Medical Image Analysis

3. Medical image classification(2)

Taeyang Yang

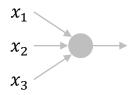
Oct. 2020

https://www.edwith.org/medical-20200327/joinLectures/30437

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- Convolutional neural network 구조
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- 네트워크를 의료영상 분류에 적용하기 위한 방법

• Logistic regression



Neural network



• Deep neural network

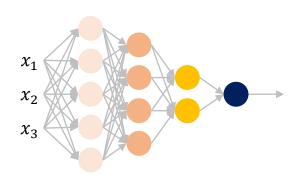
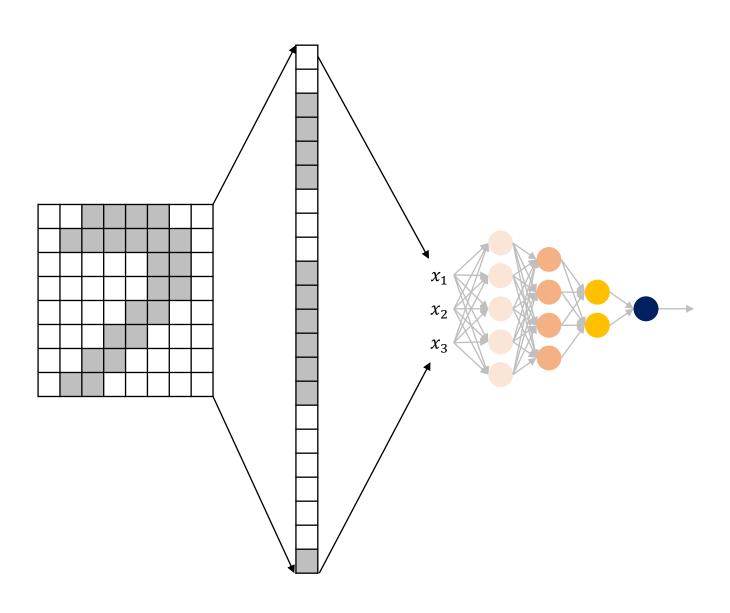
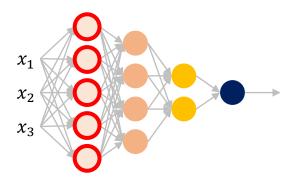
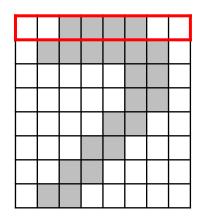


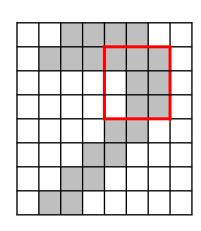
Image input

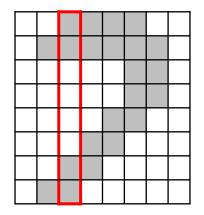


- 각각의 node들은 서로 다른 영역을 맡아 체크한다.
- Layer마다 체크하는 수준이 달라진다.
 - 1st layer: low level

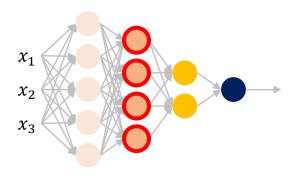


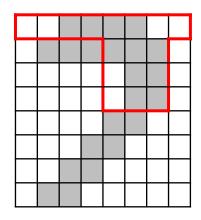


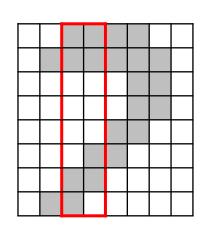


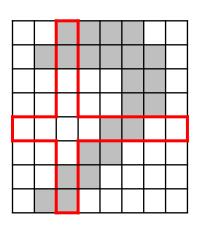


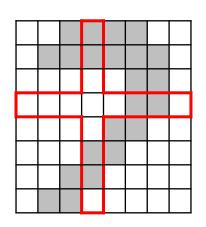
- 각각의 node들은 서로 다른 영역을 맡아 체크한다.
- Layer마다 체크하는 수준이 달라진다.
 - 2nd layer: high level



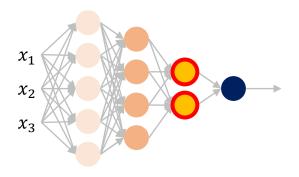


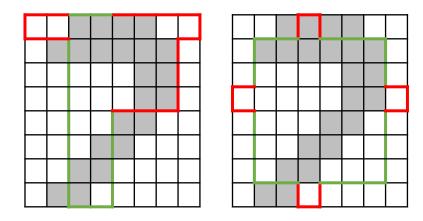


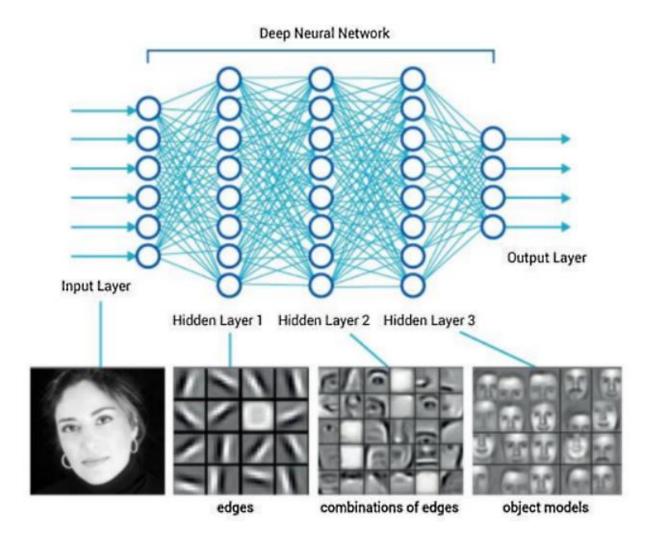




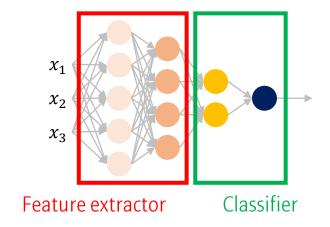
- 각각의 node들은 서로 다른 영역을 맡아 체크한다.
- Layer마다 체크하는 수준이 달라진다.
 - 3rd layer: higher level





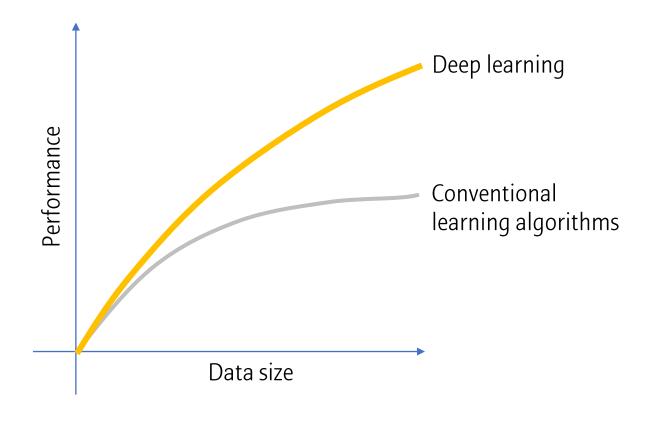


Deep neural network: End-to-end learning (Feature extractor + Classifier)



Important of data size

- Data size에 따라 점차 성능이 좋아지는 Deep neural network
 - Data size가 적은 의료영상 도메인 특성상 Conventional learning algorithm이 나은 경우도 많다.



Limitation of deep neural network

• Too many parameters

Convolution filter

Data					
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

Convolution filter

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

Convolution

\Box	ล	t	ล
\boldsymbol{L}	а	ι	а

199	1999	199	0	0	0
199	1999	199	0	0	0
199	1999	199	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

	_	•	
9			

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} = 9$$

Convolution

\Box	ล	t	ล
\cup	а	ι	а

9	199	199	1 09	0	0
9	199	9 9	1 09	0	0
9	199	9 9	1 09	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

	_	•	
9	6		

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 0 \times \frac{1}{9} + 0 \times \frac{1}{9} + 0 \times \frac{1}{9} = 6$$

Convolution

\Box	2	t	ച
IJ	d	ι	d

9	9	199	0 9	1 09	0
9	9	199	0 9	1 09	0
9	9	19 9	0 9	1 09	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

9	6	M	

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 0 \times \frac{1}{9} = 6$$

Convolution

Data						
9	9	9	0	0	0	
9	9	9	0	0	0	
9	9	9	0	0	0	
9	9	9	109	10/9	109	
9	9	9	10/9	10/9	109	
9	9	9	109	109	1 (2)9	

Data

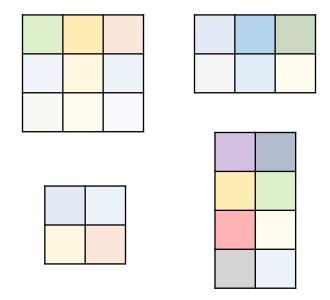
$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 9 \times \frac{1}{9} + 0 \times \frac{1}{9} = 6$$

Different Convolution filter

1/9	1/9	1/9
1/9	-17/9	1/9
1/9	1/9	1/9

Diverse Convolution filter

- 다양한 필터가 만들어질 수 있다.
- 단, 같은 레이어에서는 같은 크기의 필터가 사용된다.



Convolution examples

• 각 필터는 다양한 역할을 수행한다





Convolution filter

$$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$

Feature



Edge



$$\frac{1}{9} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$



Blurred



$$\begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$



Sharpen

Pooling layer

Data

199	199	1999	0	0	0
199	199	199	0	0	0
199	199	199	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

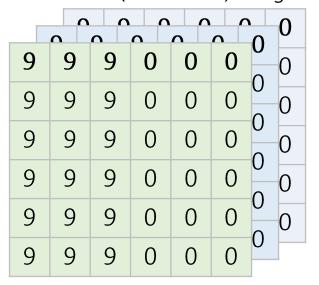
9	6	M	0			
9	6	M	0			
9	6	3	0			
9	6	3	0			

$$9 \times \frac{1}{9} + 9 \times \frac{1}{9} = 9$$

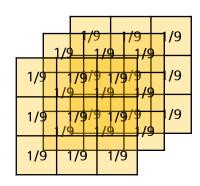
RGB image convolution

• 입력 이미지의 채널에 맞추어 Convolution filter의 크기도 조정된다

RGB (3-Channel) Image



3-Channel filter



9	9	9	0
9	9	9	0
9	9	9	0
9	9	9	0

Strided convolution

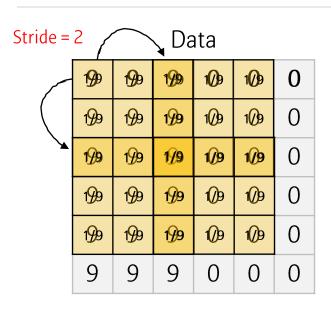


Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

Output

9	6	M	0
9	6	3	0
9	6	3	0
9	6	3	0



Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

	•
9	3
9	3

Padding

Padding = 1

Data

0	0	0	0	0	0	0	0
1/9	1999	1999	9	0	0	0	0
1/9	1999	1999	9	0	0	0	0
1/9	1999	1999	9	0	0	0	0
0	9	9	9	0	0	0	0
0	9	9	9	0	0	0	0
0	9	9	9	0	0	0	0
0	0	0	0	0	0	0	0

Convolutional layer

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

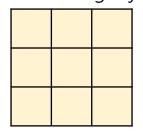
4	6	4	2	0	0
6	9	6	M	0	0
6	9	6	3	0	0
6	9	6	3	0	0
6	9	6	3	0	0
4	6	4	2	0	0

Max Pooling layer

Data

9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

Max Pooling layer



Output

9	9	9	0
9	9	9	0
9	9	9	0
9	9	9	0

 $\max(9, 9, 9, 9, 9, 9, 9, 9, 9) = 9$

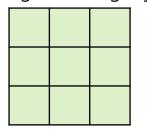
No parameter

Average Pooling layer

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9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0
9	9	9	0	0	0

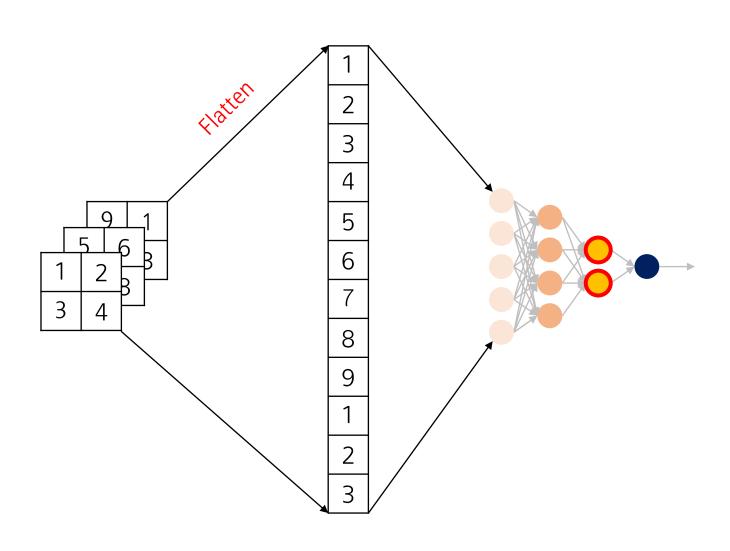
Average Pooling layer



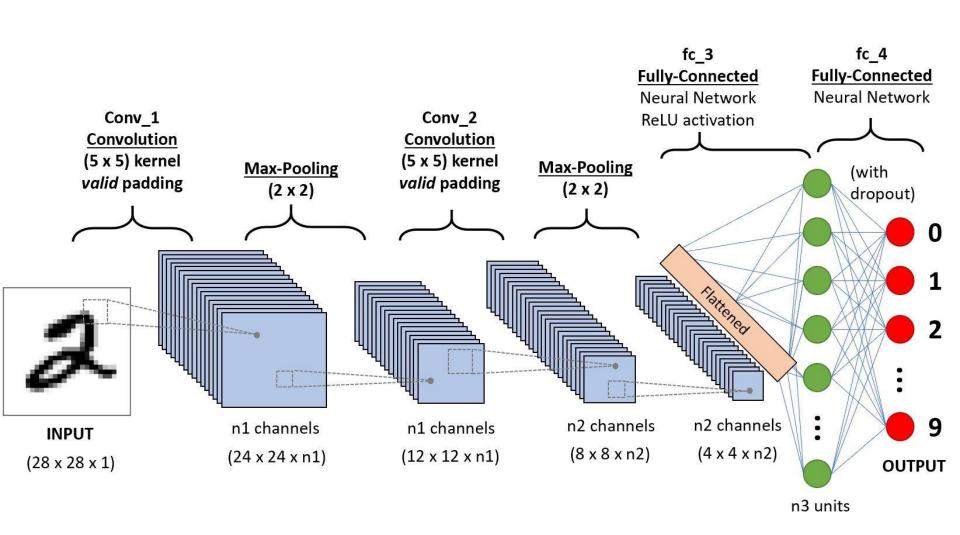
		'	
9	6	M	0
9	6	W	0
9	6	З	0
9	6	3	0

$$\frac{1}{9}(9+9+9+9+9+9+9+9) = 9$$
No parameter

Fully-connected layer



Overall pipeline

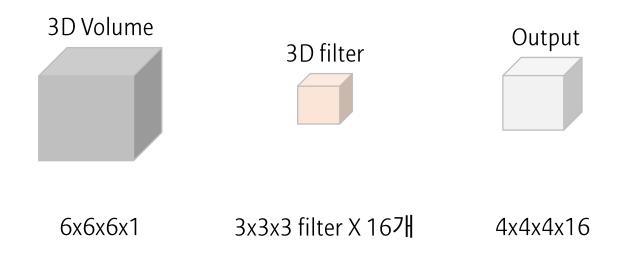


흐름상 여기가 더 어울려서 앞으로 가져옴

• 의료영상은 3D 이미지인 경우가 많음

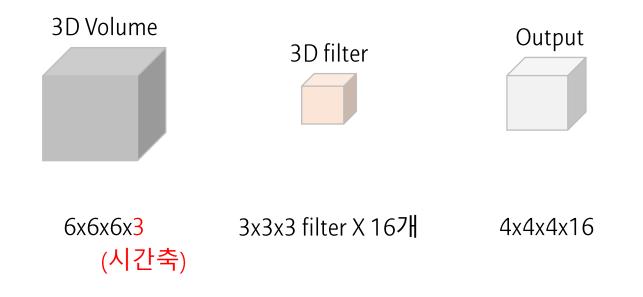
3D CNN

• 2D CNN과 거의 비슷하다



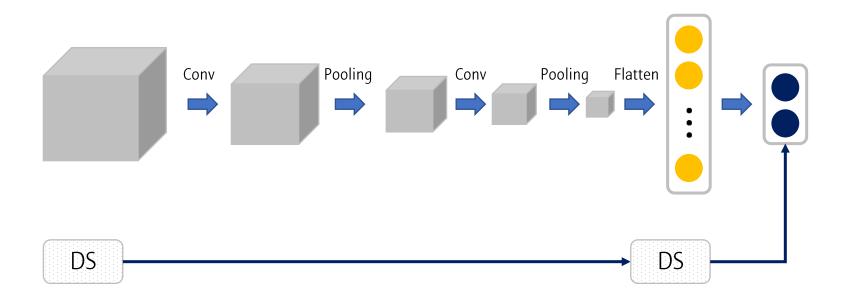
3D CNN with multiple images

- T1-weighted, T2-weighted 등 여러 이미지를 사용하는 경우
 - 인풋 채널이 증가된다고 보면 됨 (2D 예시: 흑백 이미지 → RGB 이미지)



3D CNN with demographic scores

• 이런 구조가 가능함. 마찬가지로 DS의 모든 분포에 대해 충분한 샘플이 있어야함.

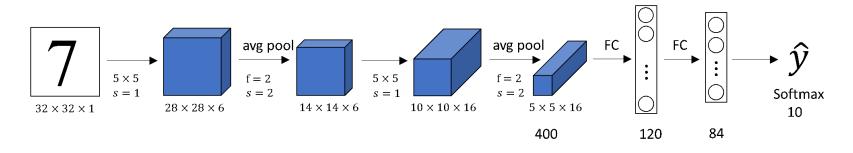


Advanced CNN architectures

- LeNet-5
- AlexNet
- Inception (GoogLeNet)
- VGGNet
 - VGG-16
 - VGG-19
- ResNet
- DenseNet

LeNet-5 (1998)

뒤로 갈 수록, Feature map의 사이즈가 줄어드는 대신, 채널 수 증가



60k parameters

$$n_{h,}\,n_{w}\downarrow \qquad \qquad n_{c,}\,\uparrow$$
 conv pool conv pool FC FC output

Simple CNN architecture

AlexNet (2012)

초반: 큰 stride로 사이즈를 크게 줄임

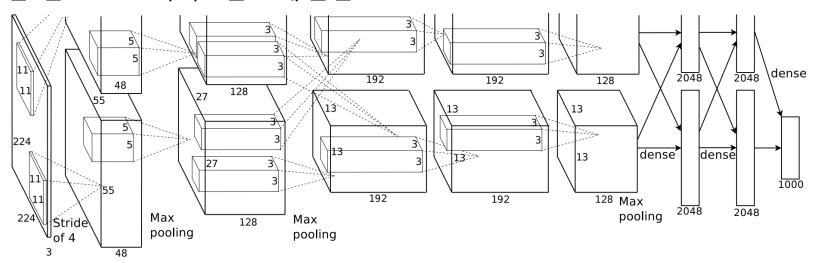
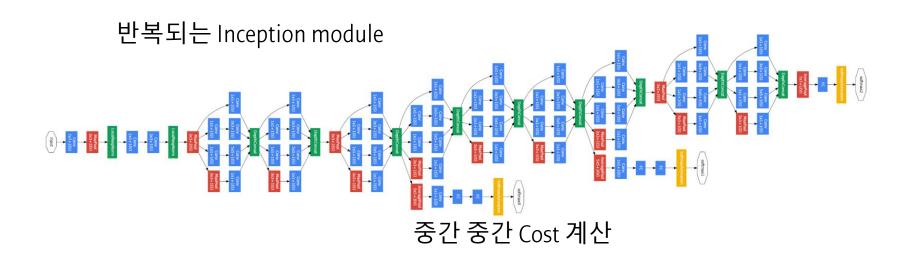


Figure 2: An illustration of the architecture of our CNN, explicitly showing the delineation of responsibilities between the two GPUs. One GPU runs the layer-parts at the top of the figure while the other runs the layer-parts at the bottom. The GPUs communicate only at certain layers. The network's input is 150,528-dimensional, and the number of neurons in the network's remaining layers is given by 253,440–186,624–64,896–64,896–43,264–4096–4096–1000.

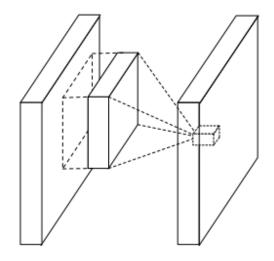
Max-pooling layer

ReLU activation function

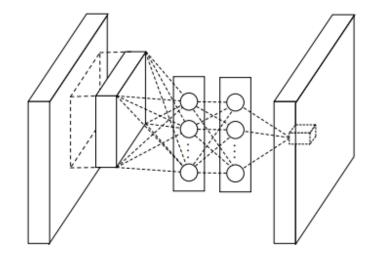
Inception (2014)



Inception (2014) – Network In Network (2013)

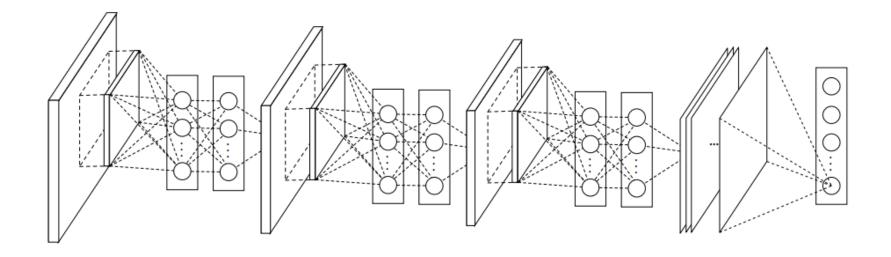


(a) Linear convolution layer

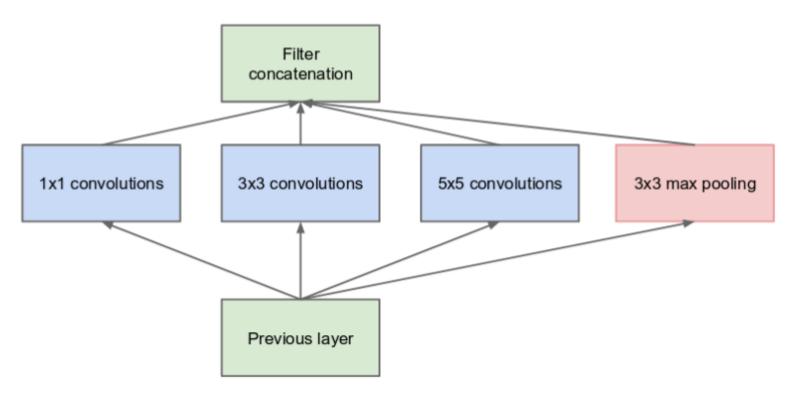


(b) Mlpconv layer

Inception (2014) – Network In Network (2013)



Inception (2014) – Inception module

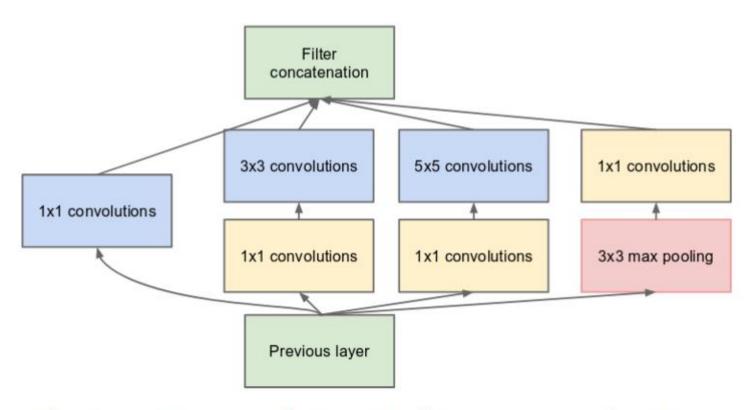


(a) Inception module, naïve version

다양한 크기의 필터를 만들어 이를 concatenate해서 사용

후반부 레이어에서는 depth (채널 개수)가 너무 깊어져서 computational cost가 너무 증가

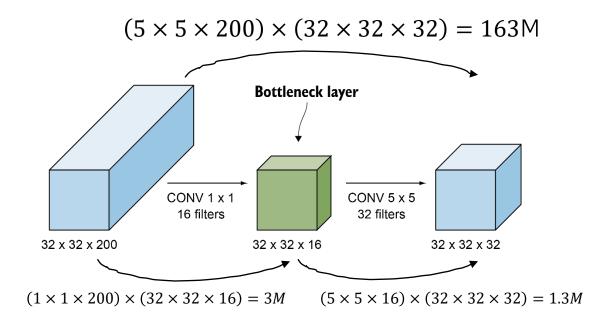
Inception (2014) – Inception module with dimension reductions



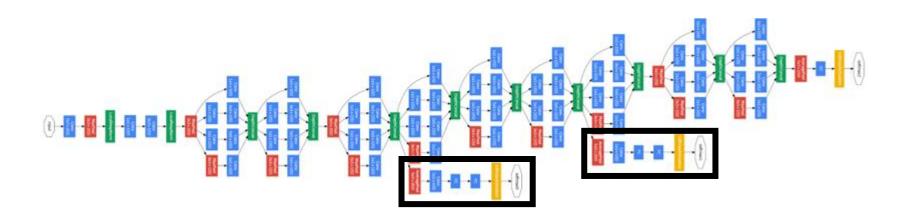
(b) Inception module with dimension reductions 1x1 필터의 사용

Inception (2014) – 1x1 Conv filter

- 1x1 Conv filter
 - Depth 감소 (1x1보다 큰 필터를 써도 되긴 하지만, computational cost 최소를 위해 1x1 사용)
- 비선형성 증가
 - More activation functions
- Computational cost 감소
 - 163M **→** 4.3M

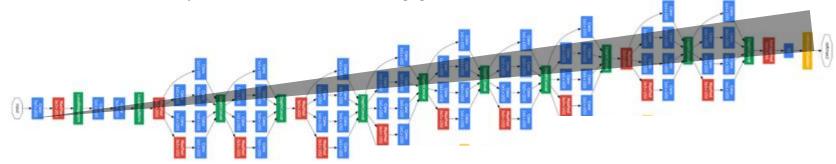


Inception (2014) – Auxiliary classifier

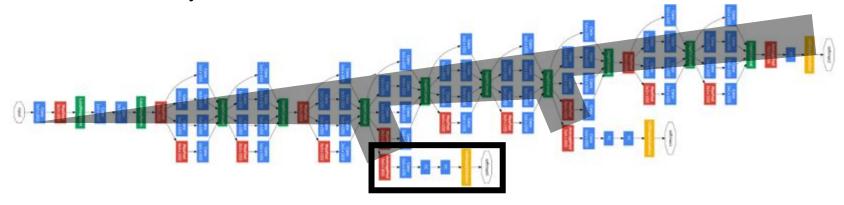


Inception (2014) – Auxiliary classifier

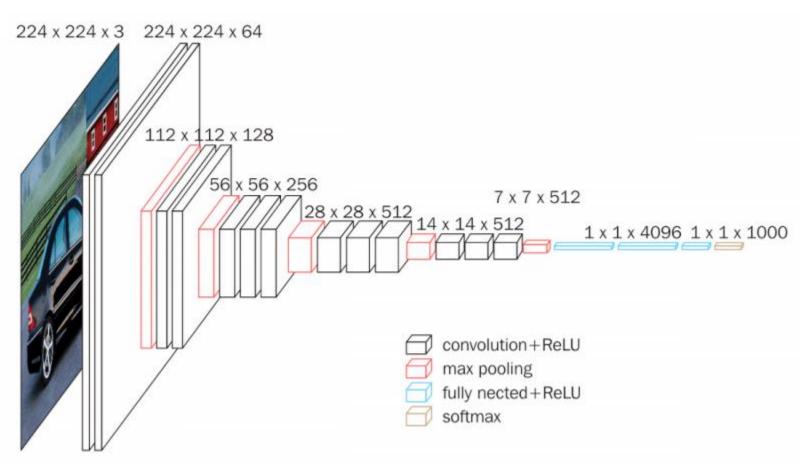
Without Auxiliary classifier → Vanishing gradient



Without Auxiliary classifier

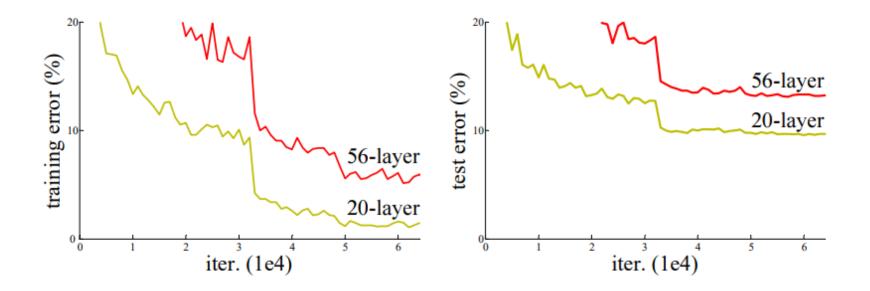


VGGNet (2014)



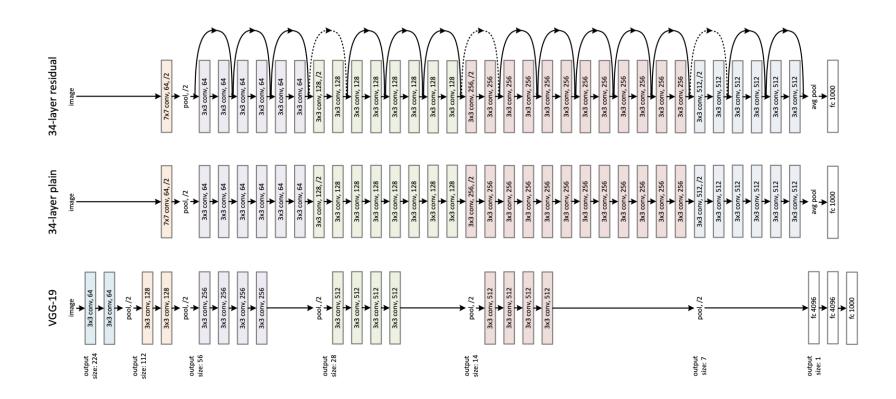
3x3 Convolution filter만 사용

ResNet (2015) - Motivation



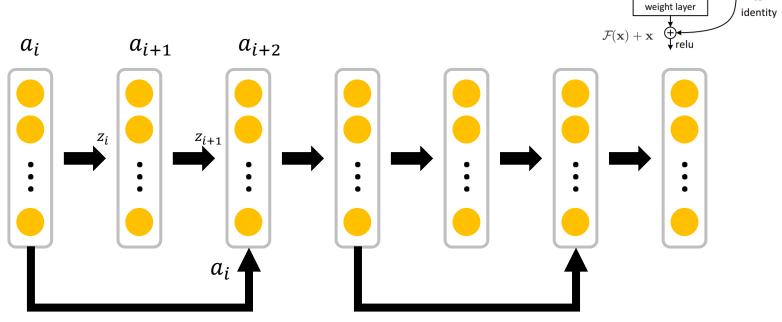
네트워크가 깊어졌음에도, Trainnig/Test 모두에서 성능이 더 안 좋다

ResNet (2015)



ResNet (2015)

- 일반적으로 Test 할 때는, 레이어가 많으면 Overfitting 많이 됨.
- 그런데 일반적인 CNN 모델의 경우, 레이어가 너무 많으면 Training data에 대해서도 Error가 떨어짐.
- Residual block을 쓰면 이런 문제가 없음



 $\mathcal{F}(\mathbf{x})$

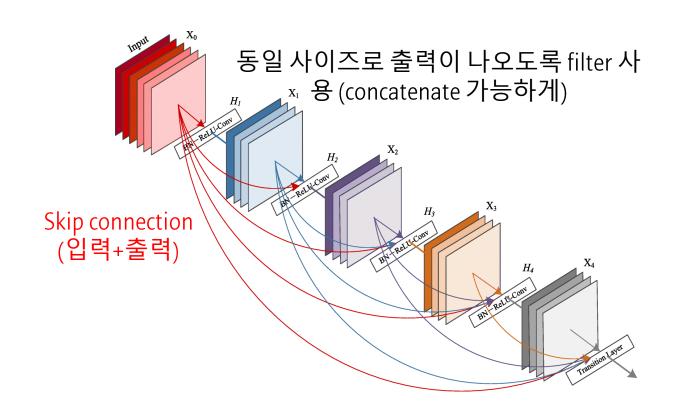
relu

Skip connection

$$a_{i+2} = \sigma(z_{i+1} + a_i)$$

Dense Net (2017)

• Skip connection을 더 dense하게 사용



Gradient descent가 더 잘 일어남

성능 비교

