Programming Assignment 5: Tiled 2-D Convolution

<u>Due Date:</u> October 10, 2023 (Tuesday) at 11:59 pm Required for all students

1. Objective

The purpose of this programming assignment is to get you more familiar with shared memory tiling techniques, handling complex boundary conditions, and using constant memory.

2. Procedure

Step 1: Download the programming assignment 4 material from blackboard to your home folder at the Karpinski computer cluster. Unzip it.

```
unzip p5-convolution.assignment.zip
```

- Step 2: Edit main.cu to add the constant memory copy and set the block and grid dimensions correctly. Edit kernel.cu to implement the shared memory tiled convolution. To handle halo cells, treat them as having a value of zero.
- **Step 3:** Compile and test your code.

```
make
./convolution  # Uses the default input image size
./convolution m  # Uses a square m x m input image
./convolution m n  # Uses an (m x n) input image matrix
```

- **Step 4:** Answer the following questions in a new file named answers.txt:
 - 1. What is the floating-point computation rate for the GPU kernel in this application? How does it scale with the size of the input image? To answer this question, try multiple input images of different sizes and calculate the rate for each case using the timing measurements provided in the code. Make sure to justify your choice of input sizes.
 - 2. What percentage of time is spent as overhead for using the GPU? Consider as overhead: device memory allocation time and memory copy time to and from the device. Do not include problem setup time or result verification time in your calculations of overhead or total execution time. Try this with multiple input sizes and explain how the overhead scales with the size of your input?

Step 5: Submit your assignment. You should only submit the following files:

- main.cu
- kernel.cu
- answers.txt

Compress the files and name them as following:

```
tar -cvf p5 <your lastname>.tar main.cu kernel.cu answers.txt
```

If your last name is alan, then the file name is p5_alan.tar

3. Grading:

Your submission will be graded based on the following criteria.

- Functionality/knowledge: 80 points
 - o Correct code and output results (40 points)
 - Correct usage of shared memory in the kernel to hide global memory access latencies (10 points)
 - Correct handling of boundary cases (10 points)
 - o Schedule correct number of thread blocks (10 points)
 - o Check return values of CUDA APIs (10 points)
- Answers to questions: 20 points
 - o Correct answer to questions in Step 4
 - Sufficient work is shown
 - o Neatness and clarity