Problem: 给定-G=(V, E) 為- digraph 和-seV, s為source vertex 欲以 breadth-first 方式走訪 G上 s 可走訪之 聖旨 建構以s為root 2 BFS tree idea. 用-Queue 方式储存 所有已走訪但 仍有相类 點尚未走訪的 點 定義: YuveV for each v & G. V - Es3 BFS algorithm: u. color = < white 1序為狀態
gray
black S. Color = 9 S.T. = NiL Q. u.d = s \(\vec{\vec{\vec{\vec{\vec{\vec{v}}}}}\) u.d = s \(\vec{\vec{\vec{\vec{\vec{\vec{v}}}}}}\) u.d \(\vec{\vec{\vec{\vec{v}}}}\) istance s. d = 0 0. f(s, v) = s € v 2 SP Let Q le a queue Enqueue (Q, s) while Q + \$ Time Complexity: n? vertex 1 1 1 queue - 2 = 0(111) u = dequeue (Q) for loop v + adj [u] = OllVI) for each ve 6. adi [u] = O(IVI2) if v.color == W v. color = 9 但只有K. 的 for loop 含為 O(1v1) v. d = u.d + 1 ". adjacency matrix: \$ 0(|V|2) enquene (Q, v) u. color = black 121. adjacency list: = 01 (VI+ |E1)

print 能 BFS(G,s) 様 s 至 14 - ve V 之 path

O(21E1)

Print\_path (G,s,v)

が s == v

Print(s)

G 可用作check ut V F u 之 reachable 之 vertex

BFS(G,s) 様 s 至 14 - ve V 之 path

print\_path (G,s,v)

else print\_path (G,s,v.π)

print(v)

```
應用: O. 判断 圖是不為 connected:
          Algo: "11 18 - vertex u = G.V
               a. BFS (G, u)
               3. for each v= G.V
                      if vicolor != black
                           return False
             0 ( IVI + IEI )
      @ tounweighted graph 1 2 SP
```

- · BFS 融京後, Vue G.V, u.d = S(s,u)
- D. diameter:
- 1. Tree 1 th diameter

- 1 transitive clasure

  - 定差為: G\*= (V. E\*)

  - 正確性: BFS(6, s) 後 s 2 non-reachable 2 vertex 為 v.d= 00
  - : for each v=G.V
    - BFS(G, v) for each us G.V

else

- if u.d cos
- - T[v,u]=1
  - T[v, u] = 0

- 其中: E\*= {(Vi, V;) | Vi, V; eV 且G上存在Vi至V; 之 path}

- max S(u,v) = 非 all-pairs SP 维耶 max = O(|V|2+ |V||E|)