

Reflection Sprint Plan # 8

User Story	Task	Task Assigned To	Estimated Effort per Task	Actual Effort per Task
A user needs a virtual human for tygron	Put emotions into the strategy	Karim	2 points	12 hours
A User needs virtual human with a strategy	Add permits for housing and company	Karim, Roy, Chantal	8 points	40 hours
	Fix placeholders Clean code	Paul Roy	4 points 1 point	18 hours 20 hours
	Create scenario tests	Noor, Chantal, Paul	10 points	30 points

Main problems encountered	
Description	Solution
The atstart and adend testconditions did not work properly, everything we had to test had to do with differences throughout the game sessions. Because of this we were not able to test properly	We manually tested almost every scenario. This way we are sure the code works, but the documentation is less
The environment percepts were only available from Monday, throughout the week they were also down for some time. We were able to write code with it, but we were unable to see if our code worked. This made it almost impossible to add new code at that moment.	We worked on refactoring the code instead, we tried to write code without being able to look at the results, but this did not always go that well
The Gamygdala port was only available from Wednesday on, because on Wednesday we were finally able to work with the proper environment we had to do a lot of work in a very short timespan	We worked very hard to get most of the things done and deliver a working product