

Hot Drop Sprite kit game.

Condition of game as of Friday, April 14, 2017.

Whats Working ?

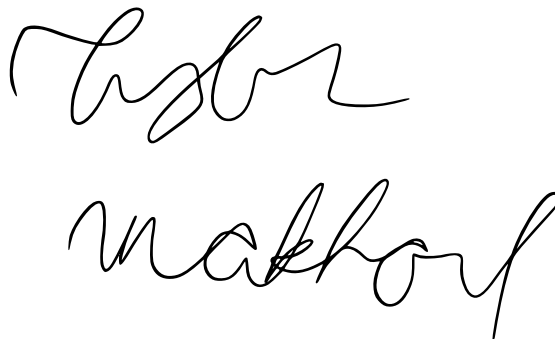
- Scrolling camera
- player movement
- Randomly spawning platforms and Death platforms
- Score counter (Every 2 platforms pasted)
- Player death / respawn

Whats working but buggy ?

- Player animation ~ player sprite resizes while running animation is played
- double death platforms ~ the death platforms are some time randomly spawned up to 3 times in a row. This cause the player to guarantee death.

What needs to be implemented ?

- HighScore System
- Life counter after 3 lives are used play a Ad and sent to Menu Screen.
- Options menu for difficulty
- offline storage of game options
- improved Graphics.
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The image shows two handwritten signatures in black ink. The top signature is 'hsbr' and the bottom signature is 'makhorf'. Both are written in a cursive, stylized font.