

AngularJS Built-in Directives (Part 2)

What's Hot?

Who's excited about what right now?

Review Yesterday

Questions about ngClass, ngStyle, ngIf, ngShow, ngHide, ngSwitch, ngRepeat, ngOptions?

Today

ngClick, ngMouse*, ngKey*, ngChange, ngFocus, ngBlur, ngHref, ngSrc

ngClick (& ngInit)

Allows you to specify custom behavior when an element is clicked

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngClick>

```
<button ng-click="count=count+1" ng-init="count=0">
  Click Me
</button>
count: {{ count }}
```

ngMouse*

ngMouseDown, ngMouseup, ngMouseover, ngMouseenter, ngMouseleave, ngMouseMove

More control for handling mouse events beyond ngClick

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngMouseDown>

```
<button ng-mouseenter="count=count+1"
  ng-mouseleave="count=count-1"
  ng-mousedown="count=count+10"
  ng-mouseup="count=count-10"
  ng-init="count=0">
  Mouse Tricks
</button>
count: {{ count }}
```

ngKeypress

Specify custom behavior on key events

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngKeypress>

```
<input ng-keypress="count=count+1" ng-model="value">
count: {{ count }}
```

ngKeydown, ngKeyUp

Specify custom behavior on key events

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngKeydown>

```
<input ng-keydown="value=$event.which" ng-keyup="value=' '">
value: {{ value }}
```

ngChange

Specify custom behavior when an input is changed

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngChange>

```
<input ng-change="count=value.length" ng-model="value">
value: {{ value }}
count: {{ count }}
```

ngFocus & ngBlur

Specify custom behavior when inputs are entered and exited, more control than ngChange

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngFocus>

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngBlur>

```
<input ng-focus="value='focus'" ng-blur="value=' '" ng-model="value">
value: {{ value }}
```

ngHref

Allows you to put {{ expressions }} in an anchor href

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngHref>

```
<input ng-model="value" ng-init="value='ngHref'">
<a ng-href="//code.angularjs.org/1.4.7/docs/api/ng/directive/{{ value }}">
  Docs</a>
```

ngSrc

Allows you to put {{ expressions }} in an image src

<https://code.angularjs.org/1.4.7/docs/api/ng/directive/ngSrc>

```
<input ng-model="value" ng-init="value='search'">
```

```

```

Review

ngClick, ngMouse*, ngKey*, ngChange, ngFocus, ngBlur, ngHref, ngSrc

Mini Project

Enhance your patient registration form (from yesterday) by using some of these new directives. Spend some time making it look good with bootstrap classes (or any other UI css library).

Resources

Sample code on github:

<https://github.com/MountainlandWEB/TeachingMaterials/tree/master/AngularJS/04-Directives>

Tomorrow

ngClassEven, ngClassOdd, ngForm, ngSubmit, inputs, ngChecked, ngSelected, ngInclude, ngList