

## Education

### TUFTS UNIVERSITY - MEDFORD, MA

2022 - PRESENT

- Bachelor of Science, Major in Computer Science, Minor in Cognitive and Brain Science
- GPA: 3.97, Dean's List (Fall 2022, Spring 2023, Fall 2023).

## Experience

### THE LEGACY PROJECT @ TUFTS JUMBOCODE - FULL STACK DEVELOPER

FALL 2023 - PRESENT

- Crafted robust backend API routes to streamline the enrollment process for new chapters, a pivotal contribution to the expansion of The Legacy Project across multiple university chapters.
- Migrated codebase to NextJS 13, enhancing performance and user experience.
- Restructured role hierarchy for seamless expansion, laying the groundwork for organic growth.

### STEALTH STARTUP - SOFTWARE ENGINEER INTERN

JUNE 2023 - PRESENT

- Extended Google Maps APIs using Python, contributing to the development of a full-stack application aimed at generating dynamic and populated maps.
- Orchestrated the establishment and management of a robust datastore for efficient handling of objects/assets.
- Engineered a unified catalog to normalize varied spatial data, real estate plans, and property assets, empowering property managers, real estate professionals, and owners to seamlessly manage both digital and physical assets.

### FIRSTROOT INC - COMPLIANCE CONSULTANT

SUMMER 2021

- Led the exploration of COPPA Compliance for FirstRoot's Participatory Budgeting platform, creating clear and concise scoping for workflows designed to create an effective user experience.
- Developed essential extensions to the FirstRoot data architecture to ensure COPPA compliance, incorporating input from the development team through iterative presentations.
- Learned core Agile principles and participated in SAFe® development practices, including Sprint planning, Daily Stand Up (DSUs), Sprint reviews, pair programming, and automated testing in a CI/CD pipeline.

### COMPR[CH]ESS - INDEPENDENT PROJECT

- Engineered an innovative compression algorithm that seamlessly blends chess engines (Stockfish), machine learning, and Huffman Coding to dynamically encode chess games at an average 85% compression rate.
- Implemented TensorFlow (Keras) to construct predictive models for player moves based on rating, leveraging the generated probabilities to efficiently compress PGNs of players at specific rating ranges.

### RELEVANT SKILLS

- Google Cloud Platform: [Cloud Digital Leader](#)
- Programming Languages: Python, Java, C++, Javascript, Typescript
- Full-Stack Development: React.js, Tailwind, Next.js, Prisma, Zod, Flask, MongoDB