Tyler McCreary

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Objective

Obtain a Software Engineer position in a fast-paced environment with opportunity to advance within the company.

Education

• Truman State University, Kirksville, MO

• Bachelor of Science in Computer Science

• Minor in Business Administration

Vice-President of Academic Affairs List

President of Academic Affairs List

• Graduated with Honors in Computer Science

Fall 2012 & Spring 2013

Overall GPA: 3.82/4.00 Major GPA: 3.94/4.00

Spring 2014

> Skills

- Proficient in Java, HTML, CSS, JavaScript, jQuery, iOS, Swift
- Familiar with Angular, Ionic 2, React.js, Redux, Bootstrap, SCSS, Node.js, REST, JSON, SQL, Android, C++, C#
- Experience with git, SVN, Github, and Bitbucket
- Efficient in adapting to new languages quickly

> Experience

AT&T – Associate Application Developer

June 2015 – Present

- Developed and maintained an internal web application to track the Software Resiliency Engineering (SRE) team's interactions and findings from other teams.
 - Nominated for the Making a Difference Program by the SRE team.
- Worked on a middleware layer of an application used by DIRECTV and U-Verse technicians to easily run network diagnostics.
 - Called APIs, exposed data in specific formats, and relayed error messages based on business requirements.
 - Mentored and helped onboard a new team member.
- Developed, enhanced, and maintained frontend for Intelligent Test Data Management (internal website). Wrote backend code, using MySQL and Java Spring, to create endpoints of communication with the frontend.
- Participated in two company-wide Hackathons.
 - Made a website to enable employees to view coworker's skills and completed training.
 - Created a multiplatform mobile application, using Ionic 2, to track dumpsters that need to be serviced or emptied. Utilized Google Maps APIs to optimize routes with multiple waypoints. Connected to an AT&T IoT Starter kit with a proximity sensor to query when dumpsters need to be emptied.
- Joined AT&T's Think-Tank Initiative.
 - Collaborated with others to invent more cost-effective methods to recognize and praise effective team members.
 - Assisted in formulating concepts to improve employee satisfaction by enabling an individual to shadow a particular position prior to their commitment to a new team.
- Languages and Technologies: Java, Angular, HTML, CSS/SCSS, Bootstrap, JavaScript, JQuery, Spring, MySQL, Ionic 2, JSON, XML, Motive Model and Overlay Builder, git, SVN, and assorted frontend web frameworks.

Cerner Corporation- Software Engineer Intern

May 2014 - August 2014

- Assigned and completed multiple tasks utilizing Agile methodology going through requirements, developing, and testing.
- Languages and Technologies: Java, HTML, CSS, JavaScript, JQuery, Eclipse, Clover, Maven, git, JIRA, Jenkins, and Crucible.
- Attended and participated in daily Scrum meetings.
- Collaborated with team members daily to better fulfill job criteria.

Hack Mizzou October 2014

- Awarded the best Android application out of 60 Teams.
- Created an Android application for users to share their geographic locations with friends. The receiver of a location can then get directions with one easy click of a button.

> Outside Projects

Vert for iOS (Multiplatform Application)

April 2016 - Present

- https://itunes.apple.com/us/app/vert-social-networking/id1125768379?mt=8
- Enables users to find others around them based on location, then view their profiles and other social network profiles (Facebook, Twitter, and LinkedIn).
- In order to be energy efficient, location is monitored based on Significant Location Updates from the device.
- Uses Firebase and GeoFire for backend services.

Anchor (iOS Application)

June 2016 - Present

- https://itunes.apple.com/us/app/anchor-remember-your-favorite/id1133763169?mt=8
- Anchor utilizes MapKit and GPS to enable users to find, save, and get directions to their favorite locations.