4/11/2021 EE 440 Homework 1

```
In [3]: import cv2
        import numpy as np
```

Question 2

```
In [4]: #part a
        img = cv2.imread('1 4.bmp')
        cv2.imshow('Lena', img)
        cv2.waitKey(0)
        cv2.destroyAllWindows()
        #part b
        datatype= img.dtype
        print("Lena's image is data type", datatype)
        img max = np.amax(img)
        print("The max is", img max)
        img min = np.amin(img)
        print("The min is", img_min)
        #part c
        img double = img.astype(float)
        cv2.imshow('Lena_Double', img_double)
        cv2.waitKey(0)
        cv2.destroyAllWindows()
        #no you cannot show the double-typed image anymore
        #part d
        #you can show the image by converting it to uit8 data or normalizing it by div
        iding all values by the max data value
        img_double_normalized = img_double/img_max
        cv2.imshow('Lena_Double_Normalized', img_double_normalized)
        cv2.waitKev(0)
        cv2.destroyAllWindows()
        Lena's image is data type uint8
        The max is 255
```

The min is 0

Question 3

```
In [8]:
        #part a
        X = cv2.imread('1_2.tif') #color
        Y = cv2.imread('1_2.tif', 0) #gray
        cv2.imshow('X', X)
        cv2.waitKey(0)
        cv2.destroyAllWindows()
```

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```
In [6]: def imRotate(X, degrees):
             height,width = X.shape
             M = cv2.getRotationMatrix2D((height/2.0,width/2.0), degrees, 1)
             return cv2.warpAffine(X,M, (height, width))
In [10]:
         #part b
         Z0 = imRotate(Y, 120)
         cv2.imshow('Z0', Z0)
         cv2.waitKey(0)
         cv2.destroyAllWindows()
         #part c
         Z1 = Y
         for x in range(12):
             Z1 = imRotate(Z1,10)
         cv2.imshow('Z1', Z1)
         cv2.waitKey(0)
         cv2.destroyAllWindows()
         #part d
         #yes there is a difference, Z1 has a round black frame whereas Z0's frame is s
         traight
         #part e
```

Question 4

```
In [12]: #part a
          X = np.loadtxt('1_3.asc')
          X \text{ normalized} = X / np.amax(X)
          cv2.imshow('X', X normalized)
          cv2.waitKey(0)
          cv2.destroyAllWindows()
          #print(Y1)
          Y1 = X[0:384:4,0:256:4]
          Y1_normalized = Y1 / np.amax(Y1)
          cv2.imshow('Y1', Y1_normalized)
          cv2.waitKey(0)
          cv2.destroyAllWindows()
          print(X.shape)
          A = X
          for i in range(0, 384, 4):
              for j in range(0 , 256, 4):
                  totalSum = 0
                  for k in range(i, i + 3):
                      for l in range(j, j + 3):
                          totalSum = totalSum + X[k,1]
                  A[i,j] = totalSum / 16
          Y2 = A[0:384:4,0:256:4]
          Y2 \text{ normalized} = Y2 / np.amax(Y2)
          cv2.imshow('Y2', Y2 normalized)
          cv2.waitKey(0)
          cv2.destroyAllWindows()
          #part b
          print(Y1.shape)
          row, column = Y1.shape
          Y1 enlarged first = np.zeros(shape =(row * 4, column * 4))
          for x in range(0,96):
              for y in range(0,64):
                  for xx in range(x*4, x*4 + 4):
                      for yy in range(y*4, y*4 + 4):
                          Y1 enlarged first[xx,yy] = Y1[x,y]
          print(Y1 enlarged first.shape)
          cv2.imshow('Y1_enlarged_first', Y1_enlarged_first / np.amax(Y1_enlarged_first
          ))
          cv2.waitKey(0)
          cv2.destroyAllWindows()
          (384, 256)
          (96, 64)
          (384, 256)
```

Bi-linear Interpolation

```
In [13]: X = np.loadtxt('1 3.asc')
         Y1 = X[0:384:4,0:256:4]
         Y1 = Y1 / np.amax(Y1)
         cv2.imshow('Y1', Y1)
         cv2.waitKey(0)
         cv2.destroyAllWindows()
         row, column = Y1.shape
         finalColumns = column * 4
         finalRows = row * 4
         finalArray = np.zeros(shape=(finalRows, finalColumns))
         #place values into corners
         for x in range(0,96):
             for y in range(0,64):
                 value = Y1[x, y]
                 finalArray[x * 4, y * 4] = value
         cv2.imshow('finalArray', finalArray)
         cv2.waitKey(0)
         cv2.destroyAllWindows()
```

```
In [14]: #interpolate across the x
for i in range(0, 384, 4):
    for j in range(0, 252, 4):
        firstValue = (3/4) * finalArray[i, j] + (1/4) * finalArray[i, j+4]
        secondValue = (1/2) * finalArray[i, j] + (2/4) * finalArray[i, j+4]
        thirdValue = (1/4) * finalArray[i, j] + (3/4) * finalArray[i, j+4]
        finalArray[i, j + 1] = firstValue
        finalArray[i, j + 2] = secondValue
        finalArray[i, j + 3] = thirdValue
cv2.imshow('finalArray', finalArray)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

```
In [16]: #now do 3x3 panel
for iii in range(0, 380, 4):
    for jjj in range(0, 252, 4):
        for x in range (1, 4):
            firstTerm = (4 - x)/4 * (4 - y)/4 * finalArray[iii, jjj]
            secondTerm = x/4 * (4 - y)/4 * finalArray[iii + 4, jjj]
            thirdTerm = (4 - x)/4 * y/4 * finalArray[iii, jjj + 4]
            fourthTerm = x/4 * y/4 * finalArray[iii + 4, jjj + 4]
            finalArray[iii + x, jjj + y] = firstTerm + secondTerm + thirdT
        erm + fourthTerm
        cv2.imshow('finalArray', finalArray)
        cv2.waitKey(0)
        cv2.destroyAllWindows()
```

```
In [17]: #right side and bottom
for row in range(0, 384, 1):
    finalArray[row, 252] = finalArray[row, 251]
    finalArray[row, 253] = finalArray[row, 251]
    finalArray[row, 254] = finalArray[row, 251]
    finalArray[row, 255] = finalArray[row, 251]
for col in range(0, 256, 1):
    finalArray[380, col] = finalArray[379, col]
    finalArray[381, col] = finalArray[379, col]
    finalArray[382, col] = finalArray[379, col]
    finalArray[383, col] = finalArray[379, col]
    cv2.imshow('finalArray', finalArray)
    cv2.waitKey(0)
    cv2.destroyAllWindows()
```

```
In [ ]:
In [ ]:
```