

# New Course!

# MATH 196 Math & Games

**Spring 2026**

3 Credits

Stout Core: ARNS (Math)

Prerequisites: Math placement score 2+ or Math 90 with a grade of C or higher

Course Description: Hands on exploration of mathematical topics related to game design and strategy. Topics include set theory, combinatorics, probability, descriptive statistics, data visualization, and logic.

To register for the course in Stellic:

- Search for math-196
- Use the Semester filter to get Spring 2026
- Do not use the ‘Explore Courses’ option in Stellic

The screenshot shows the Stellic course search results for MATH-196. At the top, it says "MATH-196 Math and Games UNSPECIFIED SECTION". Below that, it says "Lecture not selected". A large box contains course details: "001", "Class No.: 2424", "26 January 2026 - 15 May 2026", "TR 09:40am - 11:05am", "Instructor: Tyler Skorczewski", "Campus: UW-Stout", and a "(show more)" link. At the bottom is a "Add Courses +" button.

The screenshot shows the Stellic course search results after applying filters. At the top, there are filters for "Keywords" (math-196), "Semesters" (Spring 2026), "Counts for", "Attributes", and "Campus". Below the filters, it says "query: \"math-196\" X Catalog of Spring 2026 X at UW-Stout X reset all filters". It then displays "Available Schedules >" and "1 course in Spring 2026". A box shows the course details: "MATH-196 Math and Games 03 credits".

For more information please contact Dr. Skorczewski at [Skorczewskit\(at\)uwstout.edu](mailto:Skorczewskit@uwstout.edu)