

22. Advanced Patterns & Best Practices in Node.js

As apps grow, **maintainability, scalability, and performance** become crucial. Advanced patterns and best practices help achieve clean, reliable, and future-proof code.

1. Modular Code & Layered Architecture

- Split code into **layers**:
 - **Routes** → Handle requests.
 - **Controllers** → Business logic.
 - **Services** → Reusable logic (DB, external APIs).
 - **Models** → Database schemas.
- Promotes **separation of concerns**.

🔗 Example Structure:

```
/routes  
/controllers  
/services  
/models  
/utils
```

2. Dependency Injection

- Avoid hardcoding dependencies, make them swappable.
- Example:

```
class UserService {  
  constructor(userRepo) {  
    this.userRepo = userRepo;  
  }  
}
```

3. Middleware Patterns

- **Global Middleware** → e.g., logging, authentication.
- **Route-Specific Middleware** → applied only where needed.

- Avoid "middleware hell" by composing smaller middlewares.

4. Error Handling Patterns

- Centralized error handler in Express:

```
app.use((err, req, res, next) => {  
  console.error(err.stack);  
  res.status(500).json({ message: "Something went wrong!" });  
});
```

- Use **custom error classes** for clarity.

5. Async & Promise Patterns

- Always handle **promise rejections**:

```
process.on("unhandledRejection", err => {  
  console.error("Unhandled rejection:", err);  
});
```

- Use `util.promisify` to convert callbacks into Promises.

6. Configuration Management

- Use environment-specific configs:
 - `.env.development`, `.env.production`.
- Use libraries like **dotenv**, **config**, or **convict**.

7. Design Patterns in Node.js

- **Singleton** → DB connection pool.
- **Factory** → Creating objects like services.
- **Observer** → EventEmitter.
- **Proxy** → Middleware for caching or logging.
- **Strategy** → Swappable algorithms (e.g., different payment providers).

8. Security Best Practices

- Validate inputs (Joi, Yup, Zod).

- Sanitize against XSS & SQL Injection.
 - Rate limiting & brute-force protection.
 - Use **Helmet.js** for HTTP headers security.
 - Avoid storing secrets in code → use Vaults or env vars.
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9. Performance Best Practices

- Use **cluster mode** or PM2.
 - Cache frequently accessed data (Redis).
 - Use **streams** for large files.
 - Avoid blocking operations (e.g., heavy computations).
 - Monitor with APM tools.
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10. Code Quality & Maintainability

- **Linting & Formatting:** ESLint + Prettier.
 - **Testing Pyramid:**
 - Unit Tests → Most.
 - Integration Tests.
 - E2E Tests → Least.
 - Document APIs (Swagger, Postman collections).
 - Use TypeScript for better maintainability.
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11. CI/CD & Deployment Patterns

- Automate tests before deployment.
 - Use blue-green or rolling deployments.
 - Ensure zero-downtime restarts (PM2 reload, K8s rolling updates).
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12. Observability

- Centralized logging → Winston + ELK/Graylog.
 - Metrics → Prometheus + Grafana.
 - Error tracking → Sentry, New Relic.
 - Health check endpoints → [/health](#), [/ready](#).
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13. Monorepo & Microservices Best Practices

- Use **monorepo tools** (Nx, Turborepo) for large codebases.
- For microservices:

- Use message queues (RabbitMQ, Kafka).
 - Service discovery & API gateway.
 - Isolate failures with circuit breakers (Hystrix pattern).
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14. When to Use Node.js

- **Best suited for:**

- Real-time apps (chat, gaming).
- APIs & microservices.
- Streaming apps.

- **Not suited for:**

- CPU-heavy tasks (unless offloaded to workers/child processes).
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☒ This completes **Advanced Patterns & Best Practices in Node.js**.

Would you like me to now prepare a **final polished index (v2)** that includes **all 22 topics + subtopics** so you can use it as your master ToC?