

Stage 1: CS 234 Group Project

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Chosen Topic: Tea Shop Management System

/ Program Plan /

Specific Classes:

Main (GUI):

1. Tea Shop Menu
2. Employee Sign In
 - a. Navigation through different objects
 - b. Leads to Reports, Product Management, and Point of Sales
3. Patron Sign in
 - a. Navigation through different objects

Employee:

1. Employee
 - a. Employee information
 - i. Name
 - ii. ID #
 - iii. Position
 - iv. Wage Rates
 - b. Work Schedule
 - c. Paycheck Report
 - d. Clock In/Out
2. Admin
 - a. Adding new employees/deleting current employees
 - b. Access to all Employee and Patron Information
 - c. Access to Business Reports
 - d. CRUD abilities

Reports:

1. Daily Sales Report
 - a. List of Transactions
 - b. Total Net Amount Made
2. Daily Cost Report
 - a. List of all products used
 - b. Total amount of products used
3. Revenue Report
 - a. By day, month, and year
 - i. All Daily Reports Added through set date range
4. Cost Report
 - a. By day, month, and year
 - i. All Daily Cost Reports added through set date range

5. Biweekly Payroll Report
 - a. Total cost of staff
6. Budgeting
 - a. Makes a Complete Report of all income and costs
 - i. Will take information from Revenue Report, Cost Report, Biweekly Payroll Report

Product Management:

1. Vendors, Descriptions, and Prices
2. Order More Product
3. Notify When Product is Low

Point of Sale:

1. List of menu items
2. Checks for sufficient product quantity
3. Completes transactions
4. CRUD abilities

/ Extended Version if project is ahead of schedule /

Specific Classes:

Main (GUI):

4. Tea Shop Menu
5. Employee Sign In
 - a. Navigation through different objects
 - b. Leads to Reports, Product Management, and Point of Sales
6. Patron Sign in
 - a. Navigation through different objects

Employee:

3. Employee
 - a. Employee information
 - i. Name
 - ii. ID #
 - iii. Position
 - iv. Wage Rates
 - v. Contact Information
 - b. Work Schedule
 - c. Paycheck Report
 - d. Clock In/Out
4. Admin
 - a. Overriding Features
 - b. Hiring/Firing
 - c. System Management
 - i. Price Changing

- ii. Policies
 - iii. Training Material
- d. Access to all Employee and Patron Information
- e. Access to Business Reports
- f. CRUD abilities

Patron:

- 1. Patron Information
 - a. Name
 - b. Phone Number
- 2. Track Previous Purchases
- 3. Leave Feedback
- 4. Promotions, Coupons, and Loyalty Program

Reports:

- 7. Daily Sales Report
 - a. List of Transactions
 - b. Total Net Amount Made
- 8. Daily Cost Report
 - a. List of all products used
 - b. Total amount of products used
- 9. Revenue Report
 - a. By day, month, and year
 - i. All Daily Reports Added through set date range
- 10. Cost Report
 - a. By day, month, and year
 - i. All Daily Cost Reports added through set date range
- 11. Biweekly Payroll Report
 - a. Total cost of staff
- 12. Budgeting
 - a. Makes a Complete Report of all income and costs
 - i. Will take information from Revenue Report, Cost Report, Biweekly Payroll Report

Product Management:

- 4. Vendors, Descriptions, and Prices
- 5. Order More Product
- 6. Notify When Product is Low

Point of Sale:

- 5. List of menu items
- 6. Checks for sufficient product quantity
- 7. Completes transactions
- 8. CRUD abilities