Team A Project Assignment

This document outlines the expectations of Team A for their team project:

**Caught Being a Spartan Database**

In this project, Team A will be building an application that can track “Caught Being a Spartan points” across the school. Teachers will be able to authenticate and be authorized to make changes to the points of a student in a fast, convenient manner. For example, if a teacher witnesses excellent behavior from a student in the hallway, they should be able to quickly scan the student’s ID in a web application on their phone as award points in a matter of seconds.

As terms of accepting this project, the team agrees to:

* Follow all school and classroom rules
* Continue to keep their personal grades at a passing level
* Behave in a professional manner and utilize all class time provided to them
* Work with Mr. Smith to analyze program requirements
* Create development goals via KanBan/Github/etc.
* Conduct successful code reviews and track changes effectively
* Regularly hit development goals on a weekly basis
* Create a functional product by the end of Quarter 2
* Build additional features into the program as they are needed
* Mr. Smith will assist with problems the Team is unable to solve alone

*(This is not a legally binding contract. This is to outline the expectations of the work to be done.)*

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