

OSU Mechanical Engineering

Smart Products Laboratory

Robot | Six

ME Course Number
Spring 2019

Table of Contents

List of Figures	3
1 Overview	4
2 Background	4
2.1 Background	4
3 References & Resources	6
3.1 References	6
5 Laboratory	6
5.1 Requirements	6
5.2 Procedure	6
5.3 Exercises	6
Appendix	7

List of Figures

Figure 1 – Robot model	4
Figure 2 – Robot coordinate frames.....	5
Figure 8 – Raspberry Pi 2/3 GPIO memory addressing information.....	7
Figure 9 – BCM2835 peripherals function descriptions	8

1 Overview

This lab we will be programming the different routine to control the Dobot robot.

2 Background

The information below should provide a basic introduction to the concepts.

2.1 Background

The key concepts for this lab are defined and demonstrated below

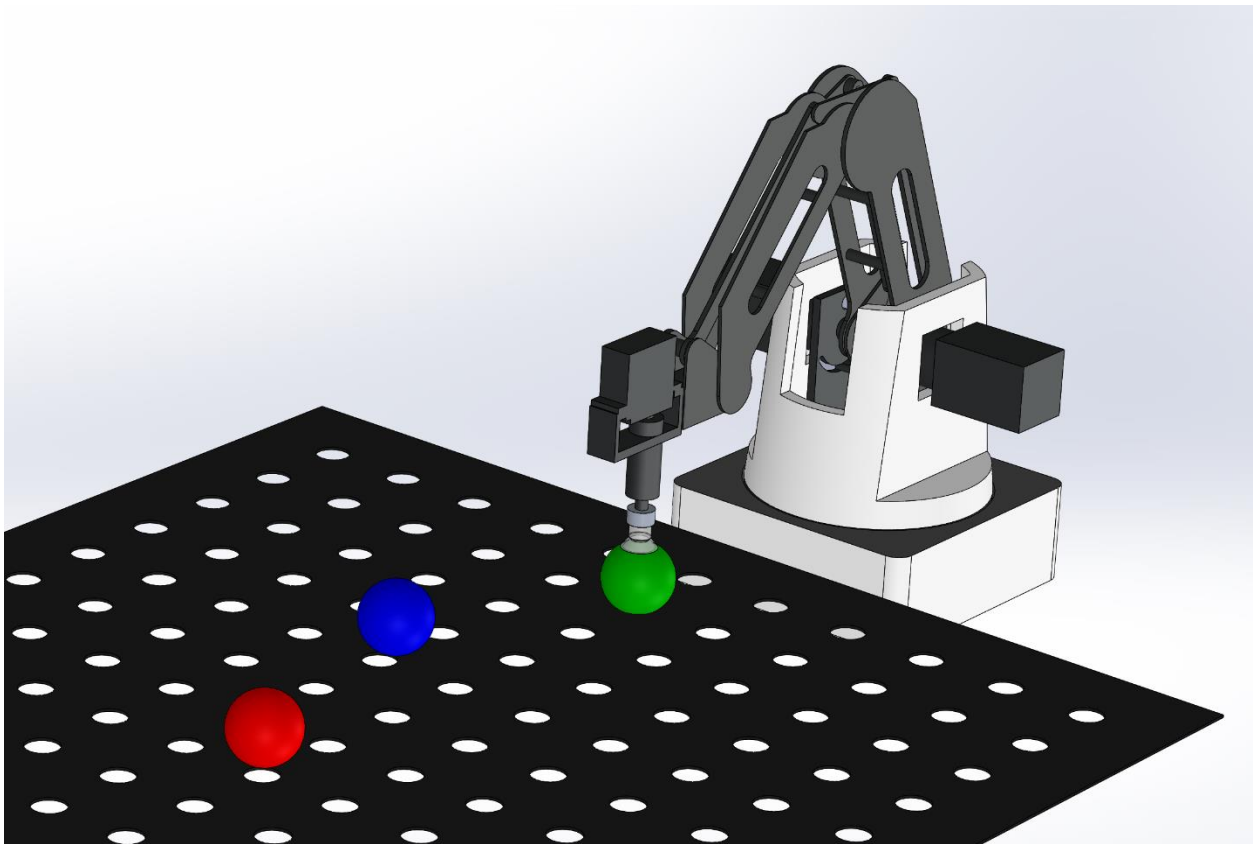
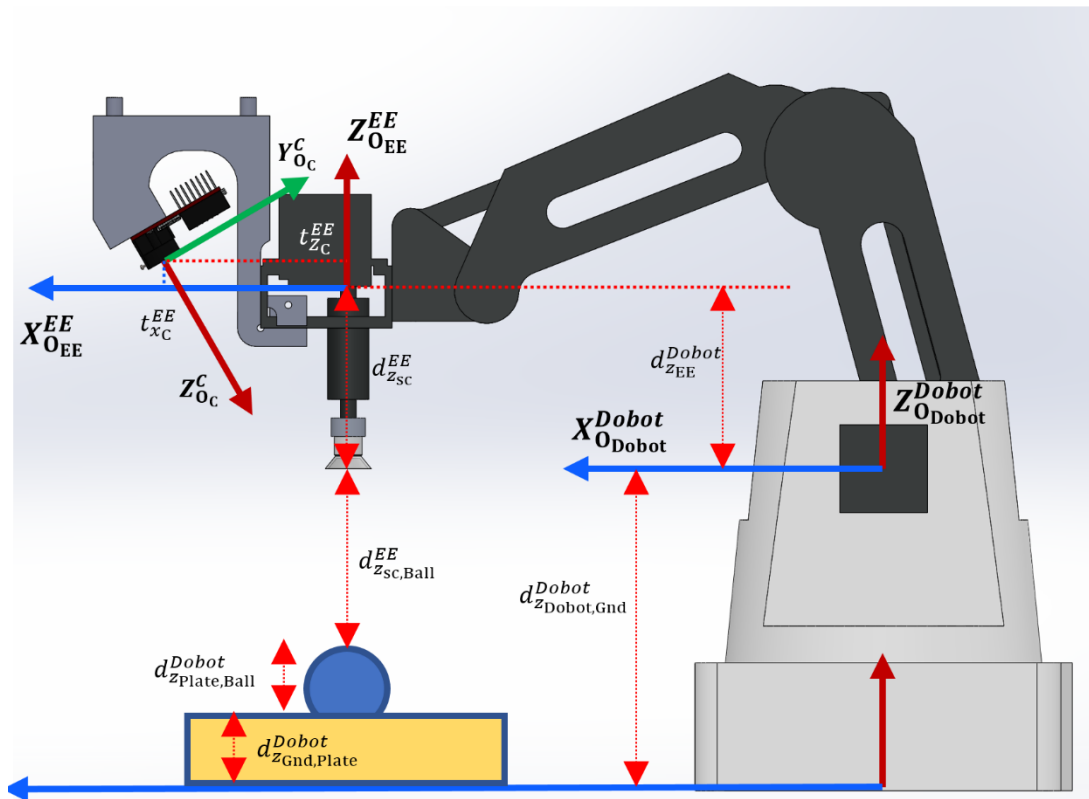


Figure 1 – Robot model



$$d_{z_{sc}}^{EE} = 76.96 \text{ mm}$$

$$d_{z_{Dobot, Gnd}}^{Dobot} = 139.7 \text{ mm}$$

$$d_{z_{Plate, Ball}}^{Dobot} = 37.59 \text{ mm}$$

$$d_{z_{Gnd, Plate}}^{Dobot} = \text{will be given, assume 0 for the lab}$$

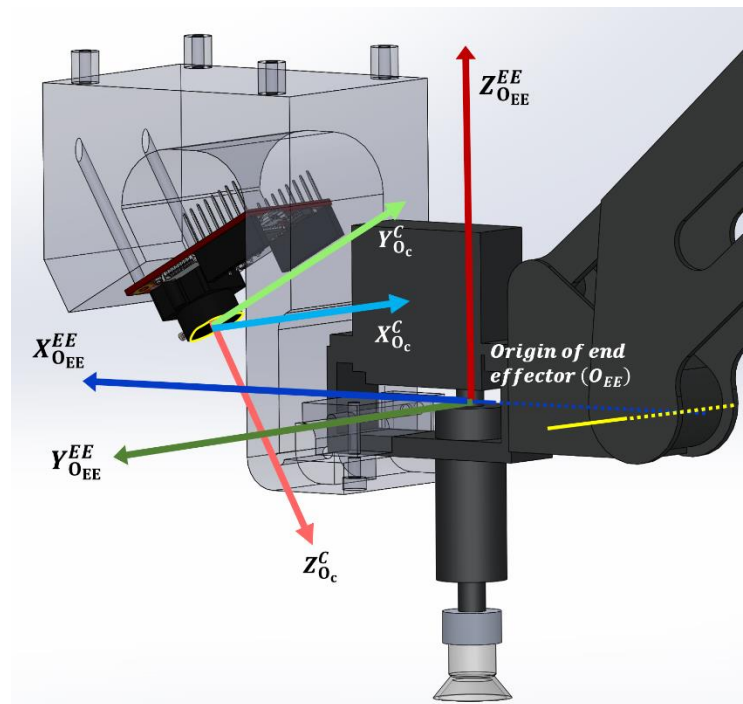


Figure 2 – Robot coordinate frames

3 References & Resources

3.1 References

The following references may be helpful to complete the lab.

1. <https://en.cppreference.com/w/cpp/utility/functional/function>
2. <https://www.dobot.cc/dobot-magician/specification.html>
3. <https://www.dobot.cc/download/dobot-communication-protocol-v1-0-4/>
4. <https://www.dobot.cc/download/dobot-magician-api-v1-1-1/>

5 Laboratory

Complete the exercises and save all code and follow the procedure to turn in your work.

5.1 Requirements

Bring your raspberry pi (RPI) so that you can develop your code Robot routine.

5.2 Procedure

1. Download the coding files and create your own header and implementation files for your class. Use the provided main file for your code.
2. You can test out your code using my example main function.
3. Save all work to be submitted in your final project.

5.3 Exercises

Develop a class that inherits the provided Robot class, I called mine Dobot. Within the class create a member of type ***std::function*** (see layout). Create a routine that can successfully pick up ping pong balls on the grate when their positions are known and place them into the rails. Use `goToXYZ` to move the robot to a XYZ coordinate. Use the `setPump` function to turn on and off the suction pump. Use the `wait` function to pause the routine for a certain time period. When finished, demonstrate your code to GTA. Use the `setup` function to setup the Dobot. Use the following command to compile.

```
sudo g++ -o lab6 lab6_main.cpp Message.h Message.cpp Packet.h Packet.cpp ProtocolDef.h
Protocol.h Protocol.cpp ProtocolID.h RingBuffer.h RingBuffer.cpp Robot.h Robot.cpp
Dobot.h command.h command.cpp -lwiringPi
```

Appendix

ALT5	ALT4	ALT3	ALT2	ALT1	ALT0	WPI	Pull	Mode	Pin Numbers	Mode	Pull	WPI	ALT0	ALT1	ALT2	ALT3	ALT4	ALT5
50mA maximum on 3.3V supply									3.3V	1	2	SV	max current draw ~300mA (cover when not in use)					
(note 2)		reserved	SA3	I2C1 SDA	8	up		GPIO2	3	4	SV							TXD1
(note 2)		reserved	SA2	I2C1 SCL	9	up		GPIO3	5	6	GND							RXD1
ARM_TDI		reserved	SA1	GPIO4	7	up		GPIO4	7	8	GPIO14	down	15	TXD0	SD6			
								GND	9	10	GPIO15	down	16	RXD0	SD7			
RTS1	SPI1 CE1_N	RTS0	reserved	SD9	reserved	0	down	GPIO17	11	12	GPIO18	down	1	PCM_CLK	SD10		BSCSL_SDA/MOSI	SPI1 CE0_N
ARM_TMS	SD1_DAT3	reserved	reserved	reserved	2	down		GPIO27	13	14	GND							
ARM_TRST	SD1_CLK	reserved	SD14	reserved	3	down		GPIO22	15	16	GPIO23	down	4	reserved	SD15	reserved	SD1_CMD	ARM_RTCK
50mA maximum on 3.3V supply									3.3V	17	18	GPIO24	down	5	reserved	SD16	reserved	SD1_DAT0
	reserved	SD2	SPI0 MOSI	12	down			GPIO10	19	20	GND							ARM_TDO
	reserved	SD1	SPI0 MISO	13	down			GPIO9	21	22	GPIO25	down	6	reserved	SD17	reserved	SD1_DAT1	ARM_TCK
	reserved	SD3	SPI0 CLK	14	down			GPIO11	23	24	GPIO8	up	10	SPI_CE0_N	SD0	reserved		
								GND	25	26	GPIO7	up	11	SPI_CE1_N	SWE_N / SRW_N	reserved		
Do not use (GPIO0) -- see note 3	reserved	SA5	SDA0	30	up			ID_SD	27	28	ID_SC	up	31	SCL0	SA4	reserved	Do not use (GPIO1) -- see note 3	
ARM_TDO	reserved	SA0	GPIO1	21	up			GPIO5	29	30	GND							
ARM_RTCK	reserved	SOE_N/SE	GPIO2	22	up			GPIO6	31	32	GPIO12	down	26	PWM0	SD4	reserved		ARM_TMS
ARM_TCK	reserved	SD5	PWM1	23	down			GPIO13	33	34	GND							
	reserved	SD11	PCM_FS	24	down			GPIO19	35	36	GPIO16	down	27	reserved	SD8	reserved	CTS0	SPI1 CE2_N
ARM_TDI	SD1_DAT2	reserved	reserved	reserved	25	down		GPIO26	37	38	GPIO20	down	28	PCM_DIN	SD12	reserved	BSCSL / MISO	SPI1 MOSI
								GND	39	40	GPIO21	down	29	PCM_DOUT	SD13	reserved	BSCSL / CE_N	SPI1 SCLK

Type	Linux DT	Description
GPIO	sysfs	general purpose input/output
SPI	spi	serial peripheral interface
I2C	i2c0/i2c1	i2c Bus
UART	uart0	UART
PWM	pwm	Pulse Width Modulation
GPCLK	gp_clk	General purpose clock (GPCLK1 is reserved)
PCM	pcm	PCM audio
SA	smi	Secondary Memory Interface

- Note 1: The data in this table was created from the www.elinux.org web pages, system information, and datasheets where available.
- Note 2: On early models of the RPi, Pin 3 is GPIO0 and Pin 5 is GPIO1. Also, these pins have permanent on-board 1.8 kΩ pull-up resistors attached (for the i2c bus).
- Note 3: ID_SD and ID_SC pins are reserved for the ID EEPROM (for different HATs). This is an i2c interface that is probed at boot time in order to detect attached boards. This allows Linux to load the correct drivers for a HAT. See Chapter 8.

Register

Offset

MSB

32-bits for each register

LSB

Offset is from the virtual address 0x3F000000 on the RPi 2/3, and 0x20000000 on all other RPi models.

GPFSSELn

The Function Select mode for each GPIO (3 bits for each GPIO and 54 GPIOs in total)

Read/Write

Bits

[31-30]

[29-27]

[26-24]

[23-21]

[20-18]

[17-15]

[14-12]

[11-9]

[8-6]

[5-3]

[2-0]

GPFSSEL0

0000

X

FSEL9

FSEL8

FSEL7

FSEL6

FSEL5

FSEL4

FSEL3

FSEL2

FSEL1

FSEL0

GPFSSEL1

0004

X

FSEL19

FSEL18

FSEL17

FSEL16

FSEL15

FSEL14

FSEL13

FSEL12

FSEL11

FSEL10

GPFSSEL2

0008

X

FSEL29

FSEL28

FSEL27

FSEL26

FSEL25

FSEL24

FSEL23

FSEL22

FSEL21

FSEL20

GPFSSEL3

000C

X

FSEL39

FSEL38

FSEL37

FSEL36

FSEL35

FSEL34

FSEL33

FSEL32

FSEL31

FSEL30

GPFSSEL4

0010

X

FSEL49

FSEL48

FSEL47

FSEL46

FSEL45

FSEL54

FSEL43

FSEL42

FSEL41

FSEL40

GPFSSEL5

0014

FSEL53

FSEL52

FSEL51

FSEL50

GPSETn

The Output Set register - use this to set a GPIO high (1 bit for each of the 54 GPIOs)

Read/Write

GPSET0

001C

[31-0] mapped to GPIO31 to GPIO0 (1 = set GPIO)(0 = no effect)

GPSET1

0020

[31-22] X

[21-0] mapped to GPIO53 to GPIO32 (1 = set GPIO)(0 = no effect)

GPCLRn

The Output Clear register - use this to set a GPIO low (1 bit for each of the 54 GPIOs)

Read/Write

GPCLR0

0028

[31-0] mapped to GPIO31 to GPIO0 (1 = clear GPIO)(0 = no effect)

GPCLR1

002C

[31-22] X

[21-0] mapped to GPIO53 to GPIO32 (1 = clear GPIO)(0 = no effect)

GPLVLn

The Level Read register - use this to read the value of a GPIO (1 bit for each of the 54 GPIOs)

Read Only

GPLVL0

0034

[31-0] mapped to GPIO31 to GPIO0 (1 = level is high)(0 = level is low)

GPLVL1

0038

[31-22] X

[21-0] mapped to GPIO53 to GPIO32 (1 = level is high)(0 = level is low)

GPPUD

The Pull-up/Pull-down Enable register - use this to define the configuration

Read/Write

GPPUD

0094

[31-2] X

[1-0]

GPPUDCLKn

The Pull-up/Pull-down Enable Clock register - use this to apply GPPUD to a particular GPIO

Read/Write

GPPUDCLK0

0098

[31-0] mapped to GPIO31 to GPIO0 (1 = assert clock)(0 = no effect)

GPPUDCLK1

009C

[31-22] X

[21-0] mapped to GPIO53 to GPIO32 (1 = assert clock)(0 = no effect)

Function

GPFSSELn

Bits

Meaning

000

input

001

output

100

ALT0

101

ALT1

110

ALT2

111

ALT3

011

ALT4

010

ALT5

Example: Set GPIO17 to be an output and set it high.

Solution: Write bits 001 to FSEL17, which is bits 21, 22, and 23 of the GPFSSEL1 register to set the pin up as an output.

Then write a 1 to bit 17 of the GPSET0 register to set the output high.

GPFSSEL1

[31]

[30]

...

[24]

[23]

[22]

[21]

[20]

...

[0]

X

X

...

?

0

0

1

?

...

?

FSEL17

Do not change the "?" bits as this will affect other GPIO select modes!

Function

PUD

Bits

Meaning

00

no pull-up/down

01

pull-down

10

pull-up

11

X

Figure 3 – Raspberry Pi 2/3 GPIO memory addressing information

Name	Function	See section
SDA0	BSC ⁵ master 0 data line	BSC
SCL0	BSC master 0 clock line	BSC
SDA1	BSC master 1 data line	BSC
SCL1	BSC master 1 clock line	BSC
GPCLK0	General purpose Clock 0	<TBD>
GPCLK1	General purpose Clock 1	<TBD>
GPCLK2	General purpose Clock 2	<TBD>
SPI0_CE1_N	SPI0 Chip select 1	SPI
SPI0_CE0_N	SPI0 Chip select 0	SPI
SPI0_MISO	SPI0 MISO	SPI
SPI0_MOSI	SPI0 MOSI	SPI
SPI0_SCLK	SPI0 Serial clock	SPI
PWMx	Pulse Width Modulator 0..1	Pulse Width Modulator
TXD0	UART 0 Transmit Data	UART
RXD0	UART 0 Receive Data	UART
CTS0	UART 0 Clear To Send	UART
RTS0	UART 0 Request To Send	UART
PCM_CLK	PCM clock	PCM Audio
PCM_FS	PCM Frame Sync	PCM Audio
PCM_DIN	PCM Data in	PCM Audio
PCM_DOUT	PCM data out	PCM Audio
SAx	Secondary mem Address bus	Secondary Memory Interface
SOE_N / SE	Secondary mem. Controls	Secondary Memory Interface
SWE_N / SRW_N	Secondary mem. Controls	Secondary Memory Interface
SDx	Secondary mem. data bus	Secondary Memory Interface
BSCSL SDA / MOSI	BSC slave Data, SPI slave MOSI	BSC ISP slave
BSCSL SCL / SCLK	BSC slave Clock, SPI slave clock	BSC ISP slave
BSCSL - / MISO	BSC <not used>, SPI MISO	BSC ISP slave
BSCSL - / CE_N	BSC <not used>, SPI CSn	BSC ISP slave
Name	Function	See section
SPI1_CEx_N	SPI1 Chip select 0-2	Auxiliary I/O
SPI1_MISO	SPI1 MISO	Auxiliary I/O
SPI1_MOSI	SPI1 MOSI	Auxiliary I/O
SPI1_SCLK	SPI1 Serial clock	Auxiliary I/O
TXD0	UART 1 Transmit Data	Auxiliary I/O
RXD0	UART 1 Receive Data	Auxiliary I/O
CTS0	UART 1 Clear To Send	Auxiliary I/O
RTS0	UART 1 Request To Send	Auxiliary I/O
SPI2_CEx_N	SPI2 Chip select 0-2	Auxiliary I/O
SPI2_MISO	SPI2 MISO	Auxiliary I/O
SPI2_MOSI	SPI2 MOSI	Auxiliary I/O
SPI2_SCLK	SPI2 Serial clock	Auxiliary I/O
ARM_TRST	ARM JTAG reset	<TBD>
ARM_RTCK	ARM JTAG return clock	<TBD>
ARM_TDO	ARM JTAG Data out	<TBD>
ARM_TCK	ARM JTAG Clock	<TBD>
ARM_TDI	ARM JTAG Data in	<TBD>
ARM_TMS	ARM JTAG Mode select	<TBD>

Figure 4 – BCM2835 peripherals function descriptions