Lingo Legends UML Diagram

Disclaimer: PyWebIO is a heavily script-oriented framework, all work is within one class/object to fit PyWebIO best. Below is the structure of our program if OOP was permitted

LingoLegendsFramework

+ WebApp()

+ MainMenu()

LingoLegendsGame

level : Integer
words : Array (String)
total_score: Integer
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+ play_level(level)
+ greeting(level)
+ ViewWords(words)
+ end_round()

Use

WordGenerator

+ generate_word(level)

Leaderboard

+ PostScore(total_score)

+ ShowLeaderboard()

Read

Write

Scores DB