Date: Saturday, 14th Jan, 2:30pm
Members present:
- Vincent Zhang
- Hi Leung
- Louis Wang
- Yujia Zuo
- Hang Li
- Yifeng Zhang
- Jiahao Pang

What we did today:
- Brainstorm ideas for the interactive map
    - 2D birds eye view with layers for each floor
        - Method to cycle through floors
    - Add map filters for different items (e.g., artefacts, points of interest, toilets, emergency exits, entrance, etc.) - using toggle buttons
    - Online database to store information about the museum
    - Current Location of User
    - Path finder (Current Location to Destination)
        - Input item name for current location
    - Login for staff
    - Item (exhibit) descriptions
        - Name, date, basic description, link to the museum's database entry of that item if they want to learn more
    - Zoom in/out functionality
- Decide Scrum Master and Project Owner
    - Scrum master: Yujia Zuo
    - Product Owner: Hang Li

Ideas to bring to next meeting (not compulsory)
- What would you want to see on the interactive map if you were a user?
    - Types of users: guest, staff
- Next meeting: 17/01 at 1:00pm if visiting museum, else 2:30pm for Scrum