

Tam (Tyler) Tran

UX/UI Designer

EXPERIENCE

Dexcom + UCSD Design Lab, **UX Designer and Researcher**

[JUN 2021 - PRESENT]

Collaborating with other 4 UX Designers and Researchers to research and design for Type 2 diabetics in China, with the guidance of Dexcom mentorship and workshops.

Pareto Tree, **UX/UI Design Intern**

[APR 2021 - PRESENT]

Designing wireframes and prototypes of a platform that helps stakeholders prevent heart failures.

Design for America, **UX Designer and Researcher**

[APR 2021 - JUN 2021]

Collaborated with other 4 UX Designers and Researchers to redesign RelayPlay, an application that recommended users where to go out and enjoy experiences.

ACM UC San Diego, **UX/UI Designer**

[JUL 2020 - MAR 2021]

Designed and developed different prototypes for 1,000+ ACM UC San Diego members including place reviewing, teammate finder, and voting/poll creator.

RISE, **UX/UI Design Intern**

[JUL 2020 - SEP 2020]

Designed a prototype of an accessible, personalized, and intuitive online learning platform, Kumi, with a team of 2 product managers, 4 designers, and 8 engineers.

EDUCATION

University of California, San Diego

[EXPECTED DECEMBER 2021]

B.S. Cognitive Science, Design and Interaction, UC GPA: 3.96

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Industry Knowledge

User Research

Usability Testing

Prototyping

Information Architecture

Interaction Design

Journey Mapping

Storyboarding

Wireframing

Tools & Technologies

Figma, Adobe XD, Adobe

Illustrator, Adobe Photoshop

Other Skills

HTML, CSS, JavaScript,

Python, Java

Languages

English

Vietnamese