

Meeting Minutes:

- Attendees:
 - Josh, Kevin, Tyler
- Agenda -
 - Previous Action Items:
 - Work on indexing and report unclear names to the team for help.
 - Get Pico Park and bring it to the team meeting.
 - Return and Report
 - Goal 1 Status: We are 80% done with indexing.
 - Goal 2 Status: Start Pico Park today and hopefully finish it.
 - Goal 3 Status: Waiting to start.
 - Goal 4 Status: Waiting to start.
- Current plans:
 - Plan on starting Goals 3 and 4 at our team meeting on the 29th.
- Lessons Learned (*Ponder Principles*):
 - We can achieve a lot more work when we follow through on our plans.
- Summary of assigned action items (*each team member should have an assignment*):
 - Kevin brings Switch to play Pico Park and complete indexing.
 - Josh shows up to meeting and complete indexing.
 - Tyler shows up to meeting and complete indexing.

Status Summary:

Goal 1:

- **Name:** Indexing 2000 Names in the 1950 Census
- **Influence:** Self, Group and Community
- **BYU-Idaho ILO Mission:** Disciple of Jesus Christ
- **Values:** To serve, to be further the work of the Savior, to connect families.
- **Vision:** : Given the scope of the assignment we plan on impacting as many families as we can, so important genealogy work can be done.
- **SMART Goal:**

Specific: We are going to doing family search indexing to implement our values and vision statements.

Measurable: We aim to get 2000 names indexed.

Attainable: Given the size of our group this should relate to 4 hours per person.

Relevant: As a disciple of Jesus Christ, we aim to further His gospel and no better way than through gathering His lost sheep. In order to be more accurate in recording this important work, we will work together as a team by asking each other when we can't read a name by ourselves. This helps develop our ability to admit when we need help.

Timely: Most of us are familiar with this and should bear no obstacles.

- **Milestones:**

- ☒ ~~Meet and everyone is able to start indexing.~~
- ☒ ~~Everyone is able to have done at least 1 hour of indexing a week since first meeting~~
- ☒ ~~1 hour of indexing per member since week 2~~
- ☐ 1 hour of indexing per member since week 3
- ☐ 1 hour of indexing per member since week 4

Goal 2:

- **Name:** Become better communicators by completing Pico Park
- **Influence:** Group
- **BYU-Idaho ILO Mission:** Effective communicators
- **Values:** To put to test our communication and cooperation skills
- **Vision:** The goal is to prove that we are effective communicators by playing Pico Park to completion.
- **SMART Goal:**

Specific: Get together as a group and complete pico park.

Measurable: Complete all 48 levels.

Attainable: Kevin has pico park on his switch with the needed controllers.

Relevant: With marriage being a reality for some and in the future for others of us, it is important to become excellent communicators when finding solutions to difficult problems.

Timely: We will have this project completed by week 12.

- **Milestones:**

- ☒ ~~Complete world 1~~
- ☒ ~~Complete world 2~~
- ☒ ~~Complete world 3~~

- ☒ Complete world 4
- ☒ Complete world 5
- ☒ Complete world 6
- ☒ Complete world 7
- ☒ Complete world 8

Goal 3:

- **Name:** Build presentation site on GitHub
- **Influence:** Group - Connectedness and Interaction
- **BYU-Idaho ILO Mission:** Skill Collaborators
- **Values:** To develop our ability to collaborate by using an industry tool to build a project
- **Vision:** Learn industry methods of managing interaction and collaboration.
- **SMART Goal:**

Specific: Build a website together that we will use to present our other projects.

Measurable: The website will have at least 4 pages. 1 for each project/person and a shared page.

Attainable: We all have experience with websites and some with Github

Relevant: Github is the leading version control in the web industry.

Timely: getting a job will require you to know and understand github.
Learning it now will prepare us for the future

- **Milestones:**
 - ☐ Basic Layouts
 - ☐ Ensure all entities have attributes (Names & ID's)
 - ☐ Implement CSS
 - ☐ Implement Javascript

Goal 4:

- **Name:** Expanding our toolboxes by learning a new programming language.
- **Influence:** Self - Consciousness and Conduct
- **BYU-Idaho ILO Mission:** Sound Thinkers

- **Values:** We want to show we are effective critical thinkers and can learn new skills.
- **Vision:** The goal is to be able to prove we used our free time to learn something new that we can then use in our careers.
- **SMART Goal:**

Specific: Identify a programming language each one of us doesn't know, learn it and teach it to the group.

Measurable: Individuals must be able to identify the common use of language (such as functions, objects, loops, and logic) and demonstrate knowledge through writing a simple game in their new language.

Attainable: We are all studying some form of computer science and are familiar with programming.

Relevant: Taking on a new skill pertaining to our majors shows we are able to take on a skill outside of a classroom.

Timely: Basic knowledge of a language should be done with only a few hours.

- **Milestones:**
 - ☐ Meet and identify our language
 - ☐ Report our progress each week
 - ☐ After two weeks be able to start teaching
 - ☐ Group has identified their new favorite language