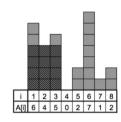
Problem 9. Architects 'R Us [15 points]

You are assisting Prof. Gehry with designing the shape of a new room in the Stata Center. The professor has given you n columns, each of the same unit thickness, but with different heights: $A[1], A[2], \ldots, A[n]$. He asks you to permute the columns in a line to define the shape of the room. The nake matters difficult, MIT wants to be able to hang a large rectangular picture on the columns. If j consecutive columns in your order all have a height of at least k, then we can hang a rectangle of size $j \cdot k$.

The example below contains 3 consecutive columns with heights of at least 4, so we can hang a rectangle of area 12 on the first three columns.



(a) Give an efficient algorithm to find the largest area of a hangable rectangle for the *initial* order $A[1], A[2], \ldots, A[n]$ of columns.

"改為第上輪,計算從 ACI) 向左右镀度可得最大Aren,記錄在 BCi] → Oln)

山. 做党n 車角後, max { B[i]} 巻月ず (sish

DP Algorithm: 含 BCi,j] 為 ACi,,,j] 之最+值

B Ei, j] = min { BEi, j-1], A [j] }

·, [@] AC₃3 為最+值 [®] AC₃3 不為最小值

之後,再計算: max { B[i,j]·|j-i+|) } □ 0(n²)

·洛O(n²)

The best algorithms we know run in $O(n^2)$ time. The simplest $O(n^2)$ algorithm is the following. The biggest rectangle is bounded on top by some column. Guess that column i. So the height of the rectangle is A[i]. Now Way 1 walk left until reaching a column of height < A[i], and similarly walk to the right. Count the number k of traversed columns, and multiply by A[i]. Another $O(n^2)$ algorithm is the following. Define m[i, j] to be the minimum of the interval $A[i], \ldots, A[j]$. Then $m[i, j] = \min\{m[i, j-1], A[j]\}$, so by memoization, we Way 2 can compute all m[i, j]'s in $O(n^2)$ time. Now the solution is $\max\{m[i, j] \cdot (j-i+1)$: $i \leq j$, which takes $O(n^2)$ time to compute given the m[i, j]'s. The easy brute-force algorithm already runs in $O(n^3)$ time (and was worth a base Way 3 value of 4-5 out of 8 points for this part). Just use the computation above, but without memoizing the m[i,j]'s, so each takes O(n) to compute, and we use $O(n^2)$ of them. An O(nh) algorithm, where $h = \max_i A[i]$, was worth a base value of 6 out of 8 Way 4 points. We define one subproblem per (x, y) coordinate: R(x, y) is the maximum

透過左右調動column來maximize面積

(b) Devise an efficient algorithm to permute the columns into an order that maximizes the area of a hangable rectangle.

- 無情形態可以
1. Increasing Order
2. Decreasing Order

possible area of a rectangle whose upper-right corner is at (x,y). There are O(nh)

Algonthm: 只需排序 AE1,...,n] 即可,排序後的 AE1,...,n] 以可得到最大的 rectangular area

Correctness: 設 k 為 言義 maximum rectangular area 的 高,則 3 A[i] = k , for some i 又在 rorted array 中在 k 右辺 的 element 都大だ k , 必可知 医些 數建出 max area.

Step 1: Solution: The intended algorithm is to sort the columns in decreasing order, e.g., 把column順序放好using merge sort in $O(n \lg n)$ time. This works because, if the correct height of a rectangle is k, then at best it can involve all columns with height $\geq k$, and these are consecutive in the sorted order. In fact, increasing order works just as well, as does a strange order (suggested by several students) of putting the maximum in the middle, then repeatedly placing the next smaller column alternately between the left and right sides of the construction so far.

Step 2: We can compute the hangable rectangle in O(n) additional time, though this was not necessary to receive full credit. For each prefix $B[1 \cdots i]$ of the sorted array, we'd like to compute $(\min B[1 \cdot i]) \cdot i$, and take the maximum over all i. But $\min B[1 \cdot i] = B[i]$, so this actually takes constant time per choice of i, for a total cost of O(n) time.

2 out of 7 points were removed for lack of justification of sorting. 1 out of 7 points was removed for using counting (or radix) sort, which is not necessarily efficient given the setup of the problem.