

Software Engineering Fall 2019
Homework assignment 4
Due 12/23/2019

For this assignment you will demonstrate a simple use for synchronization in Java. Please zip & submit your code via Sakai.

Create a bank account class called Account using Java with methods deposit & withdraw. The deposit method should accept attribute amount & update balance to the sum of amount & balance. Similarly, the withdraw method should accept the attribute amount & update the balance 'balance – amount' if balance > = amount or print an error otherwise. Below is the stub.

```
public class Account {
    private double balance = 0;
    public Account(double balance) {
        this.balance = balance;
    }

    public void deposit(double amount) {

        //Implementation here
    }
    public void withdraw(double amount) {
        //Implementation here

    }
}
```

Create 2 thread classes (1 for withdrawal and 1 for deposit). The stub is below:

```
public class WithdrawThread implements Runnable {
    private Account account;
    private double amount;
    public WithdrawThread(Account account, double amount) {

        //Set the account & balance
    }
    public void run() {
        //make a withdrawal
    }
} //end WithdrawThread class

public class DepositThread implements Runnable {
    private Account account;
    private double amount;
    public DepositThread(Account account, double amount) {

        //Set the account & balance
    }
    public void run() {
        //make a deposit
    }
}
```

Create a main class below and run it. Provide output.

```
public class InternetBankingSystem {
    public static void main(String [] args ) {
        Account accountObject = new Account(100);
        new Thread(new DepositThread(accountObject,30)).start();
        new Thread(new DepositThread(accountObject,20)).start();
        new Thread(new DepositThread(accountObject,10)).start();
        new Thread(new WithdrawThread(accountObject,30)).start();
        new Thread(new WithdrawThread(accountObject,50)).start();
        new Thread(new WithdrawThread(accountObject,20)).start();

    } // end main()
}
```

Now, update the account class using synchronization of methods (See chapter 5), to ensure that the balance is locked during the withdrawal & deposit methods. Run the main class again and provide output.