

Tyler Huynh

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TECHNICAL SKILLS

Languages: Python, TypeScript, JavaScript, Java, C, C#, C++, HTML/CSS, SQL, Bash
Frameworks & Libraries: React, Next.js, Node.js, RadixUI, TensorFlow/Keras, Gradio, OpenCV, NumPy, Pydantic
Databases & Platforms: PostgreSQL, MySQL, Supabase, Vercel, Render, Cloudflare, Azure, AWS
Developer Tools: Git, Docker, Vite, ESLint, Prettier, Figma, Storybook, pytest, n8n
Core Concepts: Data Structures and Algorithms, Object-Oriented Programming, Full Stack Development, System Design, Version Control, Agile Methodologies, Testing and Debugging, RESTful/GraphQL APIs, WebSockets, Asynchronous Programming, LLM Integration, Prompt Engineering, Deep Learning, Computer Vision

EDUCATION

University of California, Davis Davis, CA
Bachelors of Science in Computational Cognitive Science (Computer Science Emphasis) August 2025

EXPERIENCE

Chevron Davis, CA
Full Stack Software Engineer Intern April 2025 – July 2025

- Collaborated with product managers and designers to deploy a web-scraping tool that automated sustainability data collection, reducing research time by **88%** (4 hours to 30 minutes) with **95%** summarization accuracy
- Integrated OpenAI's API with a complex **Python**-based scraping pipeline to extract and summarize data, and engineered a full-stack web application with **Next.js**, **FastAPI**, and **PostgreSQL** tailored to clients' needs
- Directed frontend architecture by establishing component guidelines, outlining schema structure, and reviewing teammates' code to ensure consistency with UI/UX principles and streamline production of scalable dashboard

CodeLab Davis, CA
Open-Source Software Developer and Mentor February 2025 – April 2025

- Designed **Stepper** component and refactored ShadCN's **Progress Bar** using **TypeScript** and **Tailwind CSS**
- Wrote technical documentation with **Storybook**, detailing component variants and use cases for club's UI library
- Advised peers through pull request reviews and mentoring on design implementation and best practices

PROJECTS

AI-Powered Resume Auditor (GitHub) November 2025
Python, OpenAI API, Anthropic API, asyncio, pytest

- Developed a CLI tool that parses resumes against job descriptions using AI to identify missing keywords, generate optimized bullet rewrites, and recommend quick-learn skills, streamlining the process of tailoring job applications
- Designed an async pipeline coordinating GPT-4 and Claude with **QA feedback loops**, using **Pydantic** for type-safety and **HTTPTX** for simultaneous API calls that cross-verify LLM outputs to prevent hallucinations

Real-Time Hand Gesture Recognition (GitHub) (Demo) September 2025 – November 2025
Python, TensorFlow/Keras, OpenCV, Gradio

- Built a full-stack computer vision application using machine learning to classify 12 hand signs with **93% accuracy**, enabling live webcam streaming that delivers instant prediction feedback through an interactive web interface
- Implemented an end-to-end ML workflow from data collection (custom **OpenCV** script) to deployment: trained **VGG16** model with transfer learning and data augmentation, and deployed inference backend on **Gradio**

CoDraw (GitHub) (Demo) October 2025
React, TypeScript, Vite.js, Tailwind CSS, Cloudflare Workers and Durable Objects, WebSockets

- Developed a lightweight collaborative chalkboard web application that enables multiple users to draw simultaneously through WebSocket-based synchronization, while achieving a **sub-500ms** load time
- Utilized a serverless backend with **Cloudflare Workers** and **Durable Objects** to manage real-time room-based connections, and implemented state sync protocol ensuring consistent canvas state for all concurrent users

UCD HackNight Grant Recipient: MiPi5

Raspberry Pi 5, PiVPN (WireGuard), Pi-hole, RetroPie, Jellyfin March 2025 – June 2025

- Gained knowledge about system configuration and network security expertise, alongside self-learning and technical presentation through exploration of weekly Pi5 home-lab projects, which were then demoed to live audiences