TZU-YU HUANG (JAMIE)

EDUCATION

Northeastern University

Boston, MA

Master of Science in Computer Science (GPA:4.0)

Sep. 2021 - Exp. Dec. 2023

• Selected Coursework: Cloud Computing | Object-Oriented Design | Algorithms

National Tsing Hwa University

Hsingchu, Taiwan

Bachelor of Arts in Economics

Sep. 2015 - Jun. 2019

- Teaching Assistant Introduction to Programming(I)
- Selected Coursework: Operating Systems | Formal Language and Automata | Data Structures |
 Algorithms | Software Studio | Discrete Mathematics | Linear Algebra | C/C++ Programming

WORK EXPERIENCE

BenQ Corporation

Taipei, Taiwan

Software Engineer Intern

Aug.2020 - Jul. 2021

- Collaborated with a team of 15 to deploy and maintain the web app XSign-Manager, a cloud based management software for users to create, schedule, and display signage contents effortlessly
- Built new Vue components for web apps which improved the time on page for users by 2 minutes
- Developed responsive web pages for smart devices with flexbox, Tailwind CSS, and media queries
- Implemented lazy loading for web apps using the Intersection Observer API which improved page loading speed by 200%
- Worked with UI/GUI designers to overhaul web UI which increased customer satisfaction by 10%

SKILLS

Programming Language: Python, Java, Javascript(ES6+), C/C++, SQL

Framework/Tools: Vue.js, React.js, FastAPI, Flask, PostgreSQL, MySQL, TailwindCSS, Git

PROJECTS

Chat App - Full-stack real time chat application

March 2021

- Developed real-time communication and notification system with Socket.io
- Built a modern React frontend with functional components, React Hooks and Context API
- Built NodeJS backend with Express and stored user details in encrypted format with MongoDB

FastAPI Forum App - Full-stack CRUD forum application

Jan 2021

- Built backend with Python using FastAPI and secure API endpoints using OAuth2 and JWT
- Implemented RESTful APIs and designed database schema using PostgreSQL
- Developed a modern Vue frontend using Vuex for state management

Bomberman Game

April 2019 - June 2019

- Developed a modern version of a retro maze-based strategy game using Allegro library with over 3,000 lines of C++ code
- Applied modified A* algorithm for enemy automatic path finding

EXTRACURRICULAR ACTIVITIES

World Vision

Dundgovi, Mongolia

International Volunteer

July 2016 - August 2016

- Led a group of 10 members from 3 different countries to assist with local community reconstruction
- Cooperated with local volunteers and interpreted English to Madarin