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MAE5803 - HW#4 Part 1 Sliding Controller

Constant mass value, Integrate phi

```
function HW4P1_cd()
```

Given Values

Choose parameters

```
alpha1_hat = mean(alpha1_lims);
alpha2_hat = mean(alpha2_lims);
d_hat = mean(dlims);
lambda = [2*pi*omega_avoid/5 2*pi*omega_avoid/3];
```

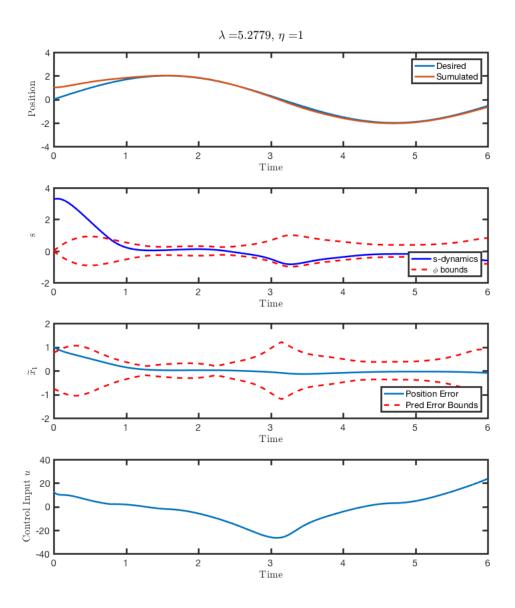
Integrate

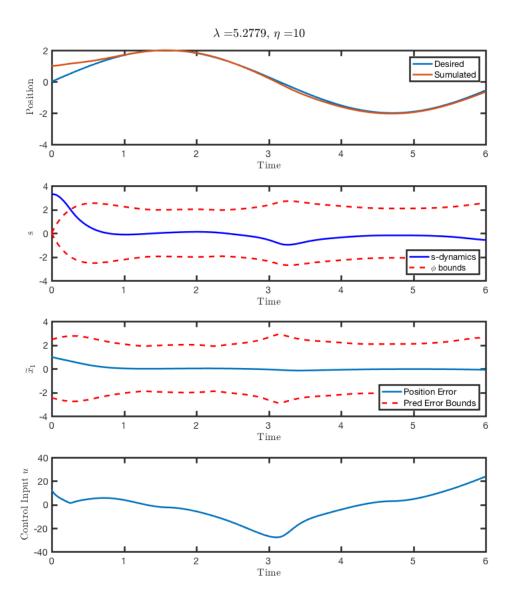
```
clear s phi u kd
    for i3 = 1:length(t)
        [~,s(i3),phi(i3),u(i3),kd(i3)] =
slidingEOM_ConstMass(t(i3),...

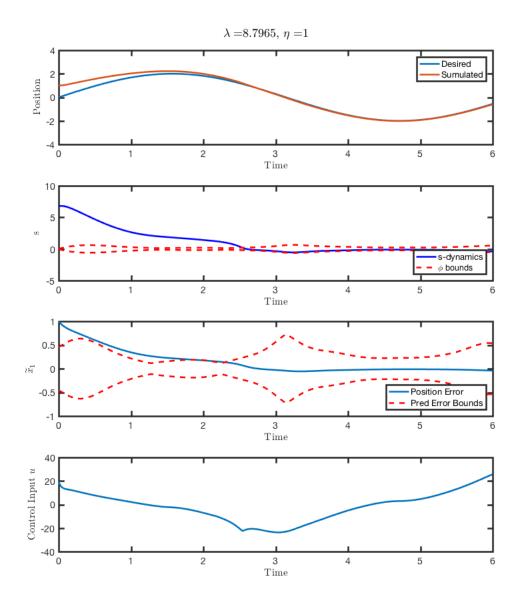
X(i3,:),m,alphal_hat,alpha2_hat,d_hat,eta(i2),lambda(i1));
    end
    x tilde bound = kd/lambda(i1);
```

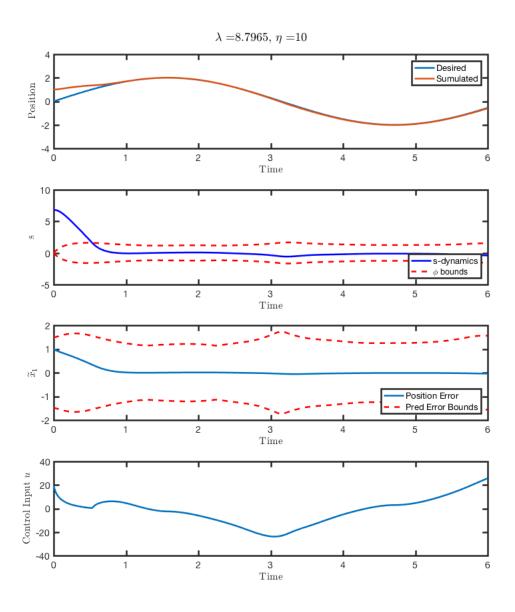
Plots

```
fh = figure(casenum);
       set(fh, 'Position', [0 0 840 1050])
       suptitle(['$\lambda = $' num2str(lambda(i1)) ', $\eta = $'
num2str(eta(i2))]);
       % Dynamics
       subplot(411)
       plot(t,xd,t,x1)
       legend('Desired','Sumulated','location','northeast')
       xlabel('Time'); ylabel('Position');
       % s-Dynamics
       subplot(412)
       plot(t,s,'b',t,phi,'r--',t,-phi,'r--')
       legend('s-dynamics','\phi bounds','location','southeast')
       xlabel('Time'); ylabel('s');
       % Error Plot
       subplot(413)
       plot(t,x1_tilde,t,x_tilde_bound,'r--',t,-x_tilde_bound,'r--');
       legend('Position Error','Pred Error
Bounds','location','southeast')
       xlabel('Time'); ylabel('$\widetilde{x}_1$');
       % Control Input
       subplot(414)
       plot(t,u);
       xlabel('Time'); ylabel('Control Input $u$');
```









end end

Equation of Motion

```
function [dx, s, phi, u, kd] =
   slidingEOM_ConstMass(t,x,m,al_hat,a2_hat,d_hat,eta,lambda)
dx = zeros(size(x));
x1 = x(1);
x2 = x(2);
phi = x(3);
```

```
xd = 2*sin(t);
xd dot = 2*cos(t);
xd_dd = -2*sin(t);
a1 = 5 + cos(t);
a2 = 1 + abs(sin(2*t));
d = cos(1.3*t);
f = (-1/m)*((a1 + a2*cos(x1)^2)*abs(x2)*x2 + d);
fd = (-1/m)*((a1 + a2*cos(xd)^2)*abs(xd_dot)*xd_dot + d);
b = 1/m;
f_{hat} = (-1/m)*((al_{hat} + a2_{hat}*cos(x1)^2)*abs(x2)*x2 + d_{hat});
fd_hat = (-1/m)*((al_hat + a2_hat*cos(xd)^2)*abs(xd_dot)*xd_dot +
d hat);
F = abs(f-f_hat);
Fd = abs(fd-fd hat);
k = F + eta;
kd = Fd + eta;
% phi = 0.1;
% phi = kd/lambda;
% phi_dot = 0;
phi_dot = kd - lambda*phi;
s = x2 - xd_dot + lambda*(x1-xd);
u_hat = -f_hat + xd_dd - lambda*(x2-xd_dot);
if abs(s) >= phi
    u = u_hat - (k-phi_dot)*sign(s);
else
    u = u_hat - (k-phi_dot)*(s/phi);
end
dx(1) = x2;
dx(2) = f + b*u;
dx(3) = phi_dot;
end
```

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