

Ty Cronin

Portfolio: <https://tyccronin.github.io/>

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Skills

I am a motivated and ambitious individual who consistently demonstrates a professional work ethic. I am pursuing an employment opportunity where I can show off my passion for software development and game design. I possess excellent communication skills, and have an aptitude for attention to detail and accuracy. I have a proven ability to work independently as well as an integral member within a team environment.

My technical toolbox includes:

- Programming languages : C#, C++, Java, Javascript, Node.Js, Express, PHP, HTML5, CSS3
- Engines/Frameworks: Unity, Unreal Engine 4
- Database: MS Access, SQL
- Other Tools: Bootstrap, Sass, Systems Analysis & Design (UML Diagrams), Object Oriented Design, Github, Agile Software Development

Other Personal Skills:

- Strong analytical and problem solving skills
 - Building relationships with integrity and honesty
 - Excellent multi-tasking capabilities
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Education

University of Winnipeg

2010 - 2012, 2020 - Present

BS Applied Computer Science (In progress)

Expected to graduate Winter/Spring 2023

University of Manitoba

2019 - 2020

Faculty of Computer Science (No degree completed)

Switched to University of Winnipeg

Udemy

2016

Received certificate of completion for C++ Programming and Video Game Design in Unreal Engine 4

Experience

Shared Health Manitoba/ Data Entry for Vaccination Supercentre

May 2021 - June 2021 (Temporary Position)

- Manual and batch entry of all vaccination consent forms into database
- Intense attention to detail in order to ensure entries are accurate
- Practice utmost diligence in protecting the information of vaccine patients

Frontier Supply Chain Solutions - Customs Broker/Data Entry

June 2021 - September 2021 (Temporary Position)

- Manual entry of bill of lading and bill of sale contents to send to Canadian Border Services
- Tracking shipments and updating status within the system
- Responding to clients via email to maintain excellent communication
- Working with a team of people to maintain speed and accuracy of information so shipments can cross the border

Self Employed - Freelance Illustrator/Graphic Designer

January 2015 - May 2021

- Create designs for brochures, flyers, logos, etc in Adobe Photoshop
- Create custom graphics in Adobe Photoshop
- Illustrate concept art, comic book illustrations, and digital paintings in Clip Studio Paint
- Re-touch, restore, and edit photographs in Adobe Photoshop