Francisco Di Giandomenico

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Professional Summary

Experienced software engineer with expertise in UI development, system modernization, and large-scale integration projects. Proven ability to deliver innovative solutions using cutting-edge technologies like JavaScript, Spring Boot, and cloud services, driving performance and scalability improvements. Adept at collaborating across teams to deliver user-focused designs and high-quality software in Agile environments.

Professional Experience

Salesforce New York, NY

MEMBER OF TECHNICAL STAFF (MTS)

Feb 2024 - Dec 2024

- Designed and implemented core UI features for Einstein Studio using JavaScript, LWC, and Redux, enabling seamless integration of external AI capabilities via BYOM, BYOLLM, and RAG Retrievers.
- Increased test coverage to 90%, significantly reducing regression issues and improving development velocity.
- Delivered the BYOLLM project on schedule, integrating Azure OpenAl, OpenAl, Vertex Al, and Bedrock providers.
- Optimized performance for large datasets with advanced pagination techniques, improving load times significantly.
- Collaborated with product, UX, and CX teams in an Agile environment to deliver cohesive, user-friendly solutions.

Capital One New York, NY

PRINCIPAL ASSOCIATE (SENIOR SOFTWARE ENGINEER)

Apr 2023 - Jan 2024

- Migrated a legacy Spring codebase to Spring Boot, introducing microservices architecture and CI/CD pipelines to enhance scalability and deployment efficiency.
- Architected backwards-compatible API functionalities to enable seamless data tokenization during database migrations.
- Modernized core systems through refactoring and design pattern integration, reducing maintenance costs and improving reliability.

Salesforce New York, NY

SENIOR MEMBER OF TECHNICAL STAFF (SMTS)

Nov 2022 - Mar 2023

- Led migration of API Console from LitElement to LWC, enhancing compatibility with the Salesforce Platform.
- Automated component export processes for cross-platform integrations, reducing manual effort and improving team workflows.
- Acted as the point of contact for cross-team dependencies, coordinating with engineering, product, and UX teams.

Salesforce/MuleSoft

Pilar, Argentina & New York, NY

MEMBER OF TECHNICAL STAFF (MTS)

Feb 2020 - Oct 2022

- Owned development and maintenance of API Console, a developer tool for exploring and testing APIs, enhancing stability and usability for large datasets.
- Integrated GraphQL APIs for API Community Manager (ACM), optimizing model fetching and reducing query latency.
- Standardized build processes and release pipelines, improving consistency and reducing deployment errors across teams.

· Implemented advanced caching mechanisms and client-side optimizations, improving API model load times significantly.

Pilar, Argentina MuleSoft

ASSOCIATE MEMBER OF TECHNICAL STAFF (AMTS)

May 2018 - Jan 2020

- · Led the first MuleSoft-Salesforce integration, developing API Community Manager (ACM) using React.is, Aura, and Apex.
- · Mentored interns and collaborated with backend teams to optimize workflows and enhance team productivity.

Pilar, Argentina MuleSoft

JUNIOR SOFTWARE ENGINEER

Feb 2018 - Apr 2018

- · Developed dashboards for API Functional Monitoring using React. is and Redux, implementing advanced visualization tools for API testing.
- · Migrated Node.js services to Spring Boot, improving deployment reliability and system performance.

Pilar, Argentina MuleSoft

May 2017 – Jan 2018 INTERN

- · Built interactive dashboards for API Functional Monitoring, integrating real-time data filtering for improved insights.
- Enhanced backend services in Node.is, optimizing middleware and introducing caching strategies.

Hospital Universitario Austral

Pilar, Argentina

PROGRAMMER ANALYST Apr 2016 - Apr 2017

- · Developed electronic medical record forms using .NET and ¡Query, streamlining hospital workflows.
- · Designed self-service kiosk interfaces for patient check-ins, reducing wait times and enhancing user experience.

Skills

- Languages: JavaScript, TypeScript, Java, Scala
- Frameworks & Libraries: React.js, Redux, Lightning Web Components, LitElement, Spring Boot
- Tools: AWS, Docker, GraphQL, Kubernetes, Spinnaker, Jenkins, PostgreSQL
- Core Competencies: System modernization, Agile development, Cross-functional collaboration, Developer experience improvement

Education

Universidad Austral Buenos Aires, Argentina BACHELOR'S IN SOFTWARE ENGINEERING Mar 2013 - Dec 2020

Certifications & Patents

Jun 2023 AWS Certified Cloud Practitioner, Score: 834 **AWS**

Apr 2021 Structured Development for Web Application Frameworks, US10977011B2 **USPTO**

Projects

Giftpool TypeScript, Prisma, Remix, SQLite https://giftpool.app

SIMPLIFIED GROUP GIFT-GIVING APP