

# SHEN LIU

✉ liushen92@gmail.com | ☎ 765-775-6365 | 9450 Gilman Drive #80224, La Jolla, CA, 92092  
➤ <https://supshen.com> | <https://github.com/Shenanigans-Liu>

## EDUCATION

### Purdue University, West Lafayette, IN

---BS in Electrical Engineering 2011-2015

Overall GPA: **3.62** | 4.00

Core Course GPA: **3.74** | 4.00

### UC San Diego, La Jolla, CA

---MS in Electrical Engineering 2015-2017

Overall GPA: **3.54** | 4.00

## SKILLS & REWARDS

**Computer Languages:** Java, JavaScript, Python, C, HTML5, CSS3, Matlab, Git

**Software Development:** AngularJS, Node.js, JQuery, Bootstrap, MongoDB, Bower, Grunt, Photoshop

**Certificates & Rewards:** Coursera AngularJs & Bootstrap Certificates, Dean's List & Semester Honors 2013-2015

## EXPERIENCES

### Kingsound, Shanghai, China (Web Developer Intern)

6.2016 -- 9.2016

- Collaborated with senior developers to developed the website for Kingsound with **JQuery** and Javascript.
- Designed website interface with Photoshop and Fireworks.
- Managed and Preprocessed the backend user data.

## PROJECTS

### Convolutional and Arificial Neutral Network (Deep Learning)

4.2017 – PRESENT

<https://ml.supshen.com>

- Created different models in both **Artificial Neutral Network (ANN)** and **Convolutional Neutral Network (CNN)** using **Tensorflow** and **Keras**.
- Trained the NN model over 200000+ handwrtting letters and digits.
- Evaluated each model based on 10000+ test set and achieved an accuacy of 98% without overfitting.
- Utilized **KerasJS** to export the model and created a simple web app for DNN demo.

### Confusion Restaurant Full Stack Development (Full Stack Developer)

3.2016 – 5.2017

<https://shen-confusion.com>

#### Client Side

- Implemented **AngularJS** framework to support restaurant data-binding and back end communication.
- Designed responsive front end with **Bootstrap**. Utilized **Bower** to fetch web packages.

#### Server Side

- Developed REST server with **Node.js** and **Express** to handle HTTP request and serve restaurant and user data.
- Applied **Json web tokens (JWT)** and Passport node module for user login and authentication.

#### Database

- Created user and restaurant Schema using Mongoose ODM and stored in **MongoDB**.
- Established connection between REST server and MongoDB server.

### Principal Components Analysis with Eignefaces, UCSD

9.2016 – 12.2016

- Trained 190 trained faces to generated 190 Eigenfaces (Principal Components).
- Reconstructed 10 testing faces with Eigenfaces after applying **Principal Components Analysis (PCA)**.
- Combined **Support Vector Machine (SVM)** with Eigenfaces to classify neutral expression and smiling expression faces, and achieved an accuracy of 87%.

### Embedded System Based Robot Design, Purdue (Software Engineer)

1.2015 – 5.2015

[https://www.youtube.com/watch?v=pAW3NXG\\_ZkY](https://www.youtube.com/watch?v=pAW3NXG_ZkY)

An autonomous GPS-enabled searching robot with ability of environmental data collection and obstacle avoidance.

- Developed an **Android App** to interact with the robot via Bluetooth module for direction control, GPS data transmission with **Google Map API**, and data collection.
- Collaboratively Integrated various electronic modules over different communication interfaces in C.

- Collaboratively designed the printed circuit board (PCB).
- Conducted microcontroller, motor driver and circuits test.

#### **Pattern Recognition Project, UCSD**

**9.2015 – 12.2015**

- Recognized approximately 90% of the “Stop Sign” pattern given various input photos.
- Detected approximately 88% of the car lanes given various input photos.
- Computed 2D cross-correlation coefficient in Matlab to match the “Stop Sign” pattern precisely.
- Implemented Hough Transform, Canny Edge Detection and Histogram of Oriented Gradients (HOG) for car lane detection in Matlab.

#### **3D Facial Recognition Project, Purdue (Project leader / Software Leader)**

**1.2015 – 5.2015**

- Utilized 3D-capture technique to obtain 3D image and 3D coordinates of model’s faces and processed in Matlab.
- Developed algorithms to extract 3D landmarks and contour information of model’s face.
- Designed algorithms to detect angle of faces in order to recognize the faces from different angles.