SCRUM Meeting 2 (Sprint 2) for AssignmentStacker
Prepared by: Fredy Padron
Meeting Date: 4/11/2022

Meeting Attendees

1. Tyler
2. Robin
3. Freddy

Meeting Agenda Items

- Completed Since Last Meeting
- Weekday Meeting Schedule
- What will be completed before Thursday meeting

Status Update Since Last Meeting

Accomplishments:
- Implemented local storage for classes & respective assignments
- Populate page from local storage onload
- Templated assignments for repopulating HTML
- Course color customization (almost complete)

Tasks Completed:

	Task Description	Assigned to	Status
1e	As a user in the home UI, I am able to organize my assignments by a set priority.	**Robin**	WIP
NEW	Implement local saving for adding assignments	Fredd	C
NEW	Implement local saving for adding courses	Freddy	C
New	Repopulating page onload effectively	Robin	C
1z	Populate page from local storage	Tyler	C

Before The Next Meeting (Next Sprint)

Plans:
- Set a priority
- Sort by priority
- A UI for importing
- Tool functions for importing from canvas and gradescope

Task Assignments:

	Task Description	Assigned to
1e	As a user in the home UI, I am able to organize my assignments by a set priority.	**Robin**
3a	As a user, I can select to import assignments.	Robin
3d	As a user in the import UI, I can provide login information for canvas.	Tyler
3e	As a user in the import UI, I can import course information from canvas.	Tyler
3h	As a user in the import UI, I can provide login information for googleclassroom.	Freddy
3i	As a user in the import UI, I can import course information from googleclassroom.	Freddy
3j	As a user in the import UI, I can save the imported course information.	Robin
3k	As a user in the import UI, I can remove previously imported courses.	Robin

Minutes from Previous Meeting

In our 4/8 meeting we sought to complete saving our assignment and course objects into local storage so we can begin manipulating them to appear on the page onload. Tyler was assigned to complete the populate page implementation for assignments and classes. Robin was to continue to work on the sorting implementation. And I(Freddy) was actually storing and making tool functions to retrieve our objects.