

# Google's Closure Tools

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# Closure Tools

## Closure Tools

Library

Compiler

Compilation levels

Optimization

Language extensions

Name mangling

Dependencies

Uncompiled code

Compiled code

Gotchas

Practical experience

Demonstration

■ Library

■ Compiler

■ Linter

■ Templates

→ <http://code.google.com/closure/>

→ <http://code.google.com/p/google-styleguide/>



# Library

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Demonstration

- Extensive
- Modular
- Cross-browser
- Tested
- Well documented
- A “standard library” for Javascript

→ <http://code.google.com/closure/library/>



# Compiler

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Demonstration

- Compiles Javascript to Javascript
- Output is a monolithic Javascript file
- Minimiser
- Optimiser
- Tightly integrated with library

→ <http://code.google.com/closure/compiler/>



# Compilation levels

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Demonstration

1. Whitespace only
2. Simple optimizations (80% / 1.25 $\times$ , 85% / 1.2 $\times$  gzip'ed)
3. Advanced optimizations (25% / 4 $\times$ , 50% / 2 $\times$  gzip'ed)



# Optimization

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Demonstration

- Faster
- Smaller
- Correct
- Compresses well

→ <http://code.google.com/p/closure-compiler/source/browse/>



# Language extensions

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Demonstration

- Uses @jsdoc tags in comments
- Strict, static type checking
- Constructors and interfaces
- Public, protected and private methods and attributes
- Constants, typedefs and enums
- Pre-processor

→ <http://code.google.com/closure/compiler/docs/js-for-compiler.html>

→ <http://code.google.com/closure/compiler/docs/limitations.html>



# Name mangling

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Demonstration

- Internally consistent

- Properties only, not strings

  - ◆ `obj.prop = 1; obj['prop'] += 1; // will fail`

- Need to explicitly specify exported symbols (“exports”)

- Need to explicitly specify imported symbols (“externs”)

- Can write interface files for external libraries

→ <http://code.google.com/closure/compiler/docs/api-tutorial3.html>





# Dependencies

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- In each source file (module):
  - ◆ Declare provides with `goog.provides`
  - ◆ Declare requirements with `goog.require`
- Throw everything at `depswriter.py/closurebuilder.py`
- Emits only what you need



# Uncompiled code

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## ■ Load three scripts:

1. `<script src="closure/goog/base.js">`
2. `<script src="deps.js">`
3. `<script>goog.require('my.module');</script>`

## ■ `depswriter.py` generates `deps.js` (the map between modules and source files)

## ■ `goog.require` loads source files as needed

## ■ Great for debugging

→ <http://code.google.com/closure/library/docs/depswriter.html>



# Compiled code

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- `closurebuilder.py` builds monolithic JS files

- Load one script:

  - ◆ `<script src="compiled.js">`

- Pass `--namespace=my.module` to `closurebuilder.py` to seed

- Hard to debug

- FireBug extension

→ <http://code.google.com/closure/library/docs/closurebuilder.html>

→ <http://code.google.com/closure/compiler/docs/inspector.html>



# Gotchas

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- Name mangling
- Mismatch from imposing strict typing on a dynamic language
- Differences between compiled and uncompiled code
- No `$(document).ready()` by design



# Practical experience

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- Makes Javascript more like Java :- ( / :-)
- Refactoring required to use advanced optimizations
- Long compile times (JVM startup, but multithreaded)
- Interfacing with external packages can be tiresome
- Catches potential bugs
- Allows compiler to generate better code
- Improves my code



# Demonstration

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```
git clone https://github.com/twpayne/closure-toy.git
cd closure-toy
make
```