Capability-Based Security with UNIX Sockets

Tyler Caraza-Harter

Capabilities

Definition I (for this session): "a communicable, unforgeable token of authority. It refers to a value that references an object along with an associated set of access rights. A user program on a capability-based operating system must use a capability to access an object." - https://en.wikipedia.org/wiki/Capability-based_security

Definition 2 (seccomp session): a Linux abstraction that resulted from decomposing "root" priviliges into smaller parts.

Socket Domains

int s = socket(domain, type, protocol);

Internet Domain (AF_INET) - most familiar type

- SOCK_STREAM type:TCP
- SOCK_DGRAM type: UDP

example address: "myserver:5000"

advantage: can communicate between different machines

UNIX Domain (AF_UNIX)

example address: "/tmp/connection.sock"

advantage: more secure -- who can access is controlled by Linux file permissions

Socket Domains

```
int s = socket(domain, type, protocol);
```

Internet Domain (AF_INET) - most familiar type

- SOCK_STREAM type:TCP
- SOCK_DGRAM type: UDP

```
example address: "myserver:5000" advantage: can communicate between different machines calls: send, recv
```

UNIX Domain (AF_UNIX)

```
example address: "/tmp/connection.sock"

advantage: more secure -- who can access is controlled by Linux file permissions

calls: send, recv, sendmsg, recvmsg

bytes bytes + FDs
```

Use Cases

As they say, everything in Linux is a file, so sending FDs is VERY powerful.

container

unprivileged process

privileged process

FD

file.sock

FDs for

- file that process should mmap
- directory that should be used for chroot
- namespace that should be joined
- cgroup that should be joined
- etc.

gVisor (used by Google Cloud Functions)

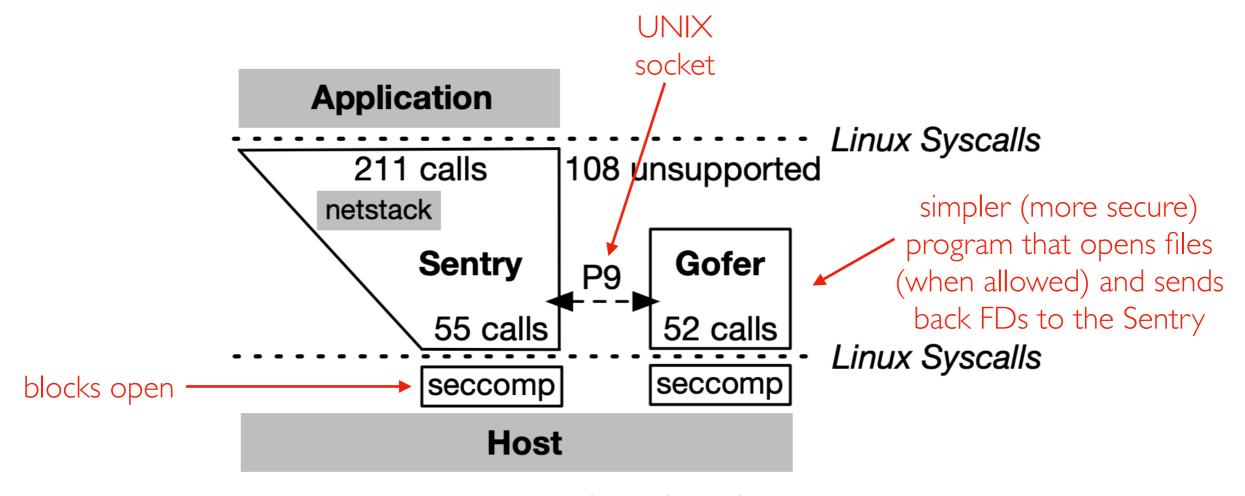


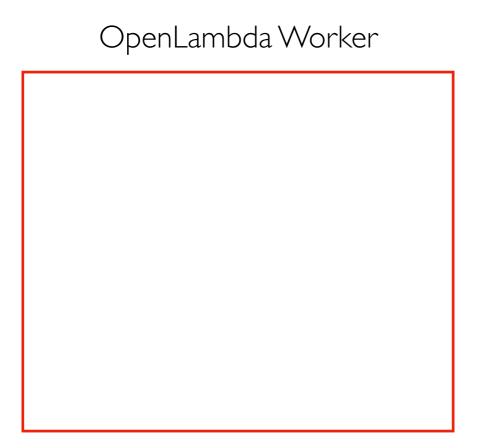
Figure 1: gVisor Architecture.

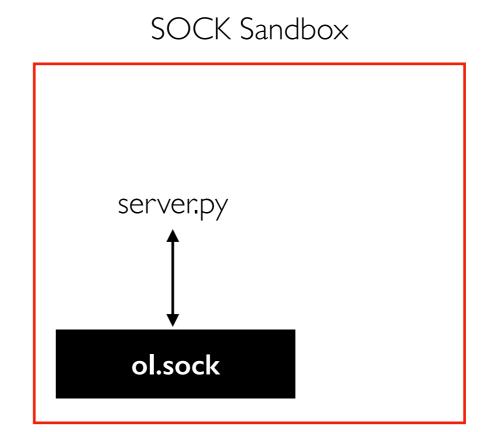
The True Cost of Containing: A gVisor Case Study

Ethan G. Young, Pengfei Zhu, Tyler Caraza-Harter,
Andrea C. Arpaci-Dusseau, Remzi H. Arpaci-Dusseau

University of Wisconsin, Madison

https://www.usenix.org/system/files/hotcloud I 9-paper-young.pdf

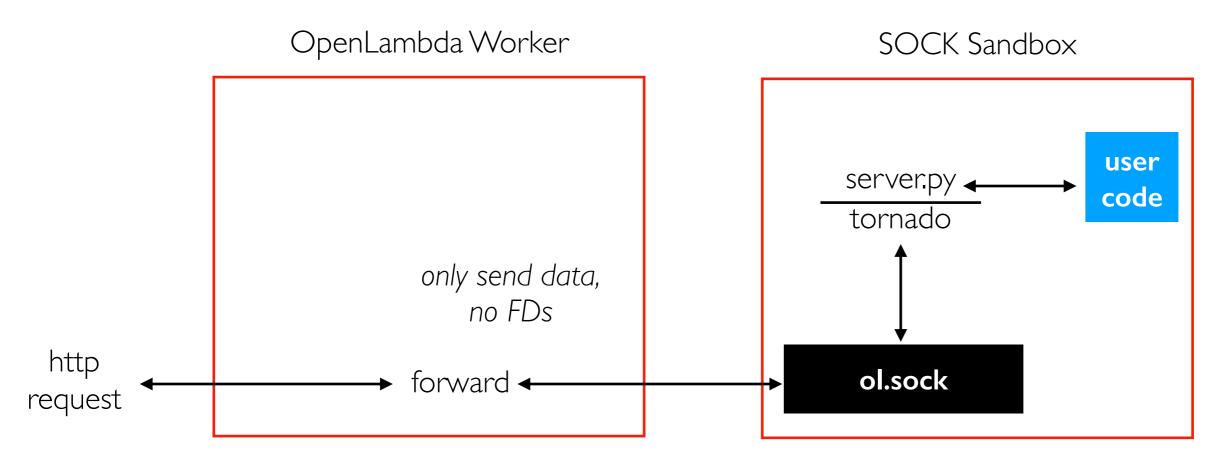




server.py runs in two modes, both of which use a UNIX socket named "ol.sock"

- web_server() for Lambda instances
- fork_server() for Zygotes

https://github.com/open-lambda/open-lambda/blob/main/min-image/runtimes/python/server.py

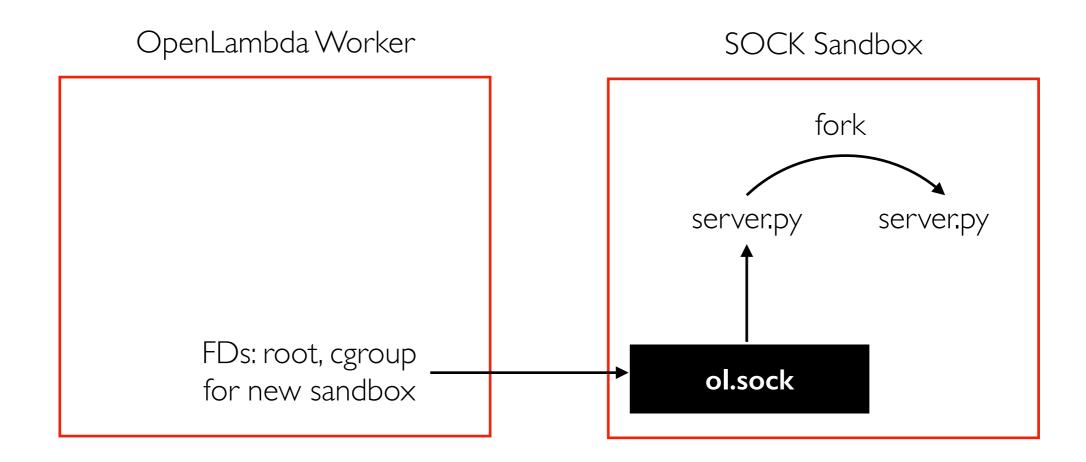


https://github.com/tornadoweb/tornado

server.py runs in two modes, both of which use a UNIX socket named "ol.sock"

- web_server() for Lambda instances
- fork_server() for Zygotes

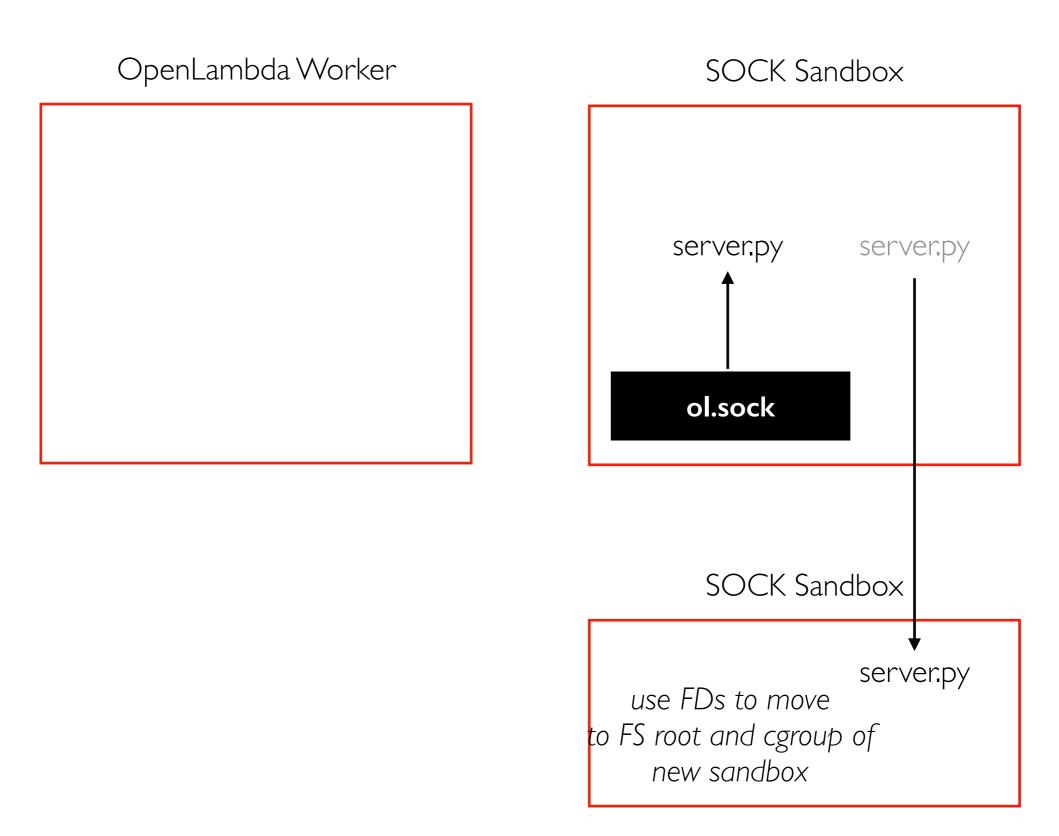
https://github.com/open-lambda/open-lambda/blob/main/min-image/runtimes/python/server.py

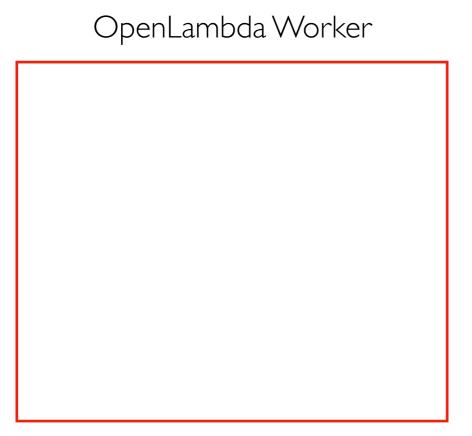


server.py runs in two modes, both of which use a UNIX socket named "ol.sock"

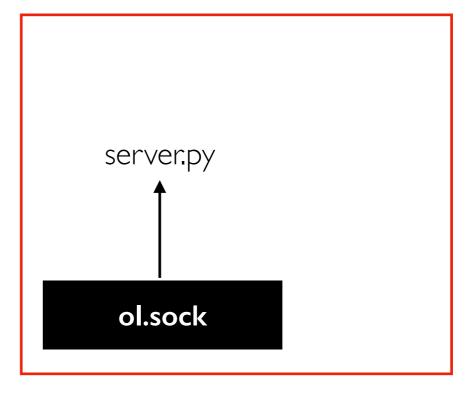
- web_server() for Lambda instances
- fork_server() for Zygotes

https://github.com/open-lambda/open-lambda/blob/main/min-image/runtimes/python/server.py









new server.py might run fork_server() again if this is a child Zygote, or it might start web_server() if it's a leaf.





Namespace FDs

Originally, OpenLambda used setns to join existing namespaces, with namespaces FDs passing over the UNIX socket (along with root dir and cgroup FDs).

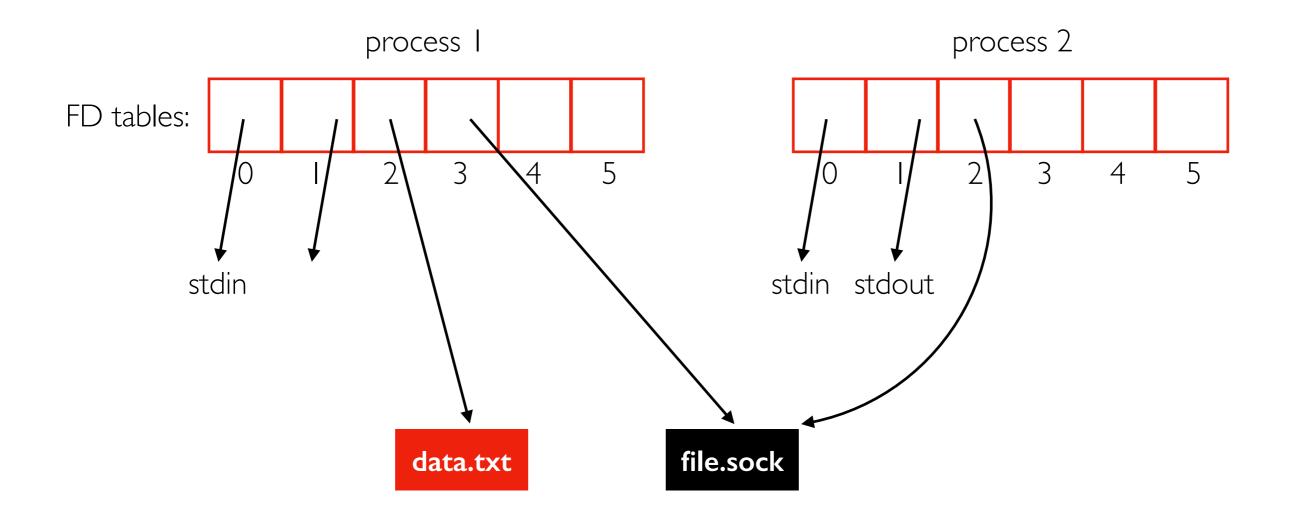
Namespaces cannot exist apart from a process, so the original SOCK paper described an "init" process, now "spin" -- we should get rid of this (only the Docker backend uses it, not SOCK at this point).

Now, SOCK uses unshare to create the new namespaces.

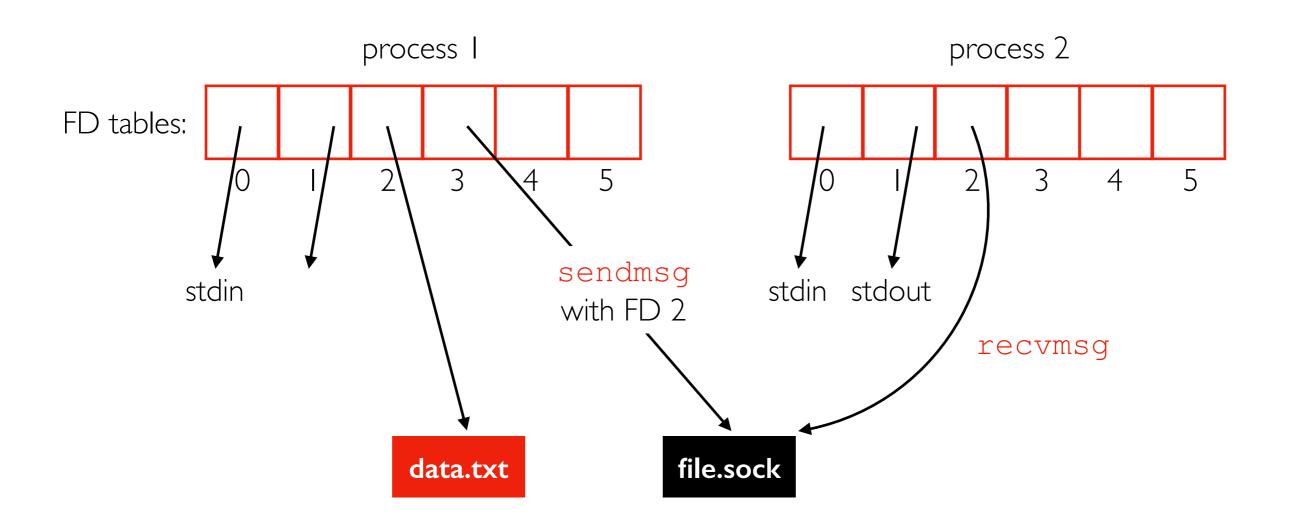
SOCK paper was published using the 4.13 kernel. The 5.3 kernel (2019) has clone3, with parameters for cgroups and namespaces. SOCK ought to be updated to use this instead.

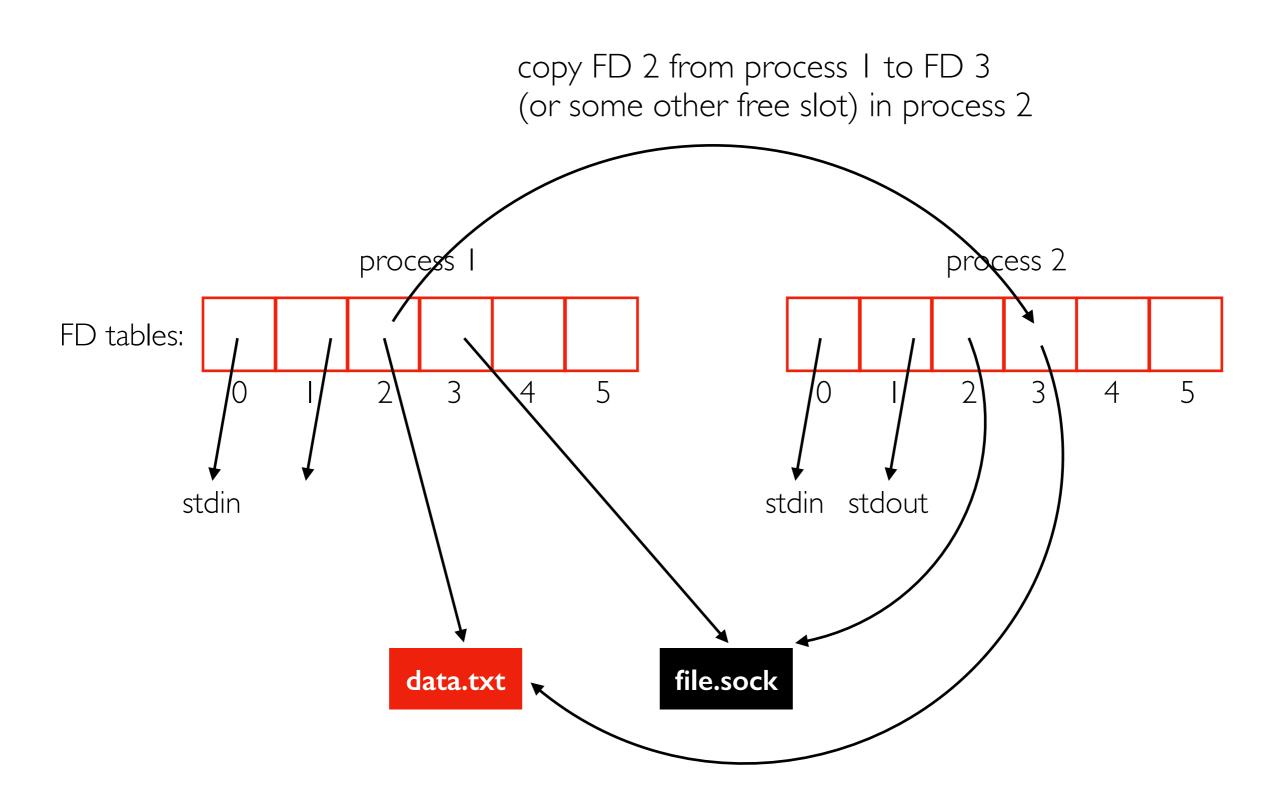
FDs in the FD tables contain

- reference to an object in the kernel
- offset, permissions
- etc.



say process I wants to give process 2 access to data.txt





```
// process 1:
                                           // process 1:
       // to read data.txt
                                           // to read data.txt
       rc = read(2, buf, count);
                                          rc = read(3, buf, count);
                                                    process 2
                 process I
FD tables:
                                         stdin stdout
       stdin
                                    file.sock
                    data.txt
```

Practice...