Assignment 4

For this assignment use the same problem, you worked on for assignment 3.

You can start by fixing the problems found in Assignment 3 and then perform the following tasks:

1. Create user interface for input of data, required for functioning of the application. Use WPF controls and mechanisms
2. Create a mechanism of accepting data from the screen fields, checking all data for validity and signaling errors to the user by marking wrong data in red color
3. After all data satisfies the criteria set by the program, store it in the file in binary format
4. Continue storing data all input is finished
5. Read the data from the file you created and output the data in the text block sorted by a field of your choice
6. Display the data in the text block placing data for each client on separate line