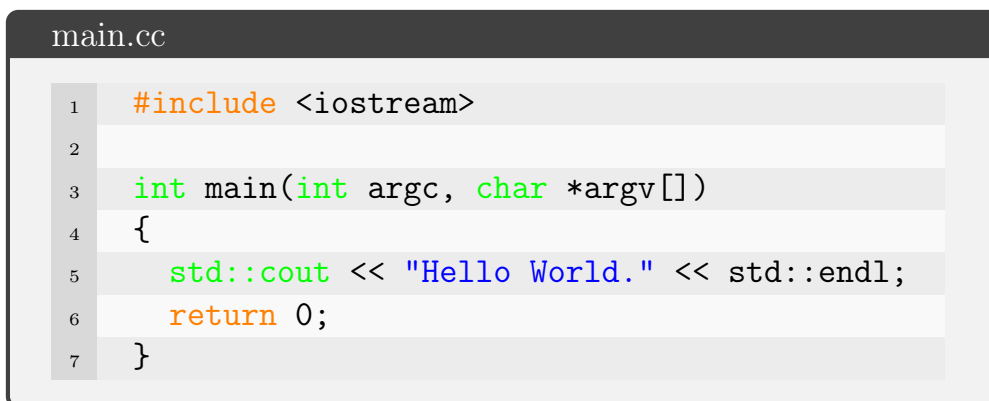


1 Package cpp2latex

1.1 Summary

This package `cpp2latex` converts a C++ file into L^AT_EX code, to be included in a L^AT_EX document.

It creates a box with a title and does some syntax highlighting; a canonical “Hello World” C++ file looks like this:



```
main.cc
1  #include <iostream>
2
3  int main(int argc, char *argv[])
4  {
5      std::cout << "Hello World." << std::endl;
6      return 0;
7  }
```

Table 1.1: main.cc

1.2 Usage

You include the generated file into your L^AT_EX document like this:

```
\begin{table}[ht]
  \rowcolors{0}{gray!15}{gray!5}
  \begin{center}
    \scalebox{1.1}{
      \tcbox[title=main.cc] {
        \input{test/main.cc.tex}
      }
    }
  \end{center}
  \caption{main.cc}
\end{table}
```

And you generate the file like this:

```
cat test/main.cc | bin/cpp2latex > test/main.cc.tex
```

1.3 Build

This package depends on reflex, a modern C++ replacement of gnu flex. See <https://www.genivia.com/doc/reflex/html/>

Please check/adjust the **Makefile** to reflect how “reflex” is installed on your system.

To build the package, you use make:

```
make
```

You can also generate an example pdf file with:

```
make example
```

This requires that “pdflatex” is installed.

it “installs” the binary in `/bin/cpp2latex`; if you wish you may run

```
make install
```

creates a symlink in `\usr\local\bin`.

2 Examples

```
Euler14.h
1  #pragma once
2
3  #include "Ints.h"
4
5  class Euler14
6  {
7  public:
8      Euler14(int argc, char *argv[]);
9
10     void exec();
11
12 private:
13     const int m_argc;
14     char ** m_argv;
15
16     U64 m_start;
17     U64 m_stop;
18
19     bool m_show_sequence = false;
20     bool m_show_detailresult = false;
21 };
```

Table 2.1: Euler14.h

bench.cc

```
1  #include "benchmark/benchmark.h"
2  #include <cmath>
3  // #include "Isqrt.h"
4  #include <iostream>
5
6  /*
7   static void BM_Test(benchmark::State & state)
8   {
9       unsigned long sum = 0;
10      for (auto _ : state)
11      {
12          for( unsigned int i = 0; i < 1000000; ++i )
13              sum += Math::sqrt(i);
14      }
15      std::cout << sum << "\n";
16  }
17  */
18
19  static void BM2_Test(benchmark::State & state)
20  {
21      unsigned long sum = 0;
22      for (auto _ : state)
23      {
24          for( unsigned int i = 0; i < 1000000; ++i )
25              sum += (unsigned)std::sqrt(i);
26      }
27      std::cout << sum << "\n";
28  }
29
30  //BENCHMARK(BM_Test);
31  BENCHMARK(BM2_Test);
```

Table 2.2: bench.cc

```

1  #include "DB_Initialize.h"
2
3  #include "DBU_FirstNamesMale.h"
4  #include "DBU_FirstNamesFemale.h"
5  #include "DBU_FamilyNames.h"
6  #include "DB_Students.h"
7  #include "DB_Teachers.h"
8  #include "DBA_StudentTeachers.h"
9
10 namespace
11 {
12     struct Context
13     {
14         static const size_t C1 = 1777;
15         static const size_t C2 = 2777;
16         static const size_t C3 = 3217;
17         size_t maleIdx = 7;
18         size_t femaleIdx = 11;
19         size_t familyIdx = 13;
20     };
21
22     void getNextName( Context & ctx,          ///< [inout]
23                     size_t & n1,
24                     size_t & n2,
25                     bool & is_male
26                     )
27     {
28         static const size_t males = S_DBU_FirstNamesMale::getInstance().getSize();
29         static const size_t females = S_DBU_FirstNamesFemale::getInstance().getSize();
30         static const size_t numFamilyNames = S_DBU_FamilyNames::getInstance().getSize();
31
32         is_male = ctx.familyIdx % 2 == 0;
33         ctx.maleIdx = (ctx.maleIdx + Context::C1 + rand() % 100) % males;
34         ctx.femaleIdx = (ctx.femaleIdx + Context::C2 + rand() % 99) % females;
35         ctx.familyIdx = (ctx.familyIdx + Context::C3 + rand() % 98) % numFamilyNames;
36
37         n1 = is_male ? ctx.maleIdx : ctx.femaleIdx;
38         n2 = ctx.familyIdx;
39     }
40 }
41
42 void DB::initStudents( const size_t numOfStudents )
43 {
44     size_t s = 0;
45     Context ctx;
46
47     while( s < numOfStudents )
48     {
49         size_t i1,i2;
50         bool is_male;
51         getNextName(ctx, i1, i2, is_male);
52
53         S_DB_Students::getInstance().add(
54             { is_male,
55               i1,
56               i2,
57               42
58             });
59
60         ++s;
61     }
62 }
63
64 void DB::initTeachers( const size_t numOfTeachers )
65 {
66     size_t s = 0;
67     Context ctx;
68
69     while( s < numOfTeachers )
70     {
71         size_t i1,i2;
72         bool is_male;
73         getNextName(ctx, i1, i2, is_male);
74
75         S_DB_Teachers::getInstance().add(
76             { is_male,
77               i1,
78               i2,
79               1988
80             });
81
82         ++s;
83     }
84 }
85
86 void DB::initStudentTeacherAssocs()
87 {
88     size_t teachers = S_DB_Teachers::getInstance().m_teacher.size();
89
90     for( const auto & i : S_DB_Students::getInstance().m_student )
91     {
92         DB_Teacher::KeyId teacherId;
93         teacherId.value = rand() % static_cast<int>(teachers);
94
95         S_DBA_StudentTeachers::getInstance().add( i.getKeyId(), teacherId );
96     }
97 }

```