

Computer Networks and Distributed Systems: RMI and UDP

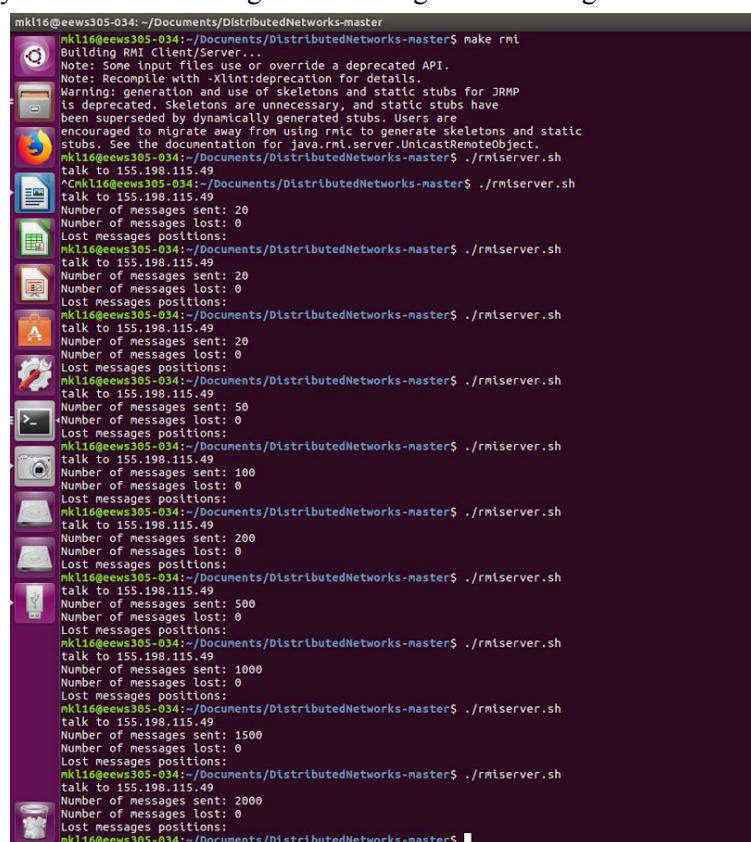
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RMI Analysis

Having developed the client and server side sources files, these were then compiled on separate and distant computers in the EE labs. In order for them to be run, a modification had to be made to the server side executable (rmiserver.sh) as the security policy was different from the one designed for the DoC labs. Below is a screenshot of the new bash script:

```
1  #!/bin/bash
2
3  export SECPOLICY="file:./policy"
4  #java -cp . -Djava.security.policy=$SECPOLICY rmi.RMIServer - previous commands
5  export HOSTNAME=$(hostname -I | cut -f1 -d' ')
6
7  echo "talk to $HOSTNAME"
8
9  java -cp . -Djava.security.policy=$SECPOLICY -Djava.rmi.server.hostname=$HOSTNAME rmi.RMIServer
```

This allowed the programs to run successfully. The below shows the terminal output of the results from the computer running the RMI Server. The IP Address was found by using the command “ifconfig” command. Each test sent increasing numbers of messages [20, 50, 100, 200, 500, 1000, 1500, 2000.] The outputs written to the command line stem from a printResult function created in the server file (Appendix: RMI Server.) As you can see, no messages were dropped at any point of the testing. The latency between the sending and receiving of the messages was also minimal.

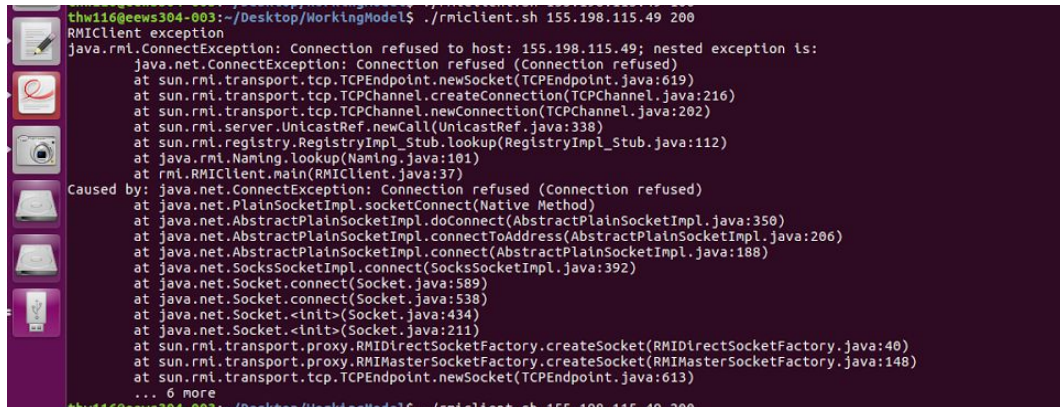


```
mkl16@eews305-034: ~/Documents/DistributedNetworks-master
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ make rmi
Building RMI Client/Server...
Note: Some input files use or override a deprecated API.
Note: Recompile with -Xlint:deprecation for details.
Warning: generation and use of skeletons and static stubs for JRMP
is deprecated. skeletons are unnecessary, and static stubs have
been superseded by dynamically generated stubs. Users are
encouraged to migrate away from using rmic to generate skeletons and static
stubs. See the documentation for java.rmi.server.UnicastRemoteObject.
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
^Cmkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 20
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 20
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 20
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 50
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 100
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 200
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 500
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 1000
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 1500
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$ ./rmiserver.sh
talk to 155.198.115.49
Number of messages sent: 2000
Number of messages lost: 0
Lost messages positions:
mkl16@eews305-034:~/Documents/DistributedNetworks-master$
```

Below is an extract from the terminal outputs from the client side. The first argument is the IP Address and the second is the number of messages to be sent.

```
... 6 more
thw116@eews304-003:~/Desktop/WorkingModel$ ./rmiclient.sh 155.198.115.49 200
thw116@eews304-003:~/Desktop/WorkingModel$ ./rmiclient.sh 155.198.115.49 500
thw116@eews304-003:~/Desktop/WorkingModel$ ./rmiclient.sh 155.198.115.49 1000
thw116@eews304-003:~/Desktop/WorkingModel$ ./rmiclient.sh 155.198.115.49 1500
thw116@eews304-003:~/Desktop/WorkingModel$ ./rmiclient.sh 155.198.115.49 2000
thw116@eews304-003:~/Desktop/WorkingModel$
```

We did experience a marshalling exception on client side after the message sending and print out on server side had been completed. This was due to the our `system.exit(0)` command within `printResult`, which caused client side to exit early. We decided to keep this functionality as the results on server side would not be affected.

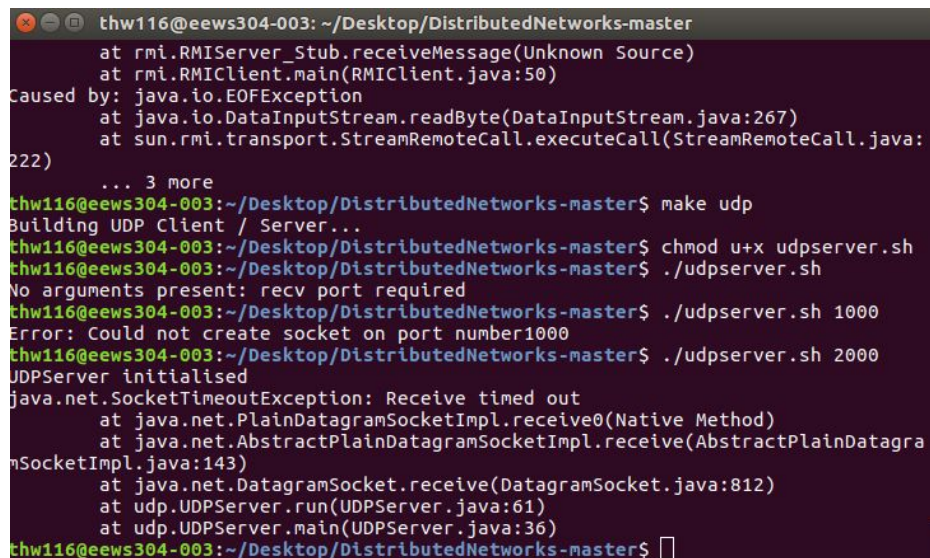


```
thw116@eews304-003:~/Desktop/WorkingModel$ ./rmiclient.sh 155.198.115.49 200
RMIClient exception
java.rmi.ConnectException: Connection refused to host: 155.198.115.49; nested exception is:
  java.net.ConnectException: Connection refused (Connection refused)
  at sun.rmi.transport.tcp.TCPEndpoint.newSocket(TCPEndpoint.java:619)
  at sun.rmi.transport.tcp.TCPChannel.createConnection(TCPChannel.java:216)
  at sun.rmi.transport.tcp.TCPChannel.newConnection(TCPChannel.java:202)
  at sun.rmi.server.UnicastRef.newCall(UnicastRef.java:338)
  at sun.rmi.registry.RegistryImpl_Stub.lookup(RegistryImpl_Stub.java:112)
  at java.rmi.Naming.lookup(Naming.java:101)
  at rmi.RMIClient.main(RMIClient.java:37)
Caused by: java.net.ConnectException: Connection refused (Connection refused)
  at java.net.PlainSocketImpl.socketConnect(Native Method)
  at java.net.AbstractPlainSocketImpl.doConnect(AbstractPlainSocketImpl.java:350)
  at java.net.AbstractPlainSocketImpl.connectToAddress(AbstractPlainSocketImpl.java:206)
  at java.net.AbstractPlainSocketImpl.connect(AbstractPlainSocketImpl.java:188)
  at java.net.SocksSocketImpl.connect(SocksSocketImpl.java:392)
  at java.net.Socket.connect(Socket.java:589)
  at java.net.Socket.connect(Socket.java:538)
  at java.net.Socket.<init>(Socket.java:434)
  at java.net.Socket.<init>(Socket.java:211)
  at sun.rmi.transport.proxy.RMIDirectSocketFactory.createSocket(RMIDirectSocketFactory.java:40)
  at sun.rmi.transport.proxy.RMIMasterSocketFactory.createSocket(RMIMasterSocketFactory.java:148)
  at sun.rmi.transport.tcp.TCPEndpoint.newSocket(TCPEndpoint.java:613)
  ... 6 more
thw116@eews304-003:~/Desktop/WorkingModel$ ./rmiclient.sh 155.198.115.49 200
```

Occasionally, we failed to initialise the server before the client. Although this meant the process failed, it demonstrated that our exceptions were catching the fact that the connection was refused and that `e.printStackTrace` was functioning. This can be seen in the screenshot above.

UDP Analysis

Following the same methods as the RMI testing, we begun testing with the UDP.



```
thw116@eews304-003: ~/Desktop/DistributedNetworks-master
  at rmi.RMIServer_Stub.receiveMessage(Unknown Source)
  at rmi.RMIClient.main(RMIClient.java:50)
Caused by: java.io.EOFException
  at java.io.DataInputStream.readByte(DataInputStream.java:267)
  at sun.rmi.transport.StreamRemoteCall.executeCall(StreamRemoteCall.java:
222)
  ... 3 more
thw116@eews304-003:~/Desktop/DistributedNetworks-master$ make udp
Building UDP Client / Server...
thw116@eews304-003:~/Desktop/DistributedNetworks-master$ chmod u+x udpserver.sh
thw116@eews304-003:~/Desktop/DistributedNetworks-master$ ./udpserver.sh
No arguments present: rcv port required
thw116@eews304-003:~/Desktop/DistributedNetworks-master$ ./udpserver.sh 1000
Error: Could not create socket on port number1000
thw116@eews304-003:~/Desktop/DistributedNetworks-master$ ./udpserver.sh 2000
UDPServer initialised
java.net.SocketTimeoutException: Receive timed out
  at java.net.PlainDatagramSocketImpl.receive0(Native Method)
  at java.net.AbstractPlainDatagramSocketImpl.receive(AbstractPlainDatagra
mSocketImpl.java:143)
  at java.net.DatagramSocket.receive(DatagramSocket.java:812)
  at udp.UDPServer.run(UDPServer.java:61)
  at udp.UDPServer.main(UDPServer.java:36)
thw116@eews304-003:~/Desktop/DistributedNetworks-master$
```

The above shows the terminal output on the UDP server during the first viable run. We had incorrectly declared an out of bounds port number initially so there was a failure to create the socket. After another attempt, we achieved success, as indicated by the system print out of “USPServer initialised.” We then left this on for 30 seconds to test the socket timeout we had implemented. This can be shown to be working as well, with the timeout outputted to terminal via a stack trace print.

The below shows the terminal output of the results from the computer running the UDP Server. Each test sent increasing numbers of messages [20, 50, 100, 200, 500, 1000, 1500, 2000.] The outputs written to the command line stem from a printResult function created in the server file (Appendix: RMI Server.)

```
MacBook-Pro:~$ cd /Users/timw/Projects/udpserver
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 20
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 50
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 100
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 200
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 500
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 1000
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 1500
Number of messages lost: 147
Lost messages positions: 1353, 1354, 1355, 1356, 1357, 1358, 1359, 1360, 1361, 1362, 1363, 1364, 1365, 1366, 1367, 1368, 1369, 1370, 1371, 1372, 1373, 1374, 1375, 1376, 1377, 1378, 1379, 1380, 1381, 1382, 1383, 1384, 1385, 1386, 1387, 1388, 1389, 1390, 1391, 1392, 1393, 1394, 1395, 1396, 1397, 1398, 1399, 1400, 1401, 1402, 1403, 1404, 1405, 1406, 1407, 1408, 1409, 1410, 1411, 1412, 1413, 1414, 1415, 1416, 1417, 1418, 1419, 1420, 1421, 1422, 1423, 1424, 1425, 1426, 1427, 1428, 1429, 1430, 1431, 1432, 1433, 1434, 1435, 1436, 1437, 1438, 1439, 1440, 1441, 1442, 1443, 1444, 1445, 1446, 1447, 1448, 1449, 1450, 1451, 1452, 1453, 1454, 1455, 1456, 1457, 1458, 1459, 1460, 1461, 1462, 1463, 1464, 1465, 1466, 1467, 1468, 1469, 1470, 1471, 1472, 1473, 1474, 1475, 1476, 1477, 1478, 1479, 1480, 1481, 1482, 1483, 1484, 1485, 1486, 1487, 1488, 1489, 1490, 1491, 1492, 1493, 1494, 1495, 1496, 1497, 1498, 1499,
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 2000
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 2000
Number of messages lost: 359
Lost messages positions: 1539, 1534, 1536, 1537, 1538, 1539, 1541, 1542, 1543, 1544, 1545, 1546, 1547, 1548, 1550, 1551, 1552, 1553, 1554, 1555, 1556, 1557, 1558, 1559, 1560, 1561, 1562, 1563, 1565, 1566, 1567, 1569, 1570, 1571, 1573, 1574, 1576, 1577, 1578, 1580, 1581, 1583, 1584, 1586, 1587, 1588, 1590, 1591, 1593, 1594, 1596, 1597, 1599, 1600, 1601, 1603, 1604, 1606, 1607, 1609, 1610, 1612, 1613, 1614, 1616, 1617, 1619, 1620, 1622, 1623, 1625, 1626, 1628, 1629, 1631, 1632, 1634, 1635, 1637, 1638, 1640, 1641, 1642, 1644, 1646, 1647, 1648, 1650, 1651, 1653, 1654, 1656, 1657, 1659, 1660, 1662, 1663, 1665, 1666, 1667, 1669, 1670, 1672, 1673, 1675, 1676, 1678, 1679, 1681, 1682, 1683, 1685, 1686, 1687, 1688, 1689, 1690, 1691, 1692, 1693, 1695, 1696, 1697, 1698, 1700, 1701, 1702, 1704, 1705, 1706, 1707, 1708, 1710, 1711, 1712, 1713, 1715, 1716, 1717, 1718, 1720, 1721, 1722, 1723, 1725, 1726, 1727, 1728, 1729, 1731, 1732, 1734, 1735, 1736, 1738, 1739, 1740, 1741, 1743, 1744, 1745, 1746, 1748, 1749, 1750, 1752, 1753, 1754, 1755, 1757, 1758, 1759, 1760, 1762, 1763, 1764, 1765, 1766, 1768, 1769, 1770, 1772, 1773, 1774, 1775, 1777, 1778, 1779, 1781, 1782, 1783, 1784, 1786, 1787, 1788, 1789, 1791, 1792, 1793, 1794, 1796, 1797, 1798, 1799, 1801, 1802, 1803, 1804, 1806, 1807, 1808, 1810, 1811, 1812, 1814, 1815, 1816, 1817, 1819, 1820, 1821, 1822, 1824, 1825, 1827, 1828, 1829, 1830, 1832, 1833, 1834, 1835, 1836, 1838, 1839, 1840, 1842, 1843, 1845, 1846, 1847, 1848, 1850, 1851, 1852, 1853, 1855, 1856, 1857, 1858, 1859, 1861, 1862, 1863, 1865, 1866, 1867, 1868, 1870, 1871, 1872, 1873, 1875, 1876, 1877, 1878, 1880, 1881, 1882, 1883, 1885, 1886, 1887, 1889, 1890, 1891, 1892, 1894, 1895, 1896, 1897, 1898, 1899, 1901, 1902, 1903, 1905, 1906, 1907, 1908, 1909, 1911, 1912, 1913, 1914, 1916, 1917, 1918, 1919, 1921, 1922, 1923, 1924, 1926, 1927, 1928, 1930, 1931, 1932, 1933, 1934, 1936, 1937, 1938, 1940, 1941, 1942, 1944, 1945, 1946, 1947, 1949, 1950, 1951, 1953, 1954, 1955, 1957, 1958, 1959, 1961, 1962, 1963, 1965, 1966, 1967, 1969, 1970, 1971, 1973, 1974, 1975, 1976, 1978, 1979, 1981, 1982, 1983, 1984, 1986, 1987, 1988, 1991, 1992, 1993, 1994, 1996, 1997, 1999,
MacBook-Pro:~/Projects/udpserver$
```

As can be seen from the picture, at 1500 messages+, UDP began to lose messages. Surprisingly, the initial run of 2000 messages was entirely successful. However, another run demonstrated that there was also the possibility that it would lose messages at that level. The position of the messages lost are also printed in the screenshot.

Out of curiosity, we decided to repeat a few tests with 1500+ messages and explore past the 2000 message limit. The results are shown below:

1500 messages

```
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 1500
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 1500
Number of messages lost: 0
Lost messages positions:
MacBook-Pro:~/Projects/udpserver$ ./udpserver.sh 8080
UDPServer initialised
Number of messages received: 1500
Number of messages lost: 0
Lost messages positions:
```



```

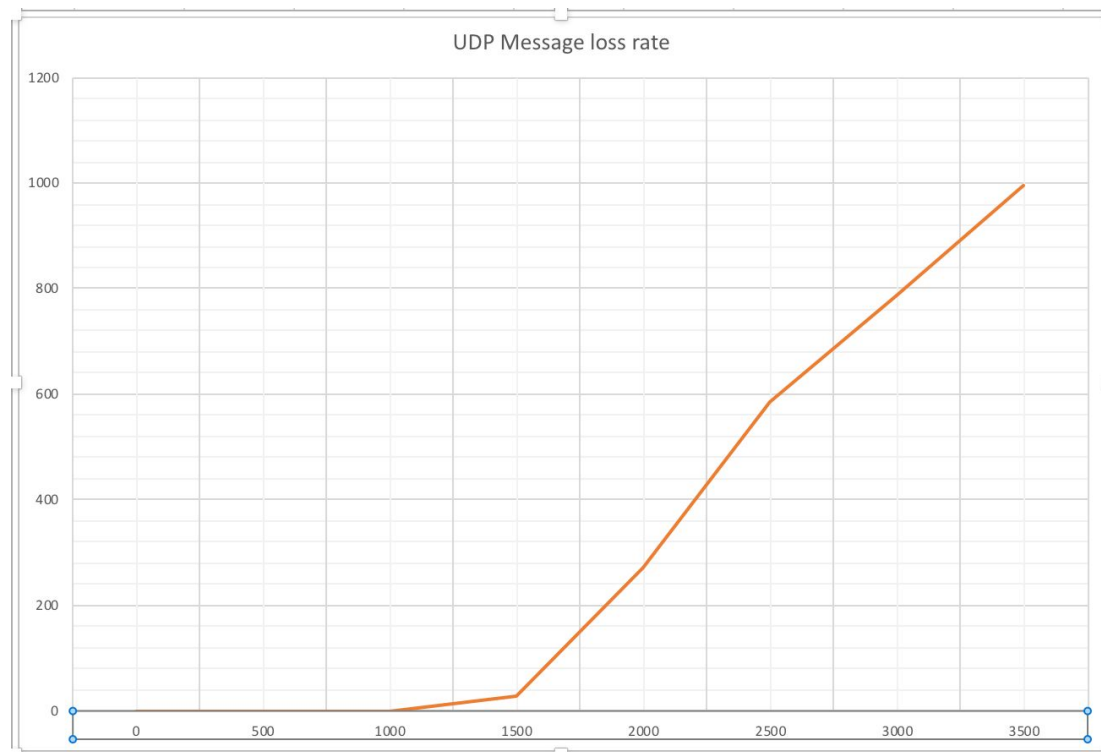
MacBook-Pro-DistributedNetworks Timus /udpservser.k8000
Number of messages received: 3800
Number of messages lost: 1844
Lost messages positions: 1533
1533 1537 1538 1539 1539 1539 1540 1541 1551 1552 1553 1554 1555 1556 1557 1558 1559 1560 1561 1562 1563 1564 1565 1566 1567 1568 1569 1570 1571
1572 1573 1574 1575 1576 1577 1578 1579 1580 1581 1582 1583 1584 1585 1586 1587 1588 1589 1590 1591 1592 1593 1594 1595 1596 1597 1598 1599 1600
1606 1608 1609 1610 1611 1612 1613 1615 1616 1618 1619 1621 1622 1624 1625 1627 1629 1630 1631 1633 1635 1636 1638 1639 1641 1642 1643 1645 1647 1648 1650 1651 1653 1655 1657
1658 1668 1661 1662 1664 1665 1667 1668 1670 1671 1672 1674 1675 1677 1679 1681 1682 1684 1686 1687 1689 1691 1692 1694 1696 1697 1699 1701 1702 1704 1706 1708 1709 1710 1711
1712 1713 1714 1715 1716 1717 1718 1719 1720 1721 1722 1723 1724 1725 1726 1727 1728 1729 1730 1731 1732 1733 1734 1735 1736 1737 1738 1739 1740 1741 1742 1743 1744 1745 1746 1747
1748 1749 1750 1752 1753 1754 1756 1757 1758 1759 161 1762 1764 1765 1766 1768 1770 1771 1772 1774 1775 1776 1778 1779 1781 1782 1784 1785 1786 1787 1788 1789 1790 1792
1793 1794 1796 1797 1799 1800 1802 1803 1804 1806 1807 1808 1810 1811 1813 1814 1816 1817 1818 1820 1821 1822 1824 1825 1826 1828 1829 1831 1832 1833 1835 1836 1838 1839
1840 1842 1843 1845 1846 1848 1849 1851 1852 1853 1854 1855 1856 1858 1860 1861 1862 1863 1864 1865 1866 1867 1868 1869 1870 1872 1873 1874 1875 1876 1877 1878 1879
1880 1881 1882 1883 1884 1885 1886 1887 1888 1889 1890 1891 1892 1893 1894 1895 1896 1897 1898 1899 1900 1901 1902 1903 1904 1905 1906 1907 1908 1909 1910 1911 1912 1913 1914
1915 1916 1917 1918 1919 1920 1921 1922 1923 1924 1925 1926 1927 1928 1929 1930 1931 1932 1933 1934 1935 1936 1937 1938 1940 1941 1942 1944 1945 1946 1947 1948 1949
1951 1952 1953 1954 1955 1957 1958 1959 1960 1962 1963 1964 1965 1967 1968 1969 1970 1972 1973 1974 1975 1976 1978 1979 1980 1981 1982 1984 1985 1986 1987 1988 1989 1990 1991
1992 1993 1994 1995 1996 1997 1998 1999 2000 2001 2002 2003 2004 2005 2006 2007 2008 2009 2010 2011 2012 2013 2014 2015 2016 2017 2018 2019 2020 2021 2022 2023 2024 2025
2033 2035 2036 2037 2039 2040 2041 2042 2044 2045 2046 2048 2049 2050 2052 2054 2055 2056 2058 2059 2060 2062 2063 2065 2066 2068 2069 2071 2072 2074 2076 2077 2079 2080
2081 2082 2083 2085 2086 2087 2088 2089 2091 2092 2093 2095 2096 2097 2098 2099 2101 2102 2103 2104 2105 2107 2108 2109 2110 2112 2113 2114 2115 2116 2118 2119 2120 2121
2122 2124 2126 2127 2128 2129 2131 2132 2133 2134 2136 2137 2138 2139 2140 2142 2143 2144 2145 2146 2148 2149 2150 2151 2152 2154 2155 2156 2157 2159 2160 2161 2162 2163
2164 2165 2166 2167 2168 2169 2170 2171 2172 2173 2174 2175 2176 2177 2178 2179 2180 2181 2182 2183 2184 2185 2186 2187 2188 2189 2190 2191 2192 2193 2194 2195 2196 2197 2198
2122 2213 2214 2216 2121 2221 2222 2224 2225 2227 2228 2230 2231 2233 2234 2236 2237 2239 2240 2242 2243 2244 2245 2247 2248 2249 2250 2251 2252 2254 2255 2256 2257 2259 2261 2262
2264 2265 2267 2268 2270 2271 2273 2274 2276 2278 2279 2281 2282 2283 2284 2286 2287 2289 2290 2292 2293 2295 2296 2298 2299 2301 2302 2303 2305 2306 2308 2309 2311 2312
2313 2314 2315 2316 2317 2318 2319 2320 2321 2322 2323 2324 2325 2326 2327 2328 2329 2330 2331 2332 2333 2334 2335 2336 2337 2338 2339 2340 2341 2342 2343 2344 2345 2346 2347
2360 2362 2364 2368 2372 2374 2375 2376 2378 2380 2382 2384 2386 2388 2390 2392 2394 2396 2398 2400 2402 2404 2406 2408 2410 2411 2413 2415 2417 2419 2421 2422 2423
2426 2429 2431 2432 2434 2436 2438 2440 2442 2444 2446 2448 2450 2452 2454 2455 2457 2459 2460 2462 2464 2466 2468 2470 2472 2474 2476 2478 2480 2482 2484 2486 2488 2490
2492 2494 2496 2498 2499 2502 2503 2505 2506 2507 2509 2511 2512 2513 2514 2515 2517 2518 2519 2521 2522 2524 2525 2526 2527 2529 2530 2532 2534 2535 2536 2538 2540
2541 2543 2544 2546 2548 2549 2552 2553 2555 2557 2558 2560 2562 2564 2566 2568 2570 2571 2572 2574 2576 2577 2578 2581 2583 2584 2586 2587 2589 2590 2592 2593
2595 2596 2598 2600 2601 2603 2604 2606 2607 2609 2610 2612 2613 2615 2616 2618 2619 2621 2622 2624 2625 2627 2628 2629 2631 2632 2634 2635 2636 2638 2640 2641 26
```

```

2014, 2015, 2016, 2017, 2018, 2019, 2020, 2021, 2022, 2023, 2024, 2025, 2026, 2027, 2028, 2029, 2030, 2031, 2032, 2033, 2034, 2035, 2036, 2037, 2038, 2039, 2040, 2041, 2042, 2043, 2044, 2045, 2046, 2047, 2048, 2049, 2050, 2051, 2052, 2053, 2054, 2055, 2056, 2057, 2058, 2059, 2060, 2061, 2062, 2063, 2064, 2065, 2066, 2067, 2068, 2069, 2070, 2071, 2072, 2073, 2074, 2075, 2076, 2077, 2078, 2079, 2080, 2081, 2082, 2083, 2084, 2085, 2086, 2087, 2088, 2089, 2090, 2091, 2092, 2093, 2094, 2095, 2096, 2097, 2098, 2099, 2100, 2101, 2102, 2103, 2104, 2105, 2106, 2107, 2108, 2109, 2110, 2111, 2112, 2113, 2114, 2115, 2116, 2117, 2118, 2119, 2120, 2121, 2122, 2123, 2124, 2125, 2126, 2127, 2128, 2129, 2130, 2131, 2132, 2133, 2134, 2135, 2136, 2137, 2138, 2139, 2140, 2141, 2142, 2143, 2144, 2145, 2146, 2147, 2148, 2149, 2150, 2151, 2152, 2153, 2154, 2155, 2156, 2157, 2158, 2159, 2160, 2161, 2162, 2163, 2164, 2165, 2166, 2167, 2168, 2169, 2170, 2171, 2172, 2173, 2174, 2175, 2176, 2177, 2178, 2179, 2180, 2181, 2182, 2183, 2184, 2185, 2186, 2187, 2188, 2189, 2190, 2191, 2192, 2193, 2194, 2195, 2196, 2197, 2198, 2199, 2200, 2201, 2202, 2203, 2204, 2205, 2206, 2207, 2208, 2209, 2210, 2211, 2212, 2213, 2214, 2215, 2216, 2217, 2218, 2219, 2220, 2221, 2222, 2223, 2224, 2225, 2226, 2227, 2228, 2229, 2230, 2231, 2232, 2233, 2234, 2235, 2236, 2237, 2238, 2239, 2240, 2241, 2242, 2243, 2244, 2245, 2246, 2247, 2248, 2249, 2250, 2251, 2252, 2253, 2254, 2255, 2256, 2257, 2258, 2259, 2260, 2261, 2262, 2263, 2264, 2265, 2266, 2267, 2268, 2269, 2270, 2271, 2272, 2273, 2274, 2275, 2276, 2277, 2278, 2279, 2280, 2281, 2282, 2283, 2284, 2285, 2286, 2287, 2288, 2289, 2290, 2291, 2292, 2293, 2294, 2295, 2296, 2297, 2298, 2299, 2300, 2301, 2302, 2303, 2304, 2305, 2306, 2307, 2308, 2309, 2310, 2311, 2312, 2313, 2314, 2315, 2316, 2317, 2318, 2319, 2320, 2321, 2322, 2323, 2324, 2325, 2326, 2327, 2328, 2329, 2330, 2331, 2332, 2333, 2334, 2335, 2336, 2337, 2338, 2339, 2340, 2341, 2342, 2343, 2344, 2345, 2346, 2347, 2348, 2349, 2350, 2351, 2352, 2353, 2354, 2355, 2356, 2357, 2358, 2359, 2360, 2361, 2362, 2363, 2364, 2365, 2366, 2367, 2368, 2369, 2370, 2371, 2372, 2373, 2374, 2375, 2376, 2377, 2378, 2379, 2380, 2381, 2382, 2383, 2384, 2385, 2387, 2388, 2389, 2390, 2391, 2392, 2393, 2394, 2395, 2396, 2397, 2398, 2399, 2400, 2401, 2402, 2403, 2404, 2405, 2406, 2407, 2408, 2409, 2410, 2411, 2412, 2413, 2414, 2415, 2416, 2417, 2418, 2419, 2420, 2421, 2422, 2423, 2424, 2425, 2426, 2427, 2428, 2429, 2430, 2431, 2432, 2433, 2434, 2435, 2436, 2437, 2438, 2439, 2440, 2441, 2442, 2443, 2444, 2445, 2446, 2447, 2448, 2449, 2450, 2451, 2452, 2453, 2454, 2455, 2456, 2457, 2458, 2459, 2460, 2461, 2462, 2463, 2464, 2465, 2466, 2467, 2468, 2469, 2471, 2473, 2474, 2476, 2478, 2480, 2481, 2482, 2483, 2484, 2485, 2487, 2488, 2489, 2492, 2493, 2495, 2497, 2499, 2500, 2501, 2502, 2504, 2506, 2508, 2510, 2512, 2513, 2514, 2516, 2518, 2520, 2521, 2523, 2524, 2526, 2528, 2530, 2532, 2534, 2537, 2539, 2541, 2543, 2545, 2547, 2550, 2552, 2554, 2555, 2556, 2557, 2558, 2559, 2560, 2561, 2562, 2563, 2564, 2565, 2566, 2567, 2568, 2569, 2570, 2571, 2572, 2573, 2574, 2575, 2576, 2577, 2578, 2580, 2582, 2585, 2587, 2589, 2591, 2593, 2596, 2598, 2601, 2603, 2605, 2607, 2609, 2611, 2613, 2616, 2619, 2621, 2623, 2626, 2628, 2630, 2633, 2635, 2637, 2639, 2641, 2644, 2646, 2648, 2650, 2652, 2654, 2656, 2658, 2660, 2662, 2664, 2666, 2667, 2670, 2672, 2675, 2677, 2679, 2681, 2683, 2685, 2687, 2689, 2691, 2693, 2695, 2697, 2699, 2701, 2703, 2706, 2709, 2711, 2713, 2715, 2717, 2719, 2721, 2723, 2725, 2727, 2729, 2731, 2733, 2735, 2737, 2741, 2744, 2747, 2749, 2751, 2753, 2755, 2756, 2760, 2761, 2763, 2764, 2765, 2766, 2771, 2775, 2777, 2778, 2779, 2780, 2781, 2782, 2783, 2784, 2785, 2786, 2787, 2788, 2789, 2790, 2791, 2792, 2793, 2794, 2795, 2796, 2797, 2798, 2799, 2800, 2801, 2802, 2803, 2804, 2805, 2806, 2807, 2808, 2809, 2810, 2811, 2812, 2813, 2814, 2815, 2816, 2817, 2818, 2819, 2820, 2821, 2822, 2823, 2824, 2825, 2826, 2827, 2828, 2829, 2830, 2831, 2832, 2833, 2834, 2835, 2836, 2837, 2838, 2839, 2840, 2
```

Plotting the averages against messages, it is clear to see there is direct correlation between number of messages sent and messages lost after around 1500. Since the earliest a message was lost was roughly position 1350, we can assume this is the point messages start having the possibility of being lost.

Below is a graph of the results, with the y-axis being messages lost and x-axis the total messages sent.



We then decided to retest RMI with more messages (2000+.) No messages were lost. (Tested up to 5000 messages.)

We then decided to investigate the patterns of message loss. We had already observed that message loss began at roughly the 1350 position mark. We decided to take the range [position of first message lost - end of total messages position] and divide them into four equal sections, observing how many losses fell into each quarter. Below are a few tables of results from the data in the screenshots. Datasets were taken from the 3500 messages tests as they were the largest.

	1st Quarter	2nd Quarter	3rd Quarter	4th Quarter
Percentage of messages lost	22.8	23.5	28.5	25.1
	33.2	25.6	27.7	15.0
	31.2	28.5	19.7	20.0
	26.1	30.6	24.2	19.0
Average	28.3	27.0	25.0	19.8

As can be seen by the results, there is a slight inverse correlation between the number of the quarter and the percentage of messages lost i.e. less messages were lost the closer towards the end of message sending (bar the initial messages which were lossless.)

Overall Summary

Relative reliability of the different communication mechanisms

From the experiments, it is possible to see that RMI is equally reliable than UDP up to ~1350 messages. However, with larger numbers of messages the UDP server lost up to 50% of the message past position 1350 and the server itself was very unreliable - there were multiple times where the 30 second socket timeout was called before the messages finished processing. Nonetheless, these results match what we would theoretically expect from the two methods.

Interestingly, results from others seemed to suggest that setting a threadsleep function within the sending loop of the UDP function i.e. slowing down the rate of sending messages, fixed the message loss. This makes sense as it would act as a rudimentary form of flow control. However, we decided not to implement this as the main advantage of UDP is its speed.

Implementation feasibility

For the client side program, although UDP required more actual coding and implementation than RMI, we found it easier to understand and actually code this. Since we were building each part in the UDP (structuring datagram, implementing buffer handling etc.) It was more intuitive to understand what was required next and how to structure the program. Although the stub in RMI is designed to simplify and hide away the communication details from us, we ran into many issues with incompatible server types during binding - this was eventually fixed by importing and using the Naming package.

The same type of experience occurred when developing the server side programs. Although, we had the additional task of developing a function which had to extract the data out and process it in UDP, it was conceptually more intuitive and therefore easier to implement than the RMI rebinding function. However, since we now have the experience of doing both, in the future it could be argued that RMI would be easier to build since we now possess adequate understanding of the processes.

Appendix:

The following code can be found in the following GitHub repository:

<https://github.com/twutang/DistributedNetworks>

RMI Client

```
1 package rmi;
2
3 import java.rmi.Naming;
4 import java.rmi.NotBoundException;
5 import java.rmi.RemoteException;
6 import java.rmi.registry.LocateRegistry;
7 import java.rmi.registry.Registry;
8 import java.net.MalformedURLException;
9 import java.rmi.RMISecurityManager;
10
11 import common.MessageInfo;
12
13 public class RMIClient {
14
15     public static void main(String[] args) {
16
17         RMIServerI iRMIServer = null;
18
19         // Check arguments for Server host and number of messages
20         if (args.length < 2){
21             System.out.println("Needs 2 arguments: ServerHostName/IPAddress, TotalMessageCount");
22             System.exit(-1);
23         }
24
25         String urlServer = new String("rmi://" + args[0] + "/RMIServer");
26         int numMessages = Integer.parseInt(args[1]);
27
28         // TO-DO: Initialise Security Manager
29         try {
30             if (System.getSecurityManager() == null) {
31                 System.setSecurityManager(new RMISecurityManager());
32             }
33         } catch (SecurityException e) {
34             e.printStackTrace();
35         } catch (Exception e) {
36             e.printStackTrace();
37         }
38
39         // TO-DO: Bind to RMIServer
40         try {
41             iRMIServer = (RMIServerI) Naming.lookup(urlServer);
42             // TO-DO: Attempt to send messages the specified number of times
43             for (int i = 0; i < numMessages; i++) {
44                 MessageInfo message = new MessageInfo(numMessages, i);
45                 iRMIServer.receiveMessage(message);
46             }
47
48             System.out.println("Messages sent");
49
50         } catch (MalformedURLException e) {
51             e.printStackTrace(); // Checking for malformed hostname
52         } catch (RemoteException e) {
53             e.printStackTrace(); // Checking for remote exception
54         } catch (NotBoundException e) {
55             e.printStackTrace(); // Checking if binding has occurred
56         } catch (Exception e) {
57             e.printStackTrace(); // General catch
58         }
59     }
60 }
61 }
```


RMI Server

```
1 package rmi;
2
3 import java.net.MalformedURLException; // not used - compiler indicated it is never thrown during binding
4 import java.rmi.Naming;
5 import java.rmi.registry.LocateRegistry;
6 import java.rmi.RemoteException;
7 import java.rmi.server.UnicastRemoteObject;
8 import java.util.Arrays;
9 import java.rmi.registry.Registry;
10 import java.rmi.RMISecurityManager;
11 import java.rmi.NotBoundException;
12
13 import common.*;
14
15 public class RMIServer extends UnicastRemoteObject implements RMIServerI {
16
17     private int totalMessages = -1;
18     private int[] receivedMessages;
19
20     public static void main(String[] args) {
21
22         RMIServer rmis = null;
23
24         try {
25             // TO-DO: Initialise Security Manager
26             if (System.getSecurityManager() == null) {
27                 System.setSecurityManager(new RMISecurityManager());
28             }
29             // TO-DO: Instantiate the server class
30             rmis = new RMIServer();
31         } catch (RemoteException e) {
32             e.printStackTrace();
33         } catch (SecurityException e) {
34             e.printStackTrace();
35         } catch (Exception e) {
36             e.printStackTrace();
37         }
38
39         // TO-DO: Bind to RMI registry
40         rebindServer("localhost", rmis); //catches located in called function
41     }
42
43     public RMIServer() throws RemoteException {
44     }
45 }
```

```
46
47     public void receiveMessage(MessageInfo msg) throws RemoteException {
48
49         // TO-DO: On receipt of first message, initialise the receive buffer
50
51         if (receivedMessages == null) {
52             totalMessages = 0;
53             receivedMessages = new int[msg.totalMessages];
54         }
55
56         // TO-DO: Log receipt of the message
57
58         receivedMessages[msg.messageNum] = 1;
59         totalMessages++;
60
61         // TO-DO: If this is the last expected message, then identify
62         // any missing messages
63         if (totalMessages == msg.totalMessages) {
64             printResult();
65         }
66     }
67
68     protected static void rebindServer(String serverURL, RMIServer server) {
69         Registry reg;
70         // TO-DO:
71         // Start / find the registry (hint use LocateRegistry.createRegistry(...))
72         // If we *know* the registry is running we could skip this (eg run rmiregistry in the start script)
73         try {
74             reg = LocateRegistry.createRegistry(1099);
75
76             // TO-DO:
77             // Now rebind the server to the registry (rebind replaces any existing servers bound to the serverURL)
78             // Note - Registry.rebind (as returned by createRegistry / getRegistry) does something similar but
79             // expects different things from the URL field.
80             reg.rebind("RMIServer", server);
81
82         } catch (RemoteException e) {
83             e.printStackTrace(); // Checking for remote exception
84         } catch (Exception e) {
85             e.printStackTrace(); // General catch
86         }
87     }
88
89     public void printResult() {
90
91         int count = 0;
92         String missingMessages = "";
93         for (int i = 0; i < receivedMessages.length; i++) {
94             if (receivedMessages[i] == 0) {
95                 missingMessages += i + ", ";
96                 count++;
97             }
98         }
99
100         System.out.println("Number of messages sent: " + totalMessages);
101         System.out.println("Number of messages lost: " + count);
102         System.out.println("Lost messages positions: " + missingMessages);
103
104         System.exit(0);
105     }
106 }
```

UDP Client

```
1 package udp;
2
3 import java.io.IOException;
4 import java.net.DatagramPacket;
5 import java.net.DatagramSocket;
6 import java.net.InetAddress;
7 import java.net.SocketException;
8 import java.net.UnknownHostException;
9
10 import common.MessageInfo;
11
12 public class UDPClient {
13
14     private DatagramSocket sendSoc;
15
16     public static void main(String[] args) {
17         InetAddress serverAddr = null;
18         int recvPort;
19         int countTo;
20         String message;
21
22         // Get the parameters
23         if (args.length < 3) {
24             System.err.println("Arguments required: server name/IP, recv port, message count");
25             System.exit(-1);
26         }
27
28         try {
29             serverAddr = InetAddress.getByName(args[0]);
30         } catch (UnknownHostException e) {
31             System.out.println("Bad server address in UDPClient, " + args[0] + " caused an unknown host exception " + e);
32             System.exit(-1);
33         }
34         recvPort = Integer.parseInt(args[1]);
35         countTo = Integer.parseInt(args[2]);
36
37         // TO-DO: Construct UDP client class and try to send messages
38         UDPClient uDPClient = new UDPClient();
39
40         UDPClient.testLoop(serverAddr, recvPort, countTo);
41
42         return;
43     }
44
45     public UDPClient() {
46         // TO-DO: Initialise the UDP socket for sending data
47         try {
48             sendSoc = new DatagramSocket();
49         } catch (SocketException e) {
50             e.printStackTrace(); // Expected exception could be inability to create datagramsocket
51         } catch (Exception e) {
52             e.printStackTrace(); // General catch
53         }
54     }
55
56     private void testLoop(InetAddress serverAddr, int recvPort, int countTo) {
57
58         // TO-DO: Send the messages to the server
59         for(int i = 0; i < countTo; i++) {
60             MessageInfo message = new MessageInfo(countTo,i);
61             send(message.toString(), serverAddr, recvPort);
62         }
63
64         System.out.println("Sending messages to server completed.");
65     }
66
67     private void send(String payload, InetAddress destAddr, int destPort) {
68
69         byte[] pktData;
70         DatagramPacket pkt;
71         int payloadSize;
72
73         payloadSize = payload.length();
74         pktData = payload.getBytes();
75
76         // TO-DO: build the datagram packet and send it to the server
77         pkt = new DatagramPacket(pktData, payloadSize, destAddr, destPort);
78
79         try {
80             sendSoc.send(pkt);
81         } catch (IOException e) {
82             e.printStackTrace(); //Expecting IO Exception if message fails to send
83         } catch (Exception e) {
84             e.printStackTrace(); // General catch
85         }
86     }
87 }
88
```

UDP Server (2 pages)

```
1 package udp;
2
3 import java.io.IOException;
4 import java.net.DatagramPacket;
5 import java.net.DatagramSocket;
6 import java.net.SocketException;
7 import java.net.SocketTimeoutException;
8 import java.util.Arrays;
9
10 import common.MessageInfo;
11
12 public class UDPServer {
13
14     private DatagramSocket recvSoc;
15     private int totalMessages = -1;
16     private int[] receivedMessages;
17     private boolean close;
18
19     public static void main(String args[]) {
20         int recvPort;
21
22         // Get the parameters from command line
23         if (args.length < 1) {
24             System.err.println("No arguments present: recv port required");
25             System.exit(-1);
26         }
27         recvPort = Integer.parseInt(args[0]);
28
29         // TO-DO: Construct Server object and start it by calling run().
30         UDPServer UDPServer = new UDPServer(recvPort);
31
32         try {
33             UDPServer.run();
34         } catch (Exception e) {
35             e.printStackTrace();
36             System.exit(-1);
37         }
38     }
39
40     private void run() {
41         int pacSize;
42         byte[] pacData;
43         DatagramPacket pac;
44
45         // TO-DO: Receive the messages and process them by calling processMessage(...).
46         try {
47             while (!close) {
48
49                 pacSize = 2048;
50                 pacData = new byte[pacSize];
51
52                 pac = new DatagramPacket(pacData, pacSize);
53
54                 // Use a timeout (e.g. 30 secs) to ensure the program doesn't block forever
55                 for (int i = 0; i < pacSize; i++) {
56                     try {
57                         recvSoc.setSoTimeout(30*1000);
58                         recvSoc.receive(pac);
59
60                         // processing message
61                         String pmessage = new String(pac.getData(), pac.getOffset(), pac.getLength());
62                         processMessage(pmessage);
63
64                     } catch (Exception e) {
65                         e.printStackTrace();
66                         System.exit(-1);
67                     }
68                 }
69             } catch (Exception e) {
70                 e.printStackTrace();
71             }
72         }
73     }
```



```

74 public void processMessage(String data) {
75     MessageInfo message = null;
76
77     // TO-DO: Use the data to construct a new MessageInfo object
78
79     try {
80         message = new MessageInfo(data.trim());
81     } catch (Exception e) {
82         e.printStackTrace();
83     }
84
85     // TO-DO: On receipt of first message, initialise the receive buffer
86
87     if (receivedMessages == null) {
88         totalMessages = 0;
89
90         receivedMessages = new int[message.totalMessages];
91     }
92
93     // TO-DO: Log receipt of the message
94
95     receivedMessages[message.messageNum] = 1;
96     totalMessages++;
97
98     // TO-DO: If this is the last expected message, then identify
99     // any missing messages
100     if (totalMessages == message.totalMessages) {
101         printResult();
102     }
103 }
104
105

```

```

106 public UDPServer(int rp) {
107     // TO-DO: Initialise UDP socket for receiving data
108     try {
109         recvSoc = new DatagramSocket(rp);
110     }
111     catch (SocketException e) {
112         System.out.println("Error: Could not create socket on port number" + rp);
113         System.exit(-1);
114     }
115
116     // Make it so the server can run.
117     close = false;
118
119     // Done Initialisation
120     System.out.println("UDPServer initialised");
121 }
122
123
124 public void printResult() {
125
126     int count = 0;
127     String missingMessages = "";
128     for(int i = 0; i < receivedMessages.length; i++) {
129         if(receivedMessages[i] == 0) {
130             missingMessages += i + ", ";
131             count++;
132         }
133     }
134
135     System.out.println("Number of messages received: " + totalMessages);
136     System.out.println("Number of messages lost: " + count);
137     System.out.println("Lost messages positions: " + missingMessages);
138
139     System.exit(0);
140 }
141

```