Hot Drop Sprite kit game.

Condition of game as of Friday, April 14, 2017.

Whats Working ?
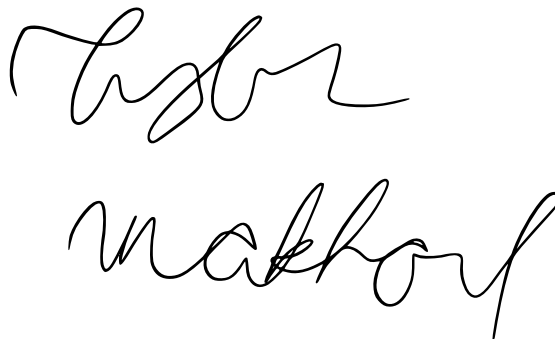
- **Scrolling camera**

- **player movement**

- **Randomly spawning platforms and Death platforms**

- **Score counter (Every 2 platforms pasted)**

- **Player death / respawn**

Whats working but buggy ?

- **Player animation ~ player sprite resizes while running animation is played**

- **double death platforms ~ the death platforms are some time randomly spawned up to 3 times in a row. This cause the player to guarantee death.**

What needs to be implemented ?

- **HighScore System**

- **Life counter after 3 lives are used play a Ad and sent to Menu Screen.**

- **Options menu for difficulty**

- **offline storage of game options**

- **improved Graphics.**

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