UX & Product Designer Seattle, WA www.tylerla.com tylerla129@gmail.com 617-331-2832

### **EXPERIENCE**

### Freelance Product Designer | tylerla.com

Boston, Dec 2017 - Aug 2018 (9 mos)

- Gather user requirements, designed web, and mobile applications for startups. Clients: Pavlok, No Monkey Business, Content Raven, HUBweek.
- Created component libraries, built clickable prototypes, and assisted engineers during design handoff and implementation.

# **Product Manager Intern** | *Iron Mountain*

Boston, Jun - Aug 2017 (3 mos)

- Redesigned dashboard and wrote an Excel VBA script that helped identify and renew 200+ expired contracts (over \$1 mil in revenue).
- Performed market research, competitive analysis, and pricing analysis for 3 cloud archive products.

## Marketing Intern | Boston Mayor's Office

Boston, Feb 2014 - Jun 2016 (2 yrs 5 mos)

- Audited web traffic, identified user behavior, produced analytics reports, and optimized content layout via Google Analytics and A/B testing.
- Designed forms, facilitated workshops, and translated materials to help low-income families and immigrants get access to government services.

### **SELECTED PROJECTS**

### Mars 2020 | NASA Jet Propulsion Laboratory

Seattle, Apr 2019 - Present (5 mos)

- Visualized the impact of atmospheric opacity on rover instruments to help scientists reduce planning time on the Mars 2020 mission.
- Led concept development, storyboard, hi-fidelity wireframes, visual, and motion design.

### **Hacking STEM** | Microsoft Education

Seattle, Jan - Apr 2019 (4 mos)

- Co-facilitated participatory design sessions and develop a STEM lesson plan for 3rd 5th grade students.
- Implemented video prototyping, form study, and sketching as a means to explore, validate, and iterate design concepts.

### **Juneau** | Premera Blue Cross

Seattle, Sep - Dec 2018 (4 mos)

- Led interaction design, information architecture, and visual design for an app that helps dads navigate the postpartum journey.
- Took ownership in creating a style guide and component library that accelerated wireframe development and enhanced workflow.

### **EDUCATION**

### **University of Washington**

Seattle, Sep 2018 - present

Master of Human-Computer Interaction + Design

### **Suffolk University**

Boston, Sep 2013 - May 2017

BSBA in Marketing & Information Systems Concentration: Big Data Analytics

### **SKILLS**

Design	Research
Interaction design	Usability testing
Info. architecture	User interview
Wireframing	Contextual inquiry
Storyboarding	Competitive analysis
Visual design	Participatory design
Component library	Market research
Rapid prototyping	Survey & metrics

### **TOOLS**

Design	<b>Analytics</b>
Sketch	SPSS
Figma	R Studio
Photoshop	Excel / VBA
Illustrator	Programming
Illustrator After Effects	Programming HTML / CSS / JS
	Programming HTML / CSS / JS Arduino

#### **ACHIEVEMENTS**

### **Student Commencement Speaker**

Boston, May 2017 Suffolk University