

PSH: Static Boolean Expression Trees

You will be given symbols printed in a postorder traversal of a boolean expression tree. The internal nodes of the tree will contain one of the following operators: `&` (and), `|` (or), `^` (exclusive-or), or `!` (not). The nodes containing the first three operators will have two children, while the nodes containing the `!` operator will contain only a left child. The leaves of the tree will contain an operand - either `f` for false or `t` for true.

Your task is to evaluate the tree, and output either `true` or `false`.

Input Format

The input begins with an integer t , which gives the number of test cases in the input.

Each test case will consist of two lines. The first line will contain an integer n , which gives the number of nodes in the tree.

The next line will contain n , space-separated symbols representing the values from the post-order traversal of the tree. These will be chosen from the following set of values: `{&, |, ^, !, t, f}`.

Constraints

$$1 \leq t \leq 10$$

$$1 \leq n \leq 10^6$$

Output Format

For each test case, output on a line by itself, either `true` or `false`, depending on the value of the tree.

Sample Input 0

```
2
6
t f | f ! ^
8
f t t t ^ | & !
```

Sample Output 0

```
false
true
```

Explanation 0

The trees should be evaluated recursively as follows:

- 1) A tree of a single node will consist either of 't' or 'f' and should evaluate to true or false, respectively
- 2) Otherwise the root will contain a boolean operator, not (!), or (|), and(&), or exclusive-or (^).
 - a) For !, the tree should return the opposite value of its left child.
 - b) For &, the tree should return the & operator applied to its two children; for |, the | operator applied to the two children; and for ^, the ^ operator applied to its two children.

The first tree in this test case would deserialize to:

```
  ^
 /  \
```



We can step through the evaluation of the tree as follows. First we evaluate the subtree at the bottom left:



Next we evaluate the subtree at the bottom right:



Finally, we can evaluate the remainder of the tree, which would evaluate to:

f