Team: Vroom

Sprint: 3

Team:

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1. Things That Went Well

What went well? What the team is happy about?

- *For the problem of displaying images on the UI that we had from Sprint 2, we use base64 encoding to store them as strings in the backend.*
- *The team manages to keep progressive workflow.*
- *The team had a missing Product Backlog Item, but the item has been added to the Sprint Backlog and implemented without affecting the project progress.*

2. Things That Could Have Gone Better

What could have gone better? What the team could improve?

- *The team already researched about Leaflet per client's suggestions. But upon further research, the team found out that in order to get the coordinates by search right, the Google API Geocoding still needed to be activated. Therefore, we will be paying for this feature to work.*

3. Things That Surprised Us

What wasn't expected?

- *Diving the tasks between the frontend members for this sprint is different from the previous sprints. The customer side has more features than the admin side.*
- *During this sprint, the team discovered that there was one small feature which was not proposed in the Product Backlog (PBI 39) earlier. The team have had a discussion and agreed to add it to Sprint 3 Backlog and updated the Product Backlog*

4. Lessons Learned

What you learned from the above points?

- *Missing PBIs should be advised as soon as possible in order to minimising the negative effect on the project.*
- *We learned that when adding PBIs to the Sprint Backlog, the workload between the frontend and backend should be also taken into consideration, so that the workload can be allocated evenly.*

5. Final Thoughts

Things to Keep

- *Pay attention on any potential problem and bring up for discussion as needed.*
- *Maintaining updates on Trello, Slack and GitHub.*

Things to Change

- *Product Backlog needed to be checked occasionally for any missing feature.*