Lab Assignment 6: Using Stacks

Due Date (a two-week LA)

04/06/16 11:59pm - For Wednesday Lab Sections 04/07/16 11:59pm - For Thursday Lab Sections

Objectives

- Working with Stacks
- Working with Lists
- · Working with Binary Files.

Problem Specification

For this assignment, you will be implementing your own version of Array list and Stack and then you will be using them in order to solve a simple programming problem.

Problem to Solve:

Given an input string, reverse the string. You must use your implementation of Stack in order to do this. You must use your implementation of Array list in order to store the file input.

Input File

A binary input file with strings in UTF-8 format will be provided, named **input.bin**.

Each input string will be provided on a single line.

Do not assume the file will have any specific length.

Example Input File:

The cat ate the rabbit.

yOU CAN'T COMPARE appLES TO oRANGEs.

Output:

You must print the reverse of each string into a binary file called output.bin in UTF-8. You must also print the following to the screen:

The reverse of string "The cat ate the rabbit." is ".tibbar eht eta tac ehT"

The reverse of string "yOU CAN'T COMPARE appLES TO oRANGEs.

" is ".sEGNARo OT SELppa ERAPMOC T'NAC UOy"

```
public interface IList {
      /**
      * Adds the element e to the end of the list.
       * @param e element to be added
      void add(String e);
      * Adds the element e to the list at the specified index.
       * @param index of the location to place the string, starting from 0
      * @param e element to be added
      void add(int index, String e) throws IndexOutOfBoundsException;
      * Removes all of the elements from the list
      void clear();
      /**
      * Checks to see if list contains the parameter s
      * @param s parameter to search for.
       * @return true if found, false otherwise.
     boolean contains(String s);
      * @return the element at the front (index 0) of the list
      String getHead();
      * @return the element at the back (index size-1) of the list.
      String getTail();
      /**
       * @param index index of the element to retrieve, starting from 0.
       * @return the element at that index.
       * @throws IndexOutOfBoundsException
      String get(int index) throws IndexOutOfBoundsException;
      /**
      * Searches for the element s in the list and returns the
      * index of the first occurrence, starting from index 0
      * @param s parameter to search for
       * @return index of the element, or -1 if not found.
       * /
      int indexOf(String s);
       * @return true if the list is empty, false otherwise.
     boolean isEmpty();
      * Removes the element at the specified index. Close up the gap
      * in the array by moving all elements forward one step.
       * Amend your "size" attribute to reflect the removal of the element.
       * @param index of element to be removed, starting from index 0
       * @return The contents of the element that was removed.
```

```
* @throws IndexOutOfBoundsException
*/
String remove(int index) throws IndexOutOfBoundsException;
/**
    *
    * @return the number of elements in this list.
    */
int size();
```

Use the ArrayList class to implement the` IList interface. The ArrayList class should use an array to store its data. The ArrayList class should be 0 indexed (start index from 0).

```
public interface IStack {
       * Adds the parameter s to the top of the stack.
       * @param s the string to be added
     void push(String s);
      * Removes the top element from the stack
     void pop();
      * Returns the top element without removing it.
      * @return the top element in the stack
      String peek();
      /**
      * @return the number of elements in the stack
      int size();
      /**
       * @return true if the stack contains no elements, false otherwise.
     boolean isEmpty();
}
```

Use the Stack class to implement the IStack interface above. Your Stack class MUST use your IList implementation.

```
public interface IApplication {
       * Reads the binary file "input.bin" and returns each line
       * as an element in an IList
       * @return an IList containing the input.
     public IList readInputFile();
      * Writes the reversed string to the binary file "output.bin"
      * @param output
      public void writeOutputFile(IList output);
       * Prints out the input and output strings to the screen.
      * @param input the input string
       * @param output the output string
      default public void printToScreen(String input, String output){
            System.out.println("The reverse of string \""+input+"\" is
\""+output+"\".");
      }
      /**
       * Reverses the String parameter.
       * @param s the String to be reversed
       * @return the reversed string
      public String reverseString(String s);
```

Implement all methods in the Application class. Use the stack you implemented to help you reverse a string.

The main method/class has been provided for you. Use as is.

Requirements:

- 1. Create a project and name it edu.wmich.cs1120.spring16.la6.YOUR_ID
 - a. YOUR_ID is the id you used to log in to gowmu.
- 2. Create three packages:
 - a. edu.wmich.cs1120.spring16.la6.YOUR_ID.application
 - b. edu.wmich.cs1120.spring16.la6.YOUR_ID.lists
 - c. edu.wmich.cs1120.spring16.la6.YOUR ID.stacks
- 3. Add the IList interface to the lists package. Implement the interface in a class called ArrayList and add any extra methods as needed.
 - a. Use an array to store the list elements.
 - b. Do not use the built in ArrayList class.
- 4. Add the IStack interface to the stacks package and implement it.
 - a. Your implementation must use your implementation of IList.
- 5. Add the application interface to the application package and implement it.
 - a. Your reverseString function must use your implementation of IStack.
 - b. The input files have been given to you. Make sure to read binary files properly.
- 6. Add the Main class to the application package. Use as is without modification.
- 7. Ensure that your program implements good exception handling.

Additional Requirements

Coding Standards

You must adhere to all conventions in the CS 1120 Java coding standard. This includes the use of white spaces for readability and the use of comments to explain the meaning of various methods and attributes. Be sure to follow the conventions for naming classes, variables, method parameters and methods. You must use the package instructions included above.

Teamwork

You must work within your group on this assignment. You will be graded on how well you use your GIT repository. You must add your lab instructor to the GIT repository. Work must be divided equally between the partners (we will be to see your commits). If you procrastinate, we will know!

A zip file containing your submission only needs to be submitted to Elearning if you can't get Git working (you will be penalized). If your code is in the repository, you will not have to upload anything to Elearning for the home portion.

Assignment Submission Lab Portion

- 1. Lab Portion
 - A word or pdf document containing your UML diagrams plus pseudo code
- 2. Home Portion
 - A zip file containing your LA6 project with Javadoc included.

NOTE: Standards will be strictly enforced.