

Problem 9. Paren Puzzle [15 points]

Your local school newspaper, *The TEX*, has started publishing puzzles of the following form:

Parenthesize $6 + 0 \cdot 6$
to maximize the outcome.

Parenthesize $0.1 \cdot 0.1 + 0.1$
to maximize the outcome.

Wrong answer: $6 + (0 \cdot 6) = 6 + 0 = 6$.

Wrong answer: $0.1 \cdot (0.1 + 0.1) = 0.1 \cdot 0.2 = 0.02$.

Right answer: $(6 + 0) \cdot 6 = 6 \cdot 6 = 36$.

Right answer: $(0.1 \cdot 0.1) + 0.1 = 0.01 + 0.1 = 0.11$.

To save yourself from tedium, but still impress your friends, you decide to implement an algorithm to solve these puzzles. The input to your algorithm is a sequence $x_0, o_0, x_1, o_1, \dots, x_{n-1}, o_{n-1}, x_n$ of $n + 1$ real numbers x_0, x_1, \dots, x_n and n operators o_0, o_1, \dots, o_{n-1} . Each operator o_i is either addition (+) or multiplication (\cdot). Give a polynomial-time dynamic program for finding the optimal (maximum-outcome) parenthesization of the given expression, and analyze the running time.

Input: $\langle x_0, o_0, x_1, o_1, \dots, o_{n-1}, x_n \rangle$

其中 x_0, \dots, x_n 為 $n+1$ 個 real number

o_0, \dots, o_{n-1} 為 n 個 operation 會為乘, 加

Output: 可以得到最大值的 parenthesization 和其值

DP 解: 定義子問題 $d[i, j]$ 為 $\langle x_i, o_i, x_{i+1}, o_{i+1}, \dots, x_j \rangle$ 下可以得到的 parenthesization 最大值

$$\text{case: } \textcircled{1} (x_i) o_i (x_{i+1} \dots x_j) \Rightarrow d[i, i] o_i d[i+1, \dots, j]$$

$$\textcircled{2} (x_i o_i x_{i+1}) o_{i+1} (x_{i+2}, \dots, x_j) \Rightarrow d[i, i+1] o_{i+1} d[i+2, \dots, j]$$

$$\vdots$$

$$\textcircled{n} (x_i o_i x_{i+1} \dots x_{j-1}) o_j (x_j) \Rightarrow d[i, j-1] o_j d[j, j]$$

$$\therefore d[i, j] = \begin{cases} x_i & \text{if } i=j \\ 0 & \text{if } i > j \\ \max_{i \leq k < j} \{ d[i, k] o_k d[k+1, j] \} \end{cases}$$

$$\Rightarrow T(n) = O(n^2) \cdot O(1n) = O(n^3) \neq$$

Solution: The following dynamic program is the intended “correct” answer, though it ignores a subtle issue detailed below (which only three students identified, and received bonus points for). It is similar to the matrix-multiplication parenthesization dynamic program we saw in lecture, but with a different recurrence.

1. For subproblems, we use substrings $x_i, o_i, \dots, o_{j-1}, x_j$, for each $0 \leq i \leq j \leq n$. Thus there are $\Theta(n^2)$ subproblems.
2. To solve $DP[i, j]$, we guess which operation o_k is outermost, where $i \leq k < j$. There are $j - i = O(n)$ choices for this guess.
3. The resulting recurrence relation is

$$DP[i, j] = \max_{k=i}^{j-1} \left(DP[i, k] o_k DP[k+1, j] \right).$$

The base cases are

$$DP[i, i] = x_i.$$

The running time per subproblem is $O(n)$.

4. The dynamic program uses either recursion plus memoization, or bottom-up table construction. A suitable acyclic order is by increasing length ℓ of substring, i.e.,

$$\begin{aligned} &\text{for } \ell = 0, 1, \dots, n: \\ &\quad \text{for } i = 0, 1, \dots, n - \ell: \\ &\quad \quad j = i + \ell \end{aligned}$$

5. The value of the original problem is given by $DP[0, n]$. To actually reconstruct the parenthesization, we can remember and follow parent pointers (the argmax in addition to each max). The overall running time is

$$\Theta(n^2) \cdot O(n) = O(n^3).$$