

Tam (Tyler) Tran

UX/UI Designer

EXPERIENCE

Pupil, **Product Designer**

[JUN 2021 - PRESENT]

Designing a networking platform that focuses on building relationships between mentors and mentees.

Pareto Tree, **UX/UI Design Intern**

[APR 2021 - OCT 2021]

Designed wireframes and prototypes of a platform that helped stakeholders prevent heart failures.

Dexcom + UCSD Design Lab, **UX Designer and Researcher**

[JUN 2021 - AUG 2021]

Collaborated with other 5 UX Designers and Researchers to research and design for people with type 2 diabetes in China, with the guidance of Dexcom mentorship and workshops.

Design for America, **UX/UI Designer**

[APR 2021 - JUN 2021]

Collaborated with other 4 UX/UI Designers to analyze feedback from users and redesign RelayPlay, an application that recommended people where to go out and enjoy experiences.

ACM UC San Diego, **UX/UI Designer**

[JUL 2020 - MAR 2021]

Designed and developed different prototypes for 1,000+ ACM UC San Diego members including place reviewing, teammate finder, and voting/poll creator.

RISE, **UX/UI Design Intern**

[JUL 2020 - SEP 2020]

Designed a prototype of an accessible, personalized, and intuitive online learning platform, Kumi, with a team of 2 product managers, 4 designers, and 8 engineers.

tylerrred19.github.io

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EDUCATION

UC San Diego

[EXPECTED DECEMBER 2021]

B.S. Cognitive Science

Design and Interaction

UC GPA: 3.96

SKILLS

Design

User Research

Usability Testing

Prototyping

Information Architecture

Interaction Design

Journey Mapping

Storyboarding

Wireframing

Software

Figma, Adobe XD, Adobe

Illustrator, Adobe

Photoshop, HTML/CSS,

GitHub, Miro

Languages

English

Vietnamese