TYLER LE

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EDUCATION

University of California San Diego

Bachelor of Science in Computer Science

• GPA: 4.00/4.00

• Courses: Data Structures, Algorithms, Client-Side Programming, Computer Systems, Object-Oriented Design

EXPERIENCE

Amazon Jun. 2023 – Sep. 2023

Software Development Engineer Intern | Technologies TBA

Seattle, WA

TBA

UC San Diego Computer Science and Engineering Department

Sep. 2022 – Present

Sep. 2021 - Jun. 2024

San Diego, CA

 $Instructional \ Assistant \mid C++$

• Tutored undergraduate students in advanced data structures, including trees, graphs, memory management, and hash tables, and received a 100% approval rating from students.

• Assisted students in understanding and applying data structure concepts to solve real-world problems.

General Atomics Jun. 2022 – Aug. 2022

Software Engineer Intern | *C/C++, SVN, XML*

San Diego, CA

• Refactored 5+ subprojects in C/C++, spanning 1.4M lines of code, to support and maintain the Autonomous Takeoff and Landing Capability for remotely piloted aircraft

• Collaborated with my lead to address 16% of backlogged bugs affecting the crew alert system, aircraft/ground control communication, and Autonomous Takeoff and Landing Capability

• Improved the crew alert system by updating the XML user interface and adding critical C-based functionality for alerts between the aircraft and ground control station, such as excessive angle of flight.

Cardea Bio Inc. Jun. 2021 – Sep. 2021

Software Engineer Intern | C#, .NET, Python, Git, JSON

San Diego, CA

• Developed a **C#.NET** application that fully integrates with 15+ liquid-handling robots, enabling cancer researchers to start/stop robots, upload experiment files, and retrieve the robot's operational status

• Designed and built an API that allows scientists to fully interact with liquid-handling robots through our application

- Automated 20+ scientific experiments with a **Python** script, using queried data from a **MySQL** database to save scientists over 200 hours of repetitive pipetting experiments
- Utilized the AWS SDK to automatically upload experiment data to AWS S3 following each lab experiment

PROJECTS

Job Application Tracker | HTML, CSS, JavaScript, Puppeteer, Jest | Link

- Configured a comprehensive **CI/CD pipeline** using GitHub Actions for automated linting, HTML validation, documentation generation and testing of code changes.
- Wrote and executed automated E2E (end-to-end) tests using **Jest** and **Puppeteer** that simulate user interactions, such as clicks and form submissions to ensure the app's overall functionality with 97% code coverage.
- Designed a user-friendly HTML/CSS interface optimized for various screen sizes and devices.

Huffman Compression/Decompression Tool | *C*++

- Designed and programmed a Huffman compression and decompression tool in C++
- Constructed a Huffman tree using a bitwise buffer and tree serialization, leading to a 30% decrease in filesize
- Optimized and profiled runtime using gprof (GNU Profiler), leading to a 10% increase in overall runtime

Zoom Attendance Tracker | *Python, Flask, HTML, CSS* | *Link*

- Built a full-stack **Flask** web application, allowing users to upload a screenshot of their Zoom meeting and to autonomously mark attendance using facial recognition
- Implemented an image upload feature using Dropzone and displayed attendance data using EJS templating

TECHNICAL SKILLS

Languages: C/C++, Python, C#, Java, JavaScript, HTML/CSS

Technologies: Git, Subversion, .NET, REST, Node.js, Flask, JUnit, Express, MongoDB, OpenCV

Other: Scrum, Agile Methodologies, CI/CD