# **Medical Image Analysis**

3. Medical image classification(2)

Taeyang Yang

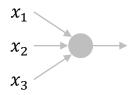
Oct. 2020

https://www.edwith.org/medical-20200327/joinLectures/30437

### **Contents**

- Deep neural network 구조
- Convolutional neural network 구조
- 주요 네트워크 구조
- 네트워크를 의료영상 분류에 적용하기 위한 방법

• Logistic regression



Neural network



• Deep neural network

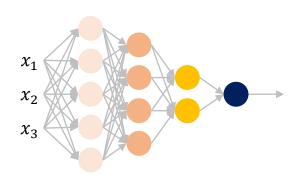
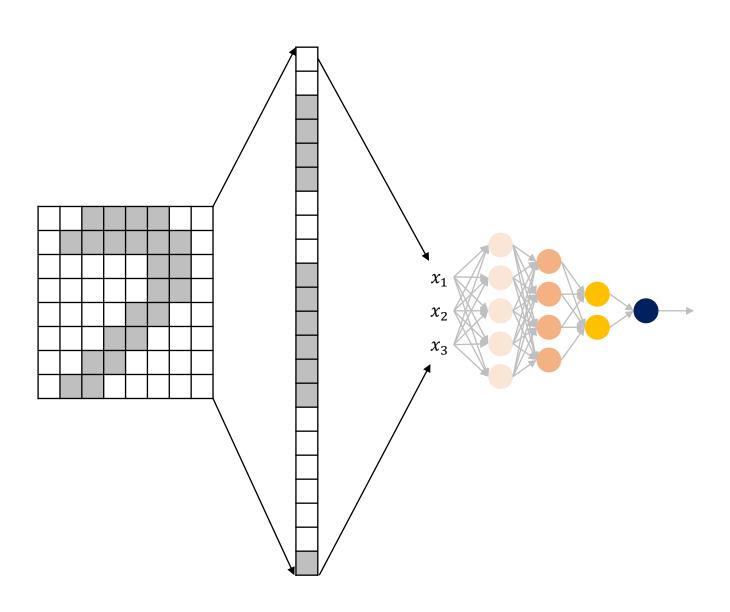
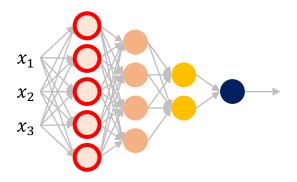
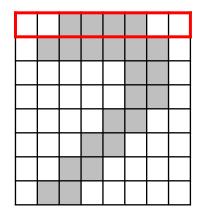


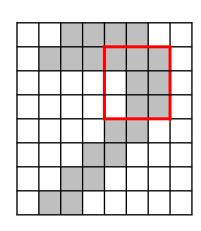
Image input

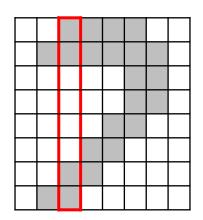


- 각각의 node들은 서로 다른 영역을 맡아 체크한다.
- Layer마다 체크하는 수준이 달라진다.
  - 1<sup>st</sup> layer: low level

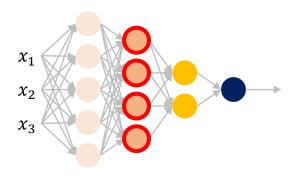


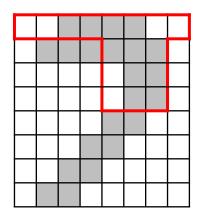


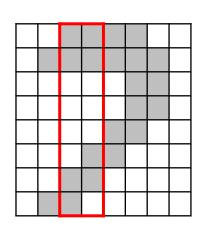


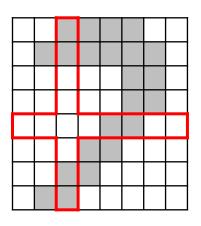


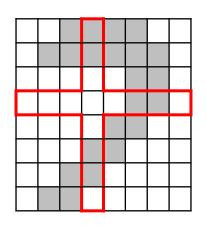
- 각각의 node들은 서로 다른 영역을 맡아 체크한다.
- Layer마다 체크하는 수준이 달라진다.
  - 2<sup>nd</sup> layer: high level



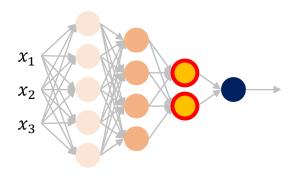


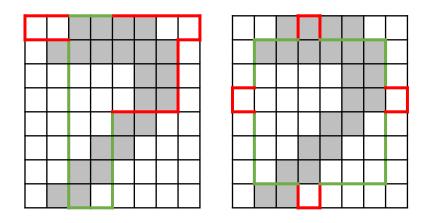


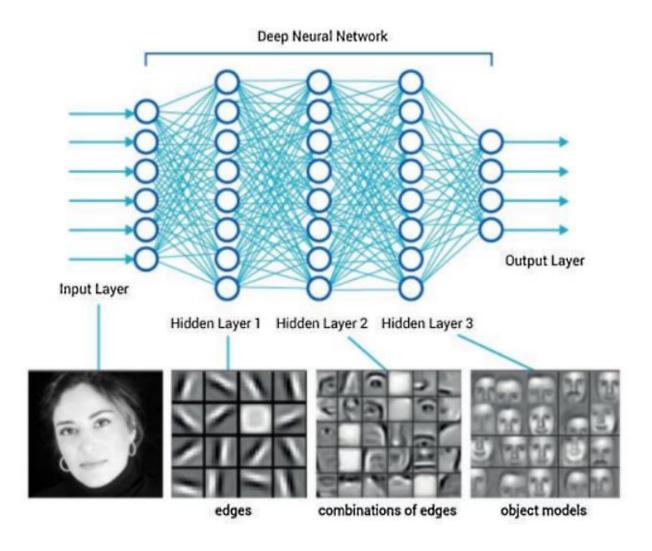




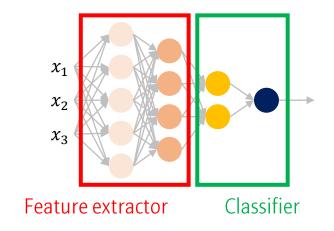
- 각각의 node들은 서로 다른 영역을 맡아 체크한다.
- Layer마다 체크하는 수준이 달라진다.
  - 3<sup>rd</sup> layer: higher level





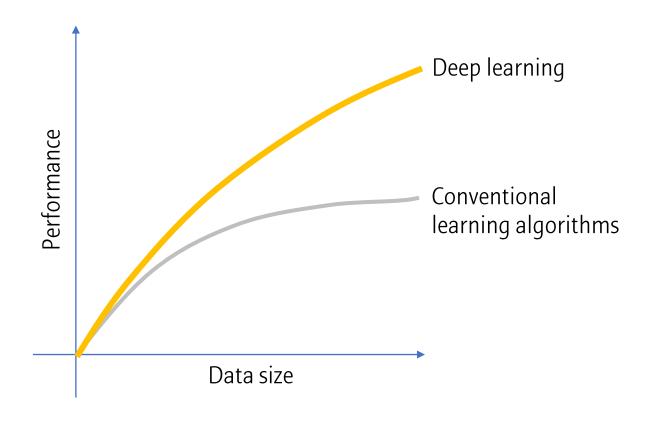


Deep neural network: End-to-end learning (Feature extractor + Classifier)



#### Important of data size

- Data size에 따라 점차 성능이 좋아지는 Deep neural network
  - Data size가 적은 의료영상 도메인 특성상 Conventional learning algorithm이 나은 경우도 많다.



Limitation of deep neural network

• Too many parameters

### **Convolution filter**

Data					
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

### Convolution filter

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

Convolution

$\Box$	2	t	ച
IJ	d	ι	d

199	199	199	0	0	0
1999	1999	199	0	0	0
199	1999	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

	_	
9		

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} = 9$$

#### Convolution

١		ລ	t	ລ
	IJ	а	L.	а

9	9	199	<b>1</b> 09	0	0
9	199	<b>9</b> 9	<b>1</b> 09	0	0
9	199	<b>9</b> 9	<b>1</b> 09	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

	·				
9	6				

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 0 \times \frac{1}{9} + 0 \times \frac{1}{9} + 0 \times \frac{1}{9} = 6$$

#### Convolution

$\bigcap$	а	t	ລ
リノ	a	L.	a

9	9	99	<b>(</b> )9	<b>1</b> 09	0
9	9	<b>9</b> 9	<b>0</b> 9	<b>1</b> 09	0
9	9	<b>19</b> 9	<b>0</b> 9	<b>1</b> 09	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

9	6	M	

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 0 \times \frac{1}{9} = 6$$

#### Convolution

9	0	0	0
9	0	0	0
9	0	0	0
9	109	109	10/29

Data

Output						
9	0					
9	6	3	0			
9	6	3	0			
9	6	3	0			

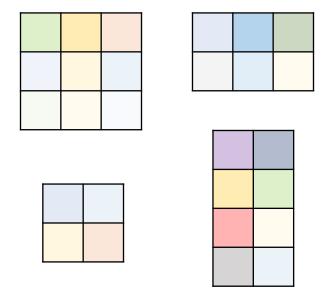
$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 0 \times \frac{1}{9} = 6$$

**Different Convolution filter** 

1/9	1/9	1/9
1/9	-17/9	1/9
1/9	1/9	1/9

#### **Diverse Convolution filter**

- 다양한 필터가 만들어질 수 있다.
- 단, 같은 레이어에서는 같은 크기의 필터가 사용된다.



#### **Convolution examples**

• 각 필터는 다양한 역할을 수행한다







$$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$





$$\frac{1}{9} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$



Blurred



$$\begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$



Sharpen

**Pooling layer** 

$\Box$	2	t	_
IJ	d	l.	d

199	199	1999	0	0	0
199	199	199	0	0	0
199	199	199	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

### Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

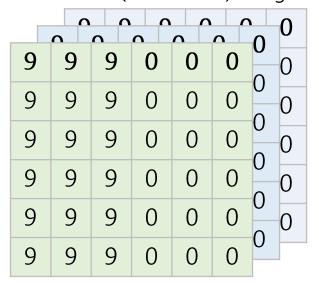
	<u>'</u>					
9	6	M	0			
9	6	W	0			
9	6	3	0			
9	6	3	0			

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} = 9$$

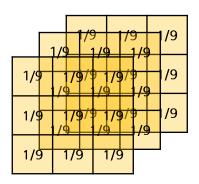
#### **RGB** image convolution

• 입력이미지의 채널에 맞추어 Convolution filter의 크기도 조정된다

RGB (3-Channel) Image



#### 3-Channel filter



	•					
9	9	9	0			
9	9	9	0			
9	9	9	0			
9	9	9	0			

#### Strided convolution

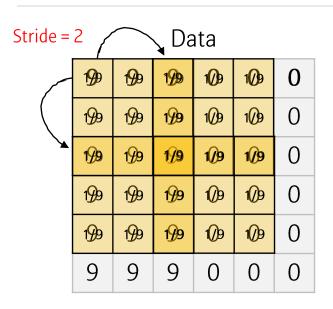


### Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

### Output

9	6	M	0
9	6	3	0
9	6	3	0
9	6	3	0



### Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

9	3
9	3

### **Padding**

Padding = 1

Data

0	0	0	0	0	0	0	0
1/9	1999	1999	9	0	0	0	0
1/9	1999	1999	9	0	0	0	0
1/9	1999	1999	9	0	0	0	0
0	9	9	9	0	0	0	0
0	9	9	9	0	0	0	0
0	9	9	9	0	0	0	0
0	0	0	0	0	0	0	0

Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

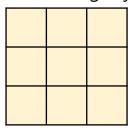
4	6	4	2	0	0
6	9	6	M	0	0
6	9	6	3	0	0
6	9	6	3	0	0
6	9	6	3	0	0
4	6	4	2	0	0

Max Pooling layer

Data

9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

Max Pooling layer



Output

<b>'</b>					
9	9	9	0		
9	9	9	0		
9	9	9	0		
9	9	9	0		

 $\max(9, 9, 9, 9, 9, 9, 9, 9, 9) = 9$ 

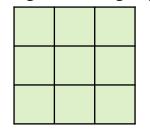
No parameter

**Average Pooling layer** 

$\Box$	ລ	t	2
IJ	а	L.	C

9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

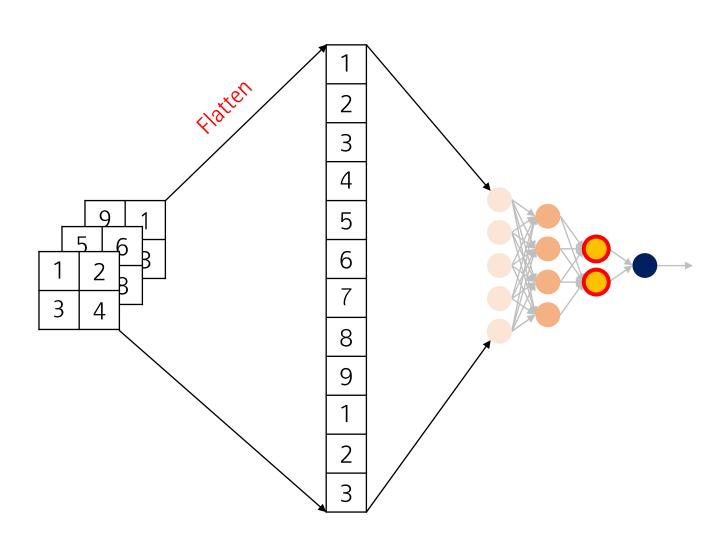
Average Pooling layer



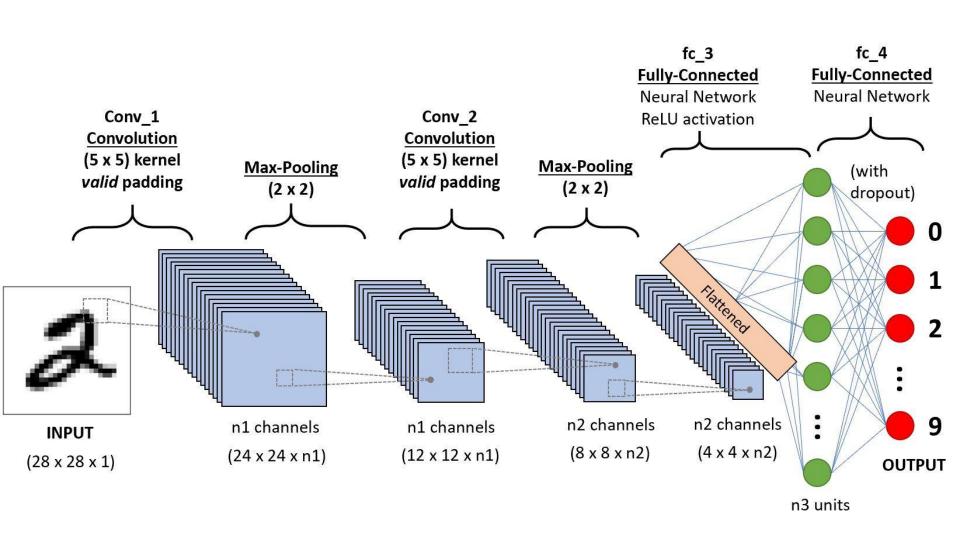
<b>'</b>					
9	6	M	0		
9	6	W	0		
9	6	3	0		
9	6	3	0		

$$\frac{1}{9}(9+9+9+9+9+9+9+9) = 9$$
No parameter

Fully-connected layer



**Overall pipeline** 

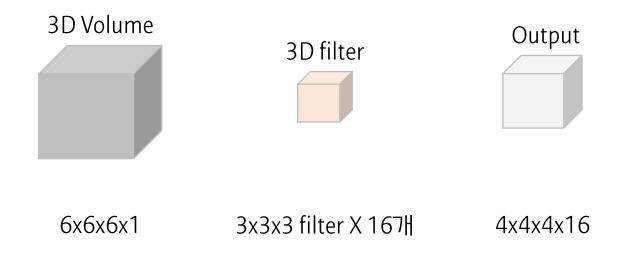


흐름상 여기가 더 어울려서 앞으로 가져옴

• 의료영상은 3D 이미지인 경우가 많음

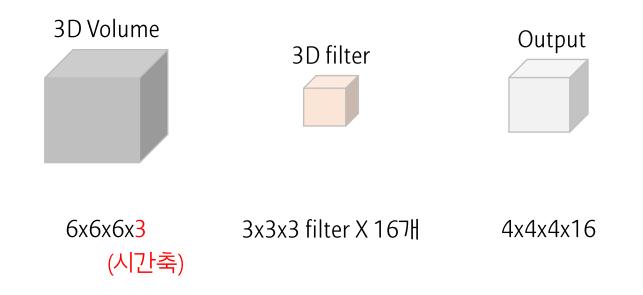
**3D CNN** 

• 2D CNN과 거의 비슷하다



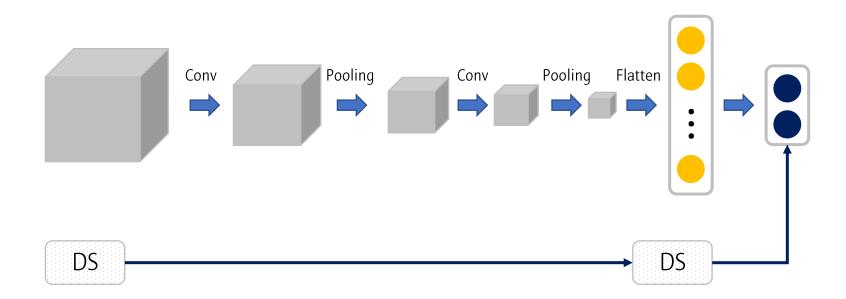
#### 3D CNN with multiple images

- T1-weighted, T2-weighted 등 여러 이미지를 사용하는 경우
  - 인풋 채널이 증가된다고 보면 됨 (2D 예시: 흑백 이미지 → RGB 이미지)



### 3D CNN with demographic scores

• 이런 구조가 가능함. 마찬가지로 DS의 모든 분포에 대해 충분한 샘플이 있어야 함.

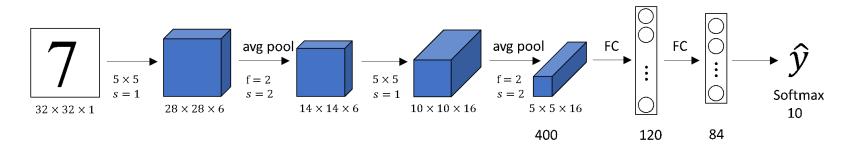


#### **Advanced CNN architectures**

- LeNet-5
- AlexNet
- Inception (GoogLeNet)
- VGGNet
  - VGG-16
  - VGG-19
- ResNet
- DenseNet

LeNet-5 (1998)

### 뒤로 갈 수록, Feature map의 사이즈가 줄어드는 대신, 채널 수 증가



#### 60k parameters

$$n_{h,}\,n_{w}\downarrow \qquad \qquad n_{c,}\,\uparrow$$
 conv pool conv pool FC FC output

Simple CNN architecture

#### **AlexNet (2012)**

### 초반: 큰 stride로 사이즈를 크게 줄임

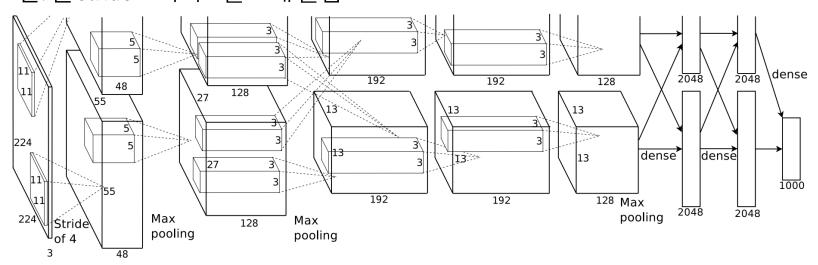
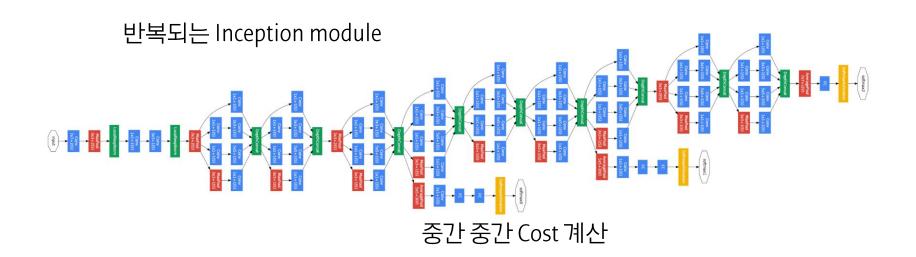


Figure 2: An illustration of the architecture of our CNN, explicitly showing the delineation of responsibilities between the two GPUs. One GPU runs the layer-parts at the top of the figure while the other runs the layer-parts at the bottom. The GPUs communicate only at certain layers. The network's input is 150,528-dimensional, and the number of neurons in the network's remaining layers is given by 253,440–186,624–64,896–64,896–43,264–4096–4096–1000.

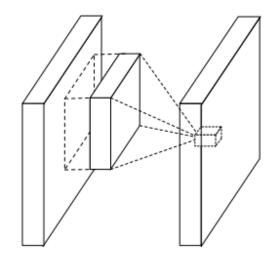
Max-pooling layer

ReLU activation function

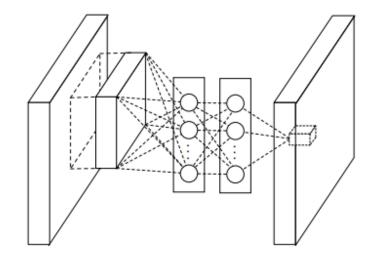
Inception (2014)



Inception (2014) - Network In Network (2013)

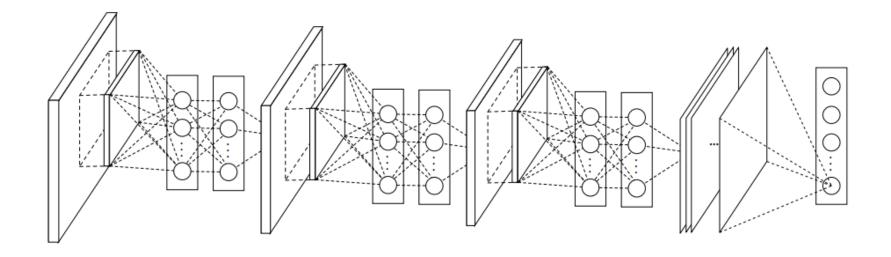


(a) Linear convolution layer

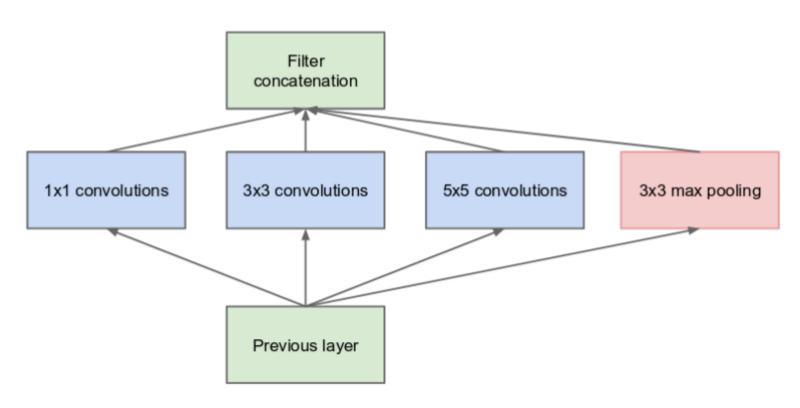


(b) Mlpconv layer

Inception (2014) - Network In Network (2013)



Inception (2014) - Inception module

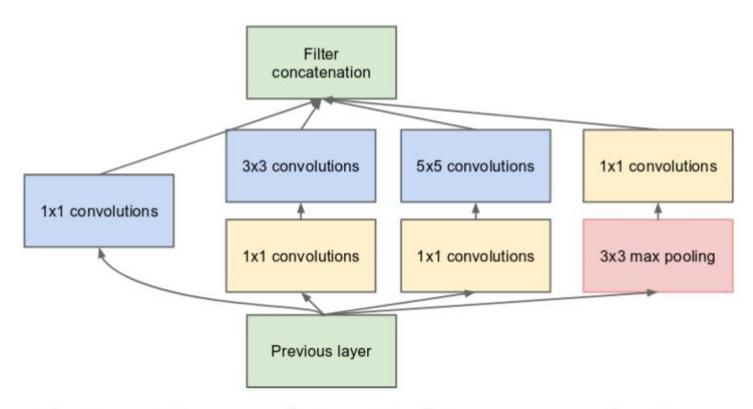


# (a) Inception module, naïve version

다양한 크기의 필터를 만들어 이를 concatenate해서 사용

후반부 레이어에서는 depth (채널 개수)가 너무 깊어져서 computational cost가 너무 증가

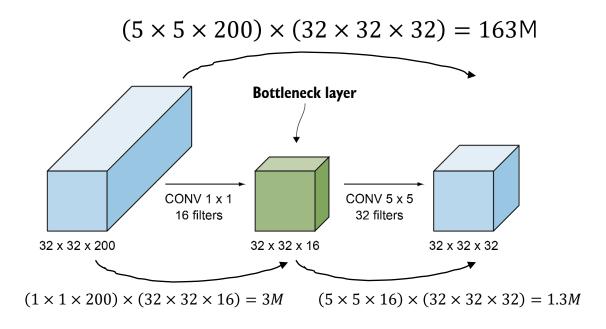
Inception (2014) - Inception module with dimension reductions



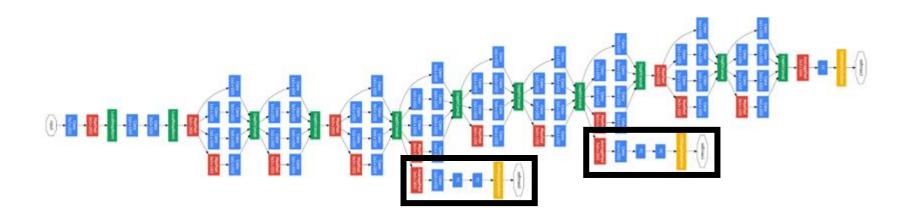
(b) Inception module with dimension reductions
1x1 필터의 사용

#### Inception (2014) – 1x1 Conv filter

- 1x1 Conv filter
  - Depth 감소 (1x1보다 큰 필터를 써도 되긴 하지만, computational cost 최소를 위해 1x1 사용)
- 비선형성증가
  - More activation functions
- Computational cost 감소
  - 163M **→** 4.3M

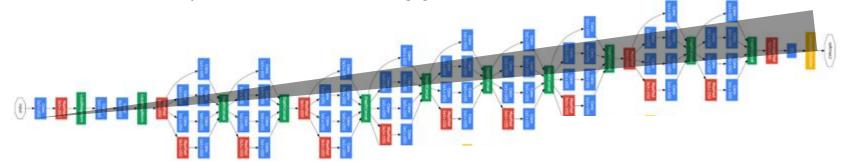


Inception (2014) - Auxiliary classifier

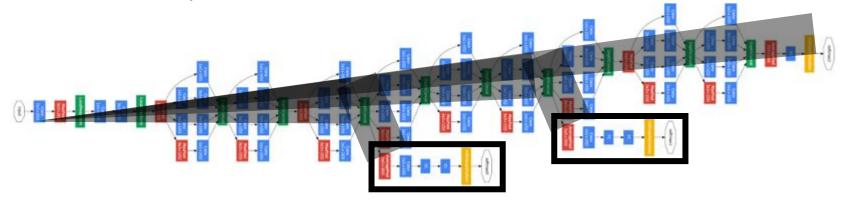


#### Inception (2014) - Auxiliary classifier

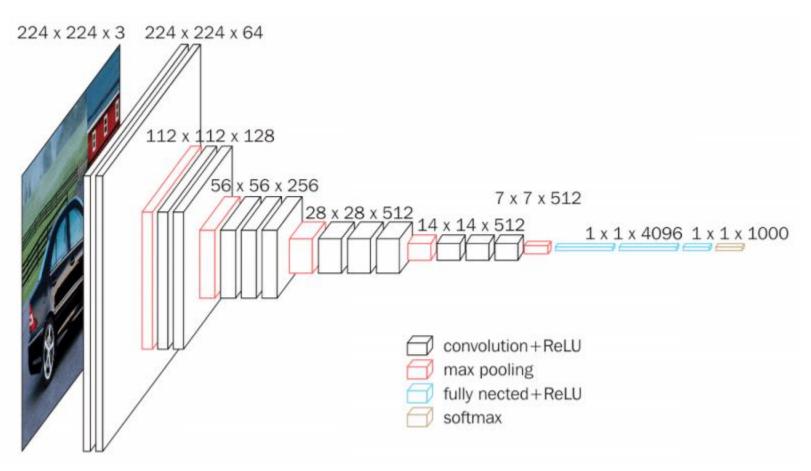
Without Auxiliary classifier → Vanishing gradient



Without Auxiliary classifier

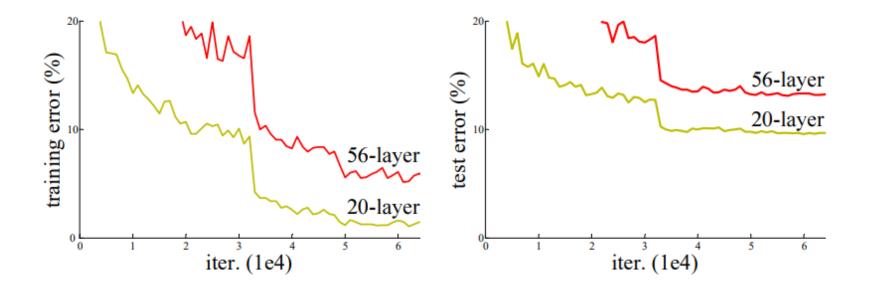


**VGGNet (2014)** 



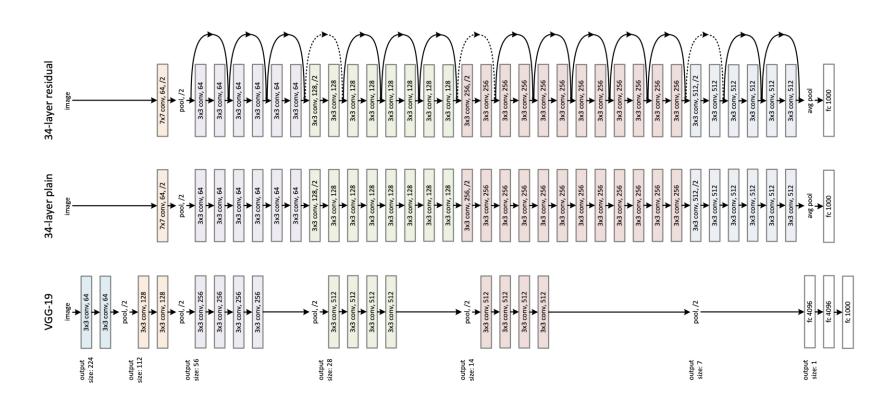
3x3 Convolution filter만 사용

ResNet (2015) - Motivation



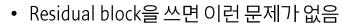
네트워크가 깊어졌음에도, Trainnig/Test 모두에서 성능이 더 안 좋다

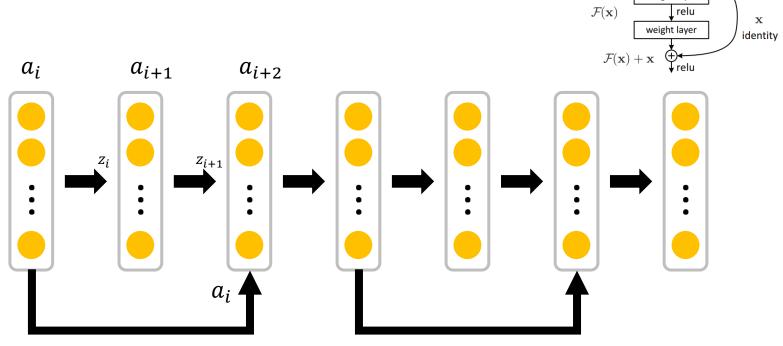
#### **ResNet (2015)**



#### **ResNet (2015)**

- 일반적으로 Test 할 때는, 레이어가 많으면 Overfitting 많이 됨.
- 그런데 일반적인 CNN 모델의 경우, 레이어가 너무 많으면 Training data에 대해서도 Error가 떨어짐.



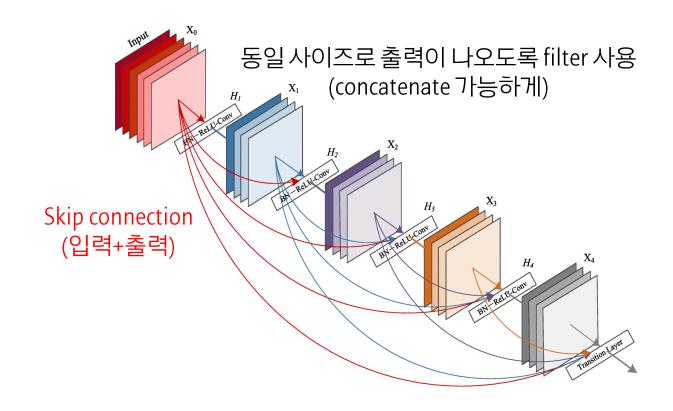


Skip connection

$$a_{i+2} = \sigma(z_{i+1} + a_i)$$

**Dense Net (2017)** 

• Skip connection을 더 dense하게 사용



Gradient descent가 더 잘 일어남

성능 비교

