Learning outcomes

- Using XCode to create and run an IOS project
- Creating a user interface with Storyboards
- Event driven programming
- Connecting your user interface with logic

Using Xcode screenshots:

https://docs.google.com/presentation/d/1em_oAr2fGk0EPLojWS_EVyMVZ-m86neIpOifU3xzJpU/edit#slide=id.gf5b692775b_0_13