Stochastic Gradient Code

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[2]: import numpy as np
     import matplotlib.pyplot as plt
[3]: X = 2 * np.random.rand(100,1)
     y = 4 + 3 * X+np.random.randn(100,1)
[4]: def cal_cost(theta,X,y):
         111
         Calculates the cost for given X and Y. The following shows and example of au
      \hookrightarrow single dimensional X
         theta = Vector of thetas
              = Row \ of \ X's \ np.zeros((2,j))
               = Actual y's np.zeros((2,1))
         where:
             j is the no of features
         m = len(y)
         predictions = X.dot(theta)
         cost = (1/2*m) * np.sum(np.square(predictions-y))
         return cost
[5]: def stocashtic_gradient_descent(X,y,theta,learning_rate=0.01,iterations=10):
         X = Matrix \ of \ X \ with \ added \ bias \ units
              = Vector of Y
         theta=Vector of thetas np.random.randn(j,1)
         learning_rate
         iterations = no of iterations
         Returns the final theta vector and array of cost history over no of \Box
      \hookrightarrow iterations
         111
         m = len(y)
```

```
cost_history = np.zeros(iterations)

for it in range(iterations):
    cost =0.0
    for i in range(m):
        rand_ind = np.random.randint(0,m)
        X_i = X[rand_ind,:].reshape(1,X.shape[1])
        y_i = y[rand_ind].reshape(1,1)
        prediction = np.dot(X_i,theta)

        theta = theta -(1/m)*learning_rate*( X_i.T.dot((prediction - y_i)))
        cost += cal_cost(theta,X_i,y_i)
        cost_history[it] = cost

return theta, cost_history
```