

ANDREW LE

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EDUCATION

California State University, Fullerton
Bachelor of Science, **Computer Science**

August 2014 - May 2018
CS GPA: **3.5**

Contributing Coursework: Algorithm design and analysis, Implementation of data structures, Database creation and management

TECHNICAL SKILLS

- **Languages:**
Expert: C++, Python
Proficient: C, Java, Swift
Prior Experience: C#, JavaScript, HTML, CSS, MySQL,
- **Operating Systems:** Windows, Mac OS, Linux

ACADEMIC/INDIVIDUAL PROJECTS

Compiler for C++ and Python - Language: C++

- Takes in special user-created language in the form of a text file parses through the file
- Converts file into executable C++ or python code

SpeedTris (Game)- Language: Swift

- A falling block game that focuses on speed similar to Tetris
- Used Spritekit to render graphical objects
- Currently over 100+ downloads on the App Store

Steganography - Language: Python

- Encodes/Decodes messages of n length inside an image's pixels' least significant bits

Sudoku Solution Checker – Language: C++

- Checks the validity of a 3x3 Sudoku board solution
- Uses multithreading to check each row/column concurrently

WORK EXPERIENCE

Biometric Research Team Member, California State University, Fullerton

February 2017 - Present

- Developed an android data collection tool for face, fingerprint, and ear recognition
- Worked with a team of seven consisting of students and professors to research, test, and develop machine-learning algorithms for biometric security

Supplemental Instruction Leader, California State University, Fullerton

August 2016 - February 2018

- Lead workshops to help new computer science students with college level computer science courses
- Presented and prepare materials for a class of twenty
- Students who attended workshops earned on average one letter grade higher than students that did not attend