Lucerne University of
Applied Sciences and Arts

HOCHSCHULE
LUZERN

Technik & Architektur

Infotronik

Lab Assignments

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1 Assignment #1: Start

We form the teams and get initial hardware. Working in teams allows to share the workload and to share knowledge.

1.1 Goals

- 1. You have formed a team of two. Ideally the team is build by a CS and an EE engineer.
- 2. Decide if you want to buy/build your own robot.
- 3. You have received the initial hardware for the course.

- 1. Carefully select your team mate. Meet and greet ②.
- 2. Fill out the INTRO TEAM form.
- 3. Fill in the names of your team members and return one team sheet per team to your instructor.
- 4. You can keep the other team sheet for your records.
- 5. You will get a INTRO Kit assigned.
- 6. Check the material in the INTRO kit.
- 7. Let your instructor know if you want to buy a DIY robot.
- 8. Have fun ©

2 Assignment #2: Recap Instructions

You provide a summary of the lecture material from one week ago and present it to the class. Additionally you create a quiz with solutions. You will need to do the recap as your homework.

2.1 Goals

- 1. You consider the tips of the students from previous semester.
- 2. You provide a summary and presentation to the class what we have learned one week ago.
- 3. Submit/place your material on GitHub in advance.
- 4. Alternatively, you can present an extended topic. E.g. you think you have some really cool tips and tricks around a topic, then go for it!
- 5. You create a set of five questions (with solutions). No need to go through the questions during your presentation.
- 6. The quiz questions could be used for exam preparation or even be used in the exam.

- 1. Read and consider the tips from previous semester. Be prepared to provide tips as well for the next generation.
- 2. We are using GitHub (a version control system). With the next labs you will get GitHub access.
- 3. Register for a time slot in the Recap schedule sheet. The Recap schedule will be published and updated on GitHub. Alternatively you can register in the paper form.
- 4. The presentation should be short, around 5-10 minutes.
- 5. It does not have be slide form: the goal is that it is useful for everyone.
- 6. Prepare as well a short quiz with at least three questions in writing.
- 7. Submit your material in advance on GitHub in the *Recaps* folder.

- 8. Store your files (presentation with quiz) in the *Recaps* folder inside the instructor version control repository.
- 9. An example of a recap from previous semester is stored on GitHub.
- 10. Acceptance criteria: delivered and presented, useful, material submitted in advance in VCS and accepted.
- 11. Have fun ©

2.3 Example Recap Summary and Quiz

Author: Erich Styger

This is an example Recap summary (key points, quiz with answers).

2.3.1 Key Points

- 1. Need to know/refresh the basic preconditions:
 - (a) Eclipse
 - (b) Basic C programming
- 2. Use script to augment learning material
- 3. Learning goals are in the script
- 4. Important: prepare, do not fall behind, catch up

2.3.2 Quiz

- 1. With X == 0x00EFC000 and Y=((X >> 16)&0xFF)-5, what is Y in hexadecimal?
- 2. Determine the decimal values for following hexadecimal numbers: 0x10, 0x20?
- 3. Write in C a function for the HCS08 microcontroller which takes two 16bit arguments and returns the sum of the two arguments.
- 4. Write in C code a single statement which changes bit number 5 in PORTA and let the other bits untouched (bit number 0 is the least significant bit), in following way: if the bit is already set, it shall be cleared; if the bit is already cleared, then it should be set.

```
5. Determine the value of register A for following code sequence: asm LDAA \#5; asm STAA i; asm INCA; asm MULA i;
```

2.3.3 Solutions

- 1. 0xEA
- 2. 16, 32
- 3. short Add(short a, short b) { return a+b; }
- 4. PORTA = (1 << 5);
- 5. 30

3 Assignment #3: GitHub

You need a GitHub account to access the course GitHub material. And you need to decide where you want to host your robot group repository.

3.1 Goals

- 1. Creating a GitHub account to access course material.
- 2. Verifying login/account information, both for GitHub and your own repository.
- 3. Creating a repository and adding collaborators.

- 1. If you do not have a GitHub account yet: go to http://github.com and create a new account.
 - Provide a GitHub user name, email address, password and sign up.
 - Send your GitHub user name to erich.styger@hslu.ch so he can add you as collaborator to the INTRO repository.
 - Choose the 'Free' plan (no need to setup an organization).
 - Finish the sign up.
 - On the email address you provided, you will receive a notification that you have been added to the INTRO repository.
 - Click on the link to access the repository.
- 2. Use the web interface to browse through the different folders of the repository.
- 3. There is a 'Download ZIP' button which can be used to download a snapshot of the repository.
- 4. Congratulations! You have now access to the INTRO repository ©

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4 Assignment #4: First Projects

We have everything installed and doing our first baby steps.

4.1 Goals

- 1. You have Eclipse installed and are getting familiar using Eclipse.
- 2. Having the correct debug firmware loaded on the FRDM board.
- 3. You can create a project, build, download and debug it on the board.
- 4. You are getting familiar with the project structure.

- 1. Check your group laboratory hardware material. Put your name on the label of the boxes.
- 2. Install the Kinetis Design Studio (KDS) V3.2.0. You don't have to uninstall a previous version, but we are going to use the V3.2.0. Use the default installation settings.
- 3. Launch the Eclipse IDE and select/create a new workspace.
- 4. Create projects for each board you have
 - Robo: Kinetis K, MK20, MK22F (120 MHz), MK22FX512xxx12, Processor Expert
 - Remote: Kinetis K, MK20D, MK20DX128 (50 MHz), MK20DXxxx5, Processor Expert
- 5. Generate code with Processor Expert.
- 6. To build the project, use the menu Project > Build.
- 7. Create the debug configuration for your board(s).
- 8. To download and debug, us the menu Project > Debug.
- 9. Download/debug to each board to make sure things are working.
- 10. By default the debug configuration is not stored as a .launch file. To do this, go to the launch/debug configuration, and in the 'Common' tab, enable the 'Share file' option.

- 11. By default, parallel builds are not enabled. Go to the project properties, C/C++ build and then the 'Behaviour' tab: enable parallel build and see what the effect is for building your project.
- 12. Have fun ©

4.3 Questions

- 1. Why is it better to separate workspace and project folders?
- 2. Count the number of tiny K20 boards you have: how many?
- 3. The tinyK20 has two debug headers on it (2x5 pins): one has attached a flat cable to debug another microcontroller. For what is the other header used?
- 4. What does 'sharing a debug configuration' mean? What happens if that 'share file' option is enabled?
- 5. What is the effect/impact of using the 'parallel build' option?

4.4 Links

- Sharing Debug Configuration with Eclipse
- Using Parallel Build with Eclipse
- tinyK20

5 Assignment #5: Git, SourceTree, GitHub Desktop and eGit

We are installing a Git client on the host to work with the repositories.

5.1 Goals

- 1. Installation of Git, eGit and SourceTree and GitHub Desktop.
- 2. Creating and using repositories.
- 3. Ability to commit, push and pull.
- 4. Resolving conflicts.

5.2 Hints

- 1. Download and install Git from http://git-scm.com/downloads. Use the latest version.
- 2. Download and install a client. Common ones are
 - TortoiseGit from http://code.google.com/p/tortoisegit/,
 - SourceTree from http://www.sourcetreeapp.com/
 - or GitHub Desktop from https://desktop.github.com/.

You have the choice!

- 3. Which one you use/install is up to you, but SourceTree is a good starting point as it makes password caching easy. Go through the SourceTree installation with the recommended default settings.
- 4. Create a folder where you want to have your Git repository cloned/created, e.g. Lectures/INTRO/git_INTRO
- 5. Clone the instructor repository and your repository into that folder, so that it is e.g. Lectures/INTRO/git/INTRO.
- 6. Keep in mind that you only can clone into an empty/new folder, and not into a folder which has files in it.
- 7. Clone your team repository into that folder, so it is e.g. Lectures/INTRO/git/MyTeam.

- 8. Make local commits, and then push the files to the remote repository.
- 9. Add files/change it. See what happens on the machine of your team mate who pulls the files.
- 10. Create a conflict. Resolve that conflict. Make sure you are familiar with the process.
- 11. Inside your team repository, create a folder structure. Create a folder for the projects. Do not place the Eclipse workspace inside the repository!
- 12. Move the projects you have created with Eclipse in one of the earlier labs to this git project folder:
 - (a) With your file manager/Explorer, move your projects folders from the workspace location to your new Git location.
 - (b) In Eclipse, use the context menu on the project do Delete the project from the workspace. Do **NOT** (!!!!) select 'Delete project content on disk (cannot be undone)'.
 - (c) Add your projects again to the workspace, this time from the Git folder location. For this, use the menu File > Import and use General > Existing Projects into Workspace. Browse to the Git project folder and import your projects.
- 13. Install the eGit Eclipse client.
 - Use the menu Help > Install new Software and use http://download.eclipse.org/egit/updates as update site.
 - Install Eclipse Git Team Provider
- 14. Have fun ©

5.3 Questions

- Why do we need to ignore files?
- Why ignoring folders in a repository is useful?
- Why should you separate the Eclipse workspace from the projects?
- Why it can make sense to have multiple VCS clients installed (e.g. TortoiseGit and SourceTree)?

- How can you create a conflict yourself?
- Do you need a server to use Git?
- What is the difference between *Clone* and *Pull*?
- What is the difference between Stage and Push?
- Why do you need to add collaborators?

5.4 Links

- Installing eGit in Eclipse and CodeWarrior for MCU10.4
- Version Control with Processor Expert Projects