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EARIN



Project Song Recommender

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1. Introduction

1.1. Assigned task

Develop a song recommender system from datasets of song attributes. Students may choose one or a combination of datasets from the references below. Feel free to choose any approach to develop a solution; however, you are encouraged to use multiple methods to compare performance.

The goal of this project is as follows:

- Perform exploratory data analysis (EDA) on the dataset to understand data distribution and statistical significance of each feature and observe trends. Develop hypotheses and reasoning that can help when building a model.
- Perform data preprocessing to prepare the data before feeding into the model, e.g., feature cleaning, selection and rescale.
- Split the dataset to create separate training and validation datasets.
- Train and compare regression models (may use ML libraries like Scikit-Learn). Evaluate the model's performance metric and assess the impact of the preprocessing strategy (e.g., contribution of features). Entropy).

2. Datasets

We have chosen one big datasets to work with, which contains song titles and additional data.

- 10 millions tracks dataset [1] - Many metadata of songs, including audio features, such as loudness, danceability, etc.

2.1. Overview

This section will be dedicated to the **10+ M. Beatport Tracks / Spotify Audio Features** dataset as it will be a crucial part of our system. Not only is it the foundation for our song type classifier, but it will also later join with the Spotify playlist to generate the popularity metric.

Table ***audio_features*** on shape (4687104, 15) contains columns 'isrc', 'acousticness', 'danceability', 'duration_ms', 'energy', 'instrumentalness', 'key', 'liveness', 'loudness', 'mode', 'speechiness', 'tempo', 'time_signature', 'valence', 'updated_on' that will partially save a purpose of the features used to classify the type of songs.

Listing 1. "Basic statistics 10 millions trakcs dataset - audio_features table"

```
1      acousticness  danceability  duration_ms  energy  \
2  count  4.687104e+06  4.687104e+06  4.687104e+06  4.687104e+06
3  mean   1.115222e-01  6.762825e-01  3.395846e+05  7.149000e-01
4  std    2.241004e-01  1.573557e-01  1.909052e+05  2.097366e-01
5  min    0.000000e+00  0.000000e+00  1.000000e+03  0.000000e+00
6  25%    9.820000e-04  5.980000e-01  2.453330e+05  5.840000e-01
7  50%    9.170000e-03  7.130000e-01  3.411600e+05  7.500000e-01
8  75%    8.500000e-02  7.970000e-01  4.135420e+05  8.860000e-01
9  max    9.960000e-01  1.000000e+00  6.074945e+06  1.000000e+00
10
11     instrumentalness  key  liveness  loudness  \
12 count  4.687104e+06  4.687104e+06  4.687104e+06  4.687104e+06
13 mean    6.336123e-01  5.556958e+00  1.746018e-01 -9.215520e+00
14 std    3.432355e-01  3.690800e+00  1.629871e-01  4.168868e+00
15 min    0.000000e+00  0.000000e+00  0.000000e+00 -6.000000e+01
16 25%    3.840000e-01  2.000000e+00  8.390000e-02 -1.105900e+01
17 50%    8.180000e-01  6.000000e+00  1.100000e-01 -8.640000e+00
18 75%    8.890000e-01  9.000000e+00  1.910000e-01 -6.590000e+00
19 max    1.000000e+00  1.100000e+01  1.000000e+00  5.485000e+00
20
21     mode  speechiness  tempo  time_signature  valence
22 count  4.687104e+06  4.687104e+06  4.687104e+06  4.687104e+06  4.687104e+06
23 mean   5.422555e-01  8.774978e-02  1.268136e+02  3.959320e+00  3.957805e-01
24 std    4.982113e-01  8.655872e-02  2.113567e+01  3.182083e-01  2.555503e-01
25 min    0.000000e+00  0.000000e+00  0.000000e+00  0.000000e+00  0.000000e+00
26 25%    0.000000e+00  4.440000e-02  1.200000e+02  4.000000e+00  1.760000e-01
27 50%    1.000000e+00  5.810000e-02  1.260000e+02  4.000000e+00  3.660000e-01
28 75%    1.000000e+00  8.770000e-02  1.330000e+02  4.000000e+00  5.860000e-01
29 max    1.000000e+00  9.690000e-01  2.500000e+02  5.000000e+00  1.000000e+00
30
31 RangeIndex: 4687104 entries, 0 to 4687103
32 Data columns (total 15 columns):
33 #  Column  Dtype
34 ---  ---
35 0  isrc      object
36 1  acousticness  float64
37 2  danceability  float64
38 3  duration_ms   int64
39 4  energy        float64
40 5  instrumentalness  float64
41 6  key           int64
42 7  liveness      float64
43 8  loudness      float64
44 9  mode          int64
45 10 speechiness  float64
46 11 tempo        int64
47 12 time_signature  int64
48 13 valence      float64
49 14 updated_on   object
```

To get the rest of the information about the tracks, we need to use three more tables: table **bp_track**, **bp_artist** and **bp_artist_release** to extract the song name and artist performing the song. For that matter, we will use the **isrc** and **artist_id** and **release_id** as foreign keys to join all of the tables.

Listing 2. "Basic statistics 10 millions tracks dataset - bp_track table"

```

1 Shape: (10685331, 17)
2 Data columns (total 17 columns):
3 #   Column              Dtype
4 ---  ---
5 0   track_id             int64
6 1   title                object
7 2   mix                  object
8 3   is_remixed           object
9 4   release_date         object
10 5   genre_id             int64
11 6   subgenre_id          float64
12 7   track_url            object
13 8   bpm                  int64
14 9   duration              object
15 10  duration_ms           float64
16 11  isrc                  object
17 12  key_id                float64
18 13  label_id              int64
19 14  release_id            int64
20 15  updated_on            object
21 16  is_matched_spot       object
22
23      track_id      genre_id      subgenre_id      bpm      duration_ms \
24 count  1.068533e+07  1.068533e+07  715425.000000  1.068533e+07  1.068270e+07
25 mean   1.012787e+07  2.124393e+01   213.801935    1.207246e+02  3.445434e+05
26 std    5.188218e+06  2.791291e+01    63.433043    1.912638e+01  2.021613e+05
27 min    4.971000e+03  1.000000e+00     5.000000    0.000000e+00  0.000000e+00
28 25%    5.745950e+06  5.000000e+00    210.000000    1.200000e+02  2.505030e+05
29 50%    1.063708e+07  1.100000e+01    246.000000    1.250000e+02  3.480290e+05
30 75%    1.472322e+07  1.500000e+01    246.000000    1.280000e+02  4.147200e+05
31 max    1.815576e+07  9.900000e+01    268.000000    2.580000e+02  2.300677e+07
32
33      key_id      label_id      release_id
34 count  1.067908e+07  1.068533e+07  1.068533e+07
35 mean   1.321047e+01  3.889163e+04  2.267419e+06
36 std    8.739974e+00  2.846908e+04  1.157646e+06
37 min    1.000000e+00  3.000000e+00  3.400000e+01
38 25%    6.000000e+00  1.520000e+04  1.365546e+06
39 50%    9.000000e+00  3.294200e+04  2.298173e+06
40 75%    2.000000e+01  6.093900e+04  3.235510e+06
41 max    3.400000e+01  1.162360e+05  4.271957e+06
42
43 <class 'pandas.core.frame.DataFrame'>
44 RangeIndex: 10685331 entries, 0 to 10685330

```

2.2. Pre-processing

As mentioned, we are starting by joining all the tables of interest. In that case, we will use only inner join to receive only rows that are present in all of the tables.

```

1 df_full_track_information = pd.merge(df, df_track_details, on='isrc', how='inner')
2 unique_isrc = df_full_track_information['isrc'].nunique()
3 print(f"unique_isrc: {unique_isrc}")
4 print(f"df_full_track_information: {df_full_track_information.shape}")
5
6 df_full_track_information = df_full_track_information.drop_duplicates(subset=["isrc"])
7
8 fd_release_artist_names = pd.merge(
9     df_artist_release_keys, df_artist_details, on="artist_id", how="inner"
10 )
11 df_full_track_information = pd.merge(
12     df_full_track_information, fd_release_artist_names, on="release_id", how="inner"
13 )

```

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In the end, we only want to receive unique isrc IDs to avoid data publication, and after moving duplicated entries, we received **4667811** rows.

```
1 Amounts od NA data cells:
2 isrc 0
3 acousticness 0
4 danceability 0
5 duration_ms_x 0
6 energy 0
7 instrumentalness 0
8 key 0
9 liveness 0
10 loudness 0
11 mode 0
12 speechiness 0
13 tempo 0
14 time_signature 0
15 valence 0
16 updated_on_x_x 0
17 track_id 0
18 title 197
19 mix 0
20 is_remixed 0
21 release_date 0
22 genre_id 0
23 subgenre_id 43708989
24 track_url 0
25 bpm 0
26 duration 7111
27 duration_ms_y 7111
28 key_id 22668
29 label_id 0
30 release_id 0
31 updated_on_y_x 0
32 is_matched_spot 0
33 artist_id 0
34 updated_on_x_y 0
35 artist_name 264
36 artist_url 0
37 updated_on_y_y 0
38 dtype: int64
39 Duplicated values within the dataset: 0
```

There is no data, and there are no duplicated values, but within the dataset, there are columns containing missing values. The columns with missing values are title, subgenre_id, duration, duration_ms_y, and key_id. In case of missing values in the column, the rows containing missing values will be removed to allow further analysis.

2.3. Exploratory data analysis

After joining the tables, we have a lot of redundant data within our dataset. We will start our analysis by defining the song featured and later checking which of them has a direct impact on the data.

The initial song features are described by categories: "title", "artist_name", "isrc", "acousticness", "danceability", "duration_ms_y", "energy", "instrumentalness", "key", "liveness", "loudness", "mode", "speechiness", "tempo", "valence". We will drop the "isrc", "title", and "artist_name" columns as core features that will be valuable for classification.

Listing 3. "Initial song features data frame details"

```

1 Index(['acousticness', 'danceability', 'duration_ms_y', 'energy',
2       'instrumentalness', 'key', 'liveness', 'loudness', 'mode',
3       'speechiness', 'tempo', 'valence'],
4       dtype='object')
5
6 title      artist_name      isrc  acousticness \
7 801 The Whole World      Royal DJ's  ATAQ71300015    0.000452
8 802 The Whole World      Crew 7    ATAQ71300015    0.000452
9 803 The Whole World      Geeno Fabulous  ATAQ71300015    0.000452
10 804 The Whole World      Martin Weleno  ATAQ71300015    0.000452
11 805 The Whole World      Send and Return  ATAQ71300015    0.000452
12
13 danceability  duration_ms_y  energy  instrumentalness  key  liveness \
14 801      0.634      160000.0    0.92      0.876      1    0.345
15 802      0.634      160000.0    0.92      0.876      1    0.345
16 803      0.634      160000.0    0.92      0.876      1    0.345
17 804      0.634      160000.0    0.92      0.876      1    0.345
18 805      0.634      160000.0    0.92      0.876      1    0.345
19
20 loudness  mode  speechiness  tempo  valence
21 801    -5.918      1      0.058    128    0.435
22 802    -5.918      1      0.058    128    0.435
23 803    -5.918      1      0.058    128    0.435
24 804    -5.918      1      0.058    128    0.435
25 805    -5.918      1      0.058    128    0.435
26
27 acousticness  danceability  duration_ms_y  energy  instrumentalness  key \
28 801    0.000452      0.634      160000.0    0.92      0.876      1
29 802    0.000452      0.634      160000.0    0.92      0.876      1
30 803    0.000452      0.634      160000.0    0.92      0.876      1
31 804    0.000452      0.634      160000.0    0.92      0.876      1
32 805    0.000452      0.634      160000.0    0.92      0.876      1
33
34 liveness  loudness  mode  speechiness  tempo  valence
35 801    0.345    -5.918      1      0.058    128    0.435
36 802    0.345    -5.918      1      0.058    128    0.435
37 803    0.345    -5.918      1      0.058    128    0.435
38 804    0.345    -5.918      1      0.058    128    0.435
39 805    0.345    -5.918      1      0.058    128    0.435
40 (3114827, 12)

```

To represent some basic characteristics on the dataset, we presented mean values of the core song characteristics Figure 2.1, most common artists available calculated by the song count Figure 2.1 and distribution histograms of all the features.

2. Datasets

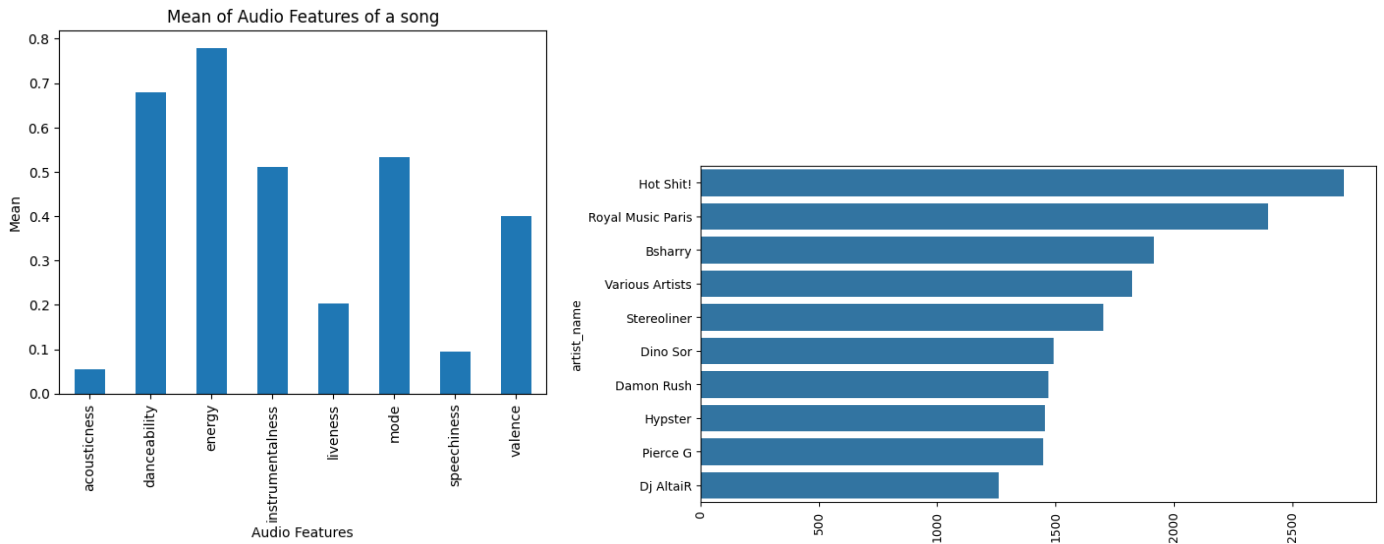


Figure 2.1. Mean values of song core features and most popular artists by song count

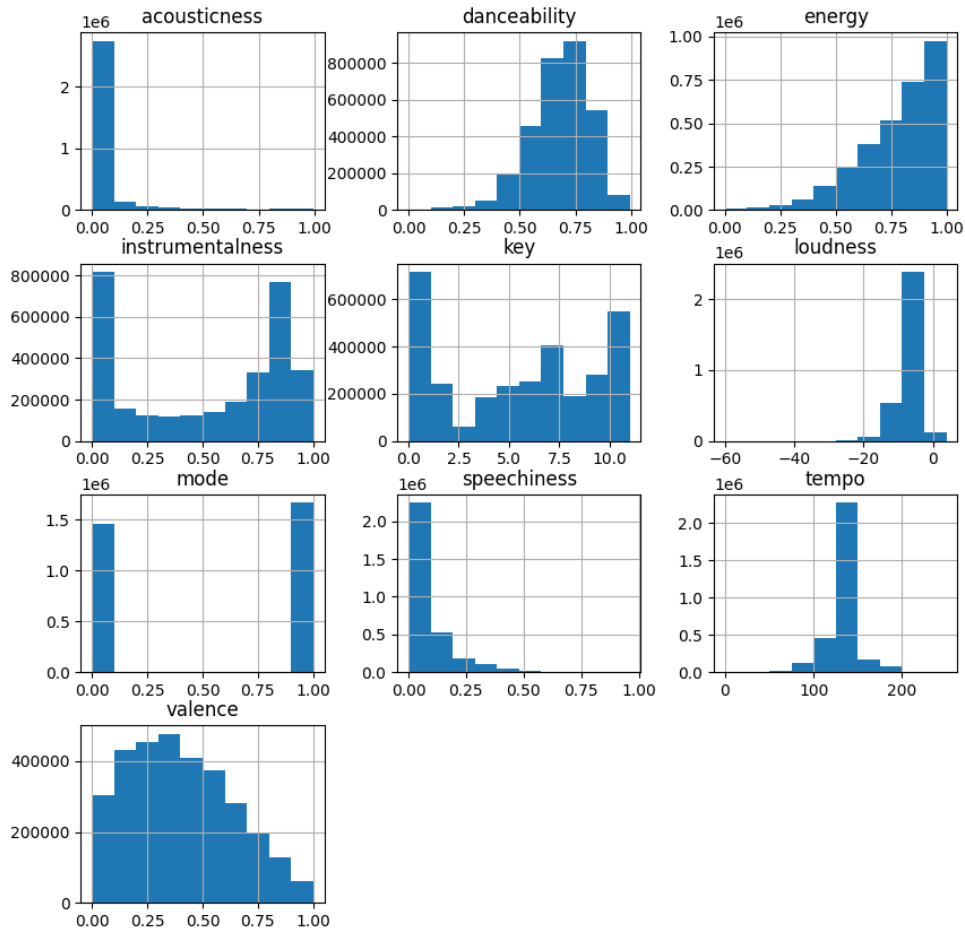


Figure 2.2. Histograms of the distribution of the song features

Now, we will analyze the underlying structure and connections of the factors and features within the dataset by creating a correlation matrix Figure 2.3.

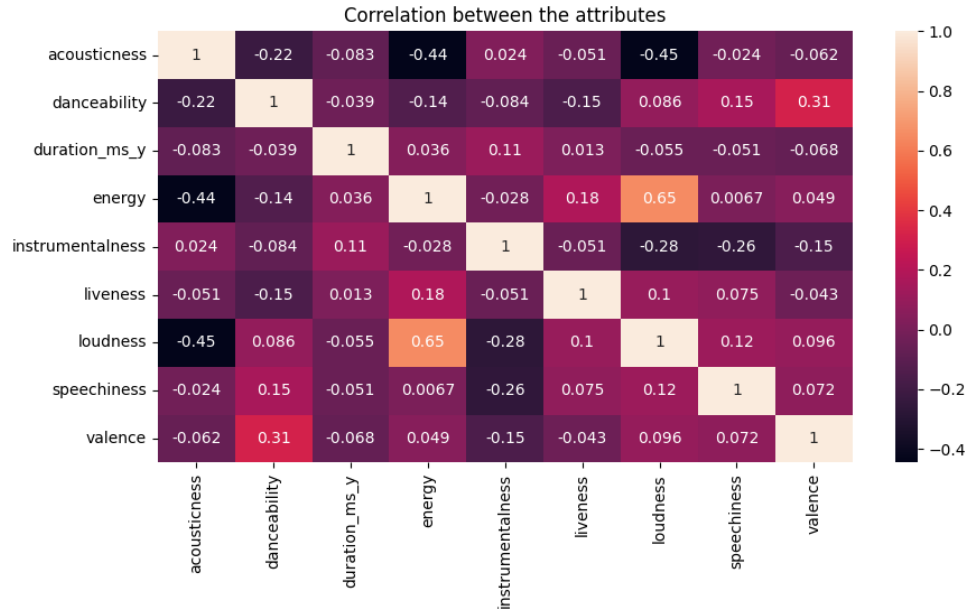


Figure 2.3. Correlation matrix of all features

From the correlation matrix, we can see that "loudness" and "energy" are the most correlated features, and "danceability" and "valence" are the second ones. On the other hand, "liveness" and "duration_ms_y" are the least correlated features with the rest of the features, so they can be removed from the dataset **for PCA analysis**. The results can be seen on the Figure 2.4.

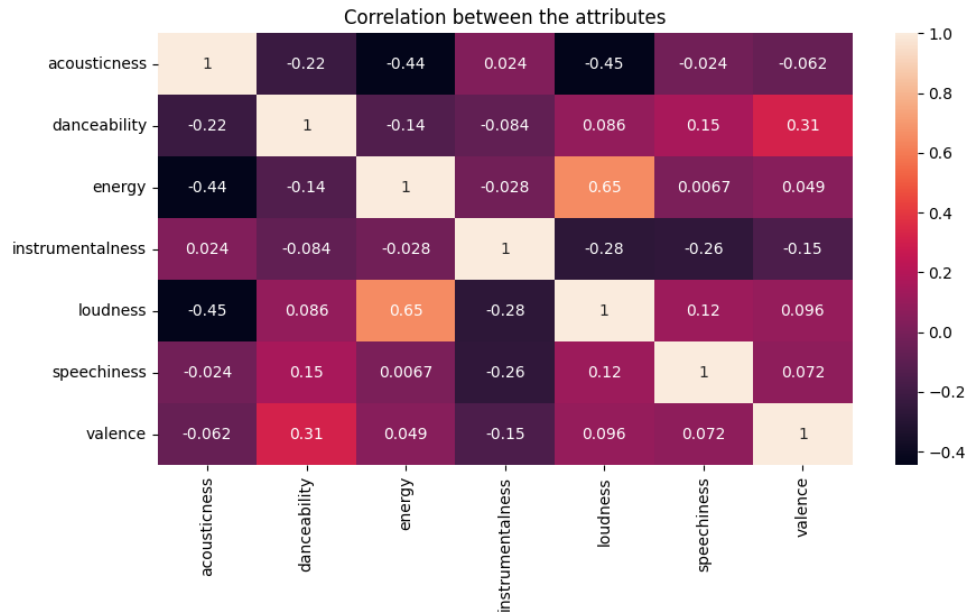


Figure 2.4. Correlation matrix of all features after dropping features

2.3.1. Exploratory factor analysis (with maximum likelihood)

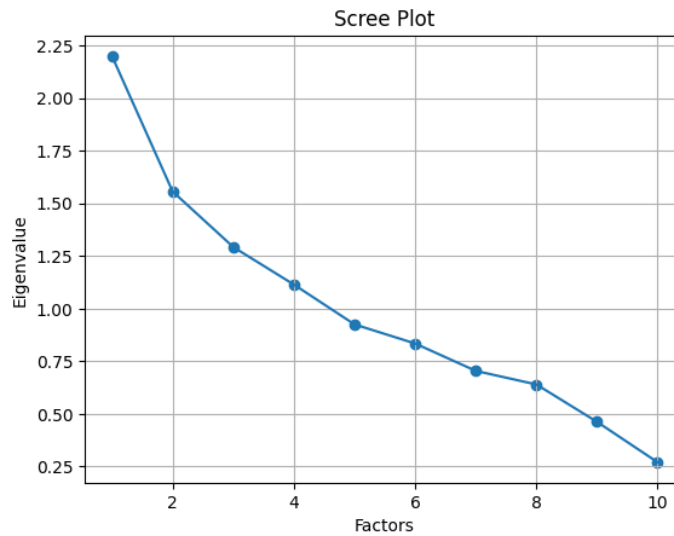


Figure 2.5. Plot of the eigenvalue versus the number of factors

Looking at the scree plot, we can see that the first 4,5 factors bring the most variance to the data. In our analysis, we will use 5 factors.

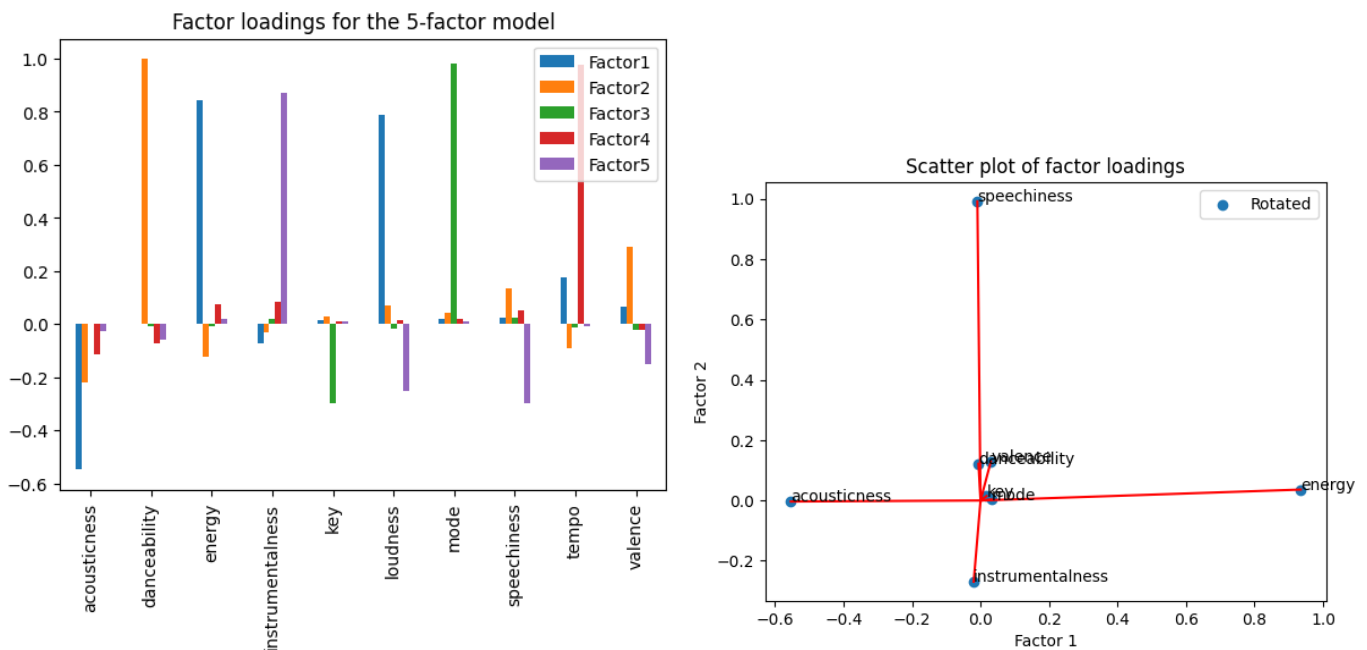


Figure 2.6. Factor loading plot and rotated actor loading plot

By looking at the factors, we will remove the most correlated features to avoid multicollinearity. This way, we should receive the most accurate clustering results. By looking at the loadings, we will remove "loudness" and "tempo" since they are the most correlated features with the factors.

```
1 df_correlated_features = df_core_song_features.drop(  
2     columns=["key", "mode", "instrumentalness"],  
3 )
```

2.3.2. Clustering

Continuing our work with clustering, we will use the elbow method to find the optimal K value in a k-means clustering algorithm. We tested cluster values from 1 to 12, displayed in the Figure 2.7.

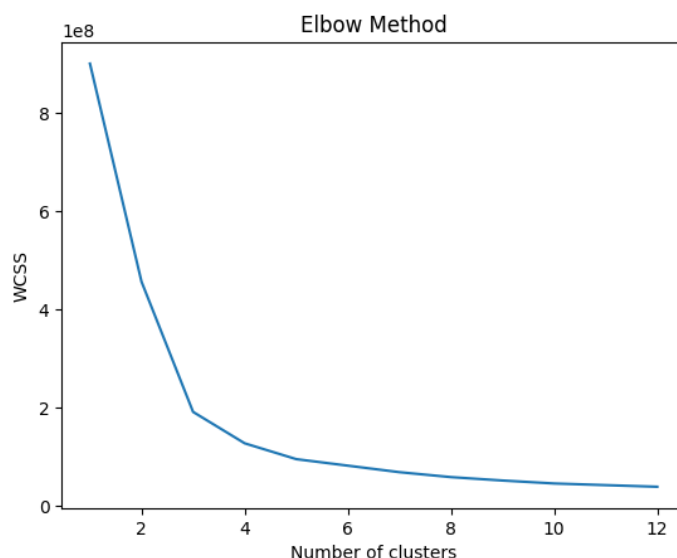


Figure 2.7. Visualization of the elbow method

The elbow plot shows that the most accurate number of clusters is 3 or 6. To make that decision, we will visualize scatter plots of those clustering results. If the results are acceptable, we would like to take the biggest amount for system optimization.

From the Figure 2.8 of flusters displayed by the duration and danceability features, we can see that clusters are split, giving us a reliable result for those features. That gives us hope that we can use a similar approach to training our classifier to optimize the type annotation within our system.

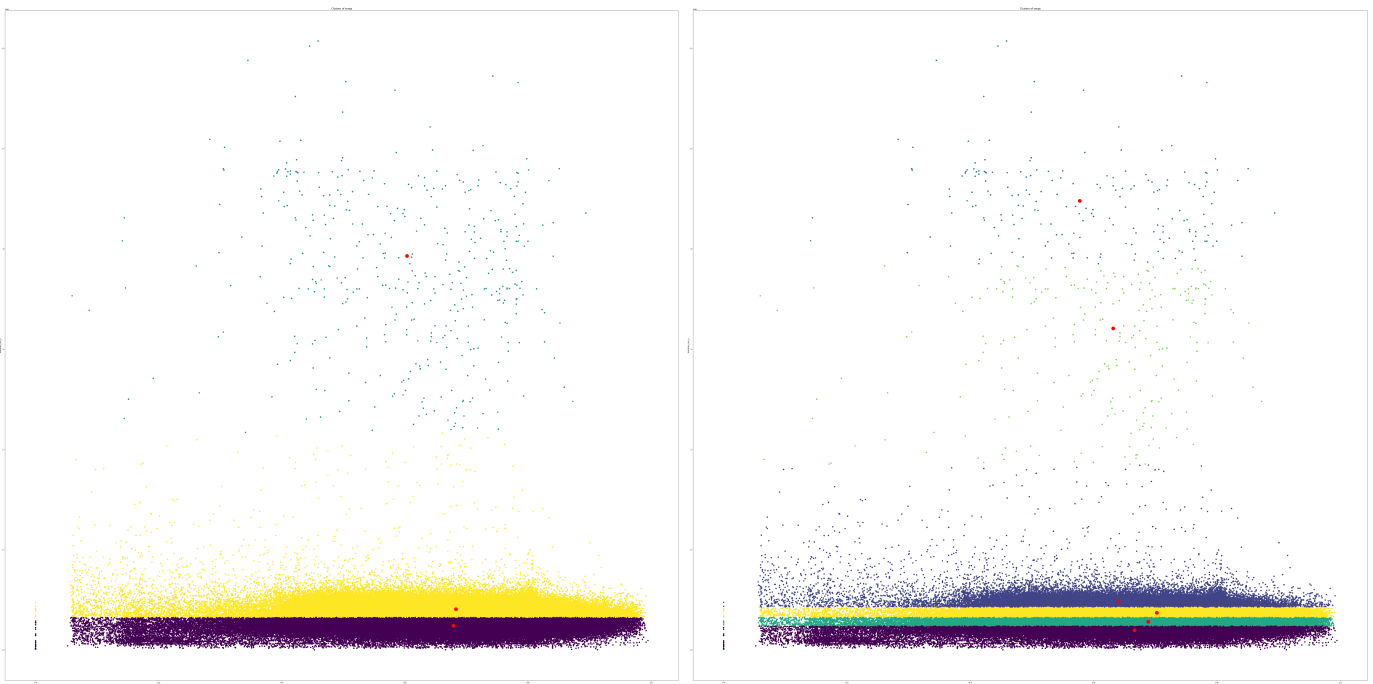


Figure 2.8. Results of plots for the 3 and 6 clusters, respectively

3. Technical Approach

3.1. Architecture

Architecture of our solution can be seen on Figure 3.1, Figure 3.2, Figure 3.3. A description of the operation of this solution can be found below.

1. Take identifiers of one or a couple of songs from the input.
2. Fetch song audio features using Spotify Feature Resolver API.
3. By using a song type classifier, classify input songs to the specific clusters.
4. For each input song, get songs from the cluster they are in and find the most similar songs to the input one among songs from this cluster.
5. Filter songs that satisfy the wanted value of popularity metric.
6. Return found songs to the output.

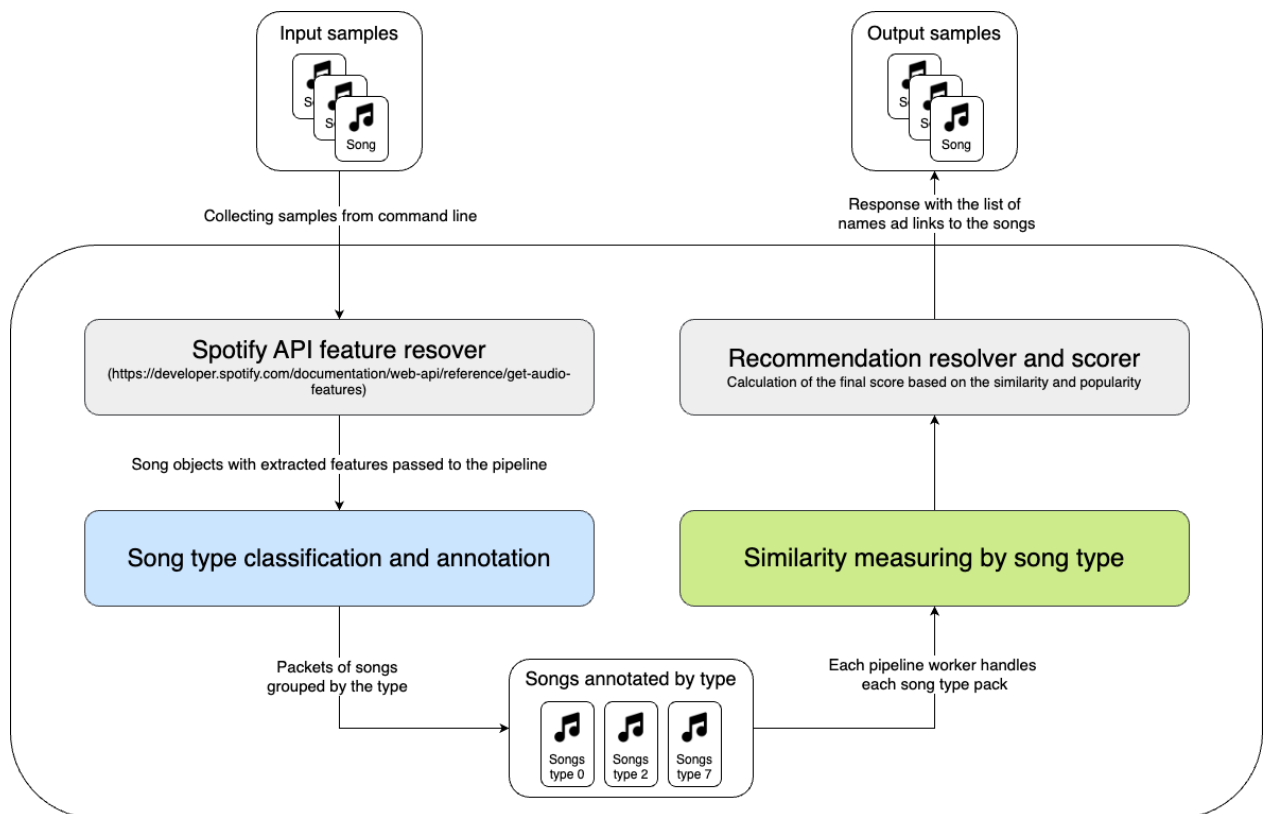


Figure 3.1. Architecture overview

3.1.1. Used algorithms, models

- Clustering - KMeans, using MiniBatch, supports a large amount of input data, which will be important when using the classifier with the input dataset, which consists of 10 million records. Moreover, this algorithm is quite fast, as evidenced by comparisons from Scikit-Learn [2]. Additionally, GaussianMixture can be used for clustering, offering a more flexible approach by modeling the data as a mixture of several Gaussian distributions. This can be particularly useful when the clusters are not spherical

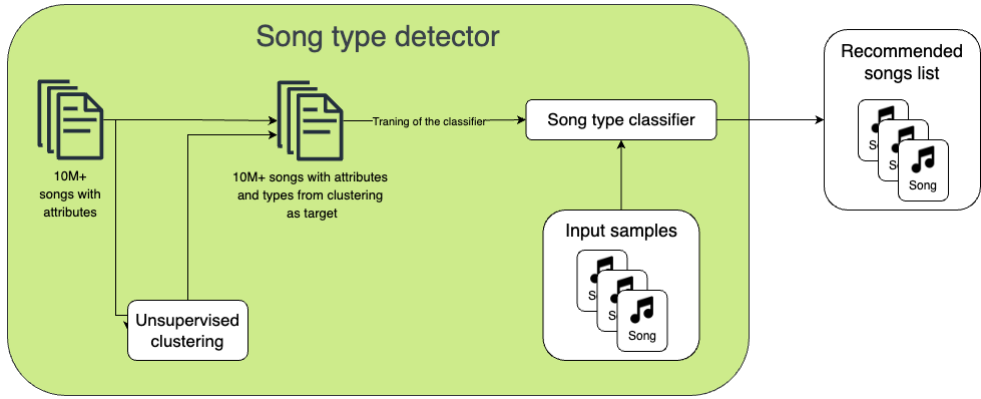


Figure 3.2. Song type detector architecture

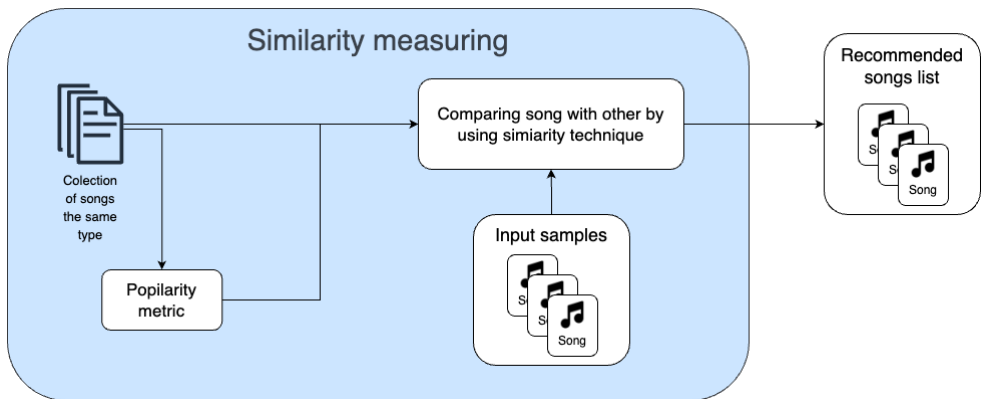


Figure 3.3. Similarity measuring architecture

or have different sizes. GaussianMixture also provides probabilistic cluster assignments, which can be beneficial for more nuanced data analysis. While generally more computationally intensive than KMeans, this algorithm can yield more accurate results for complex datasets by better accommodating the underlying data distribution.

- Calculating popularity - for calculating the popularity of songs, we first find the release the song is in and take the popularity of this release. Then, to determine the popularity of the selected song, we will use values from the popularity column from file `sp_releases`, which we will divide by the number of songs in the release.
- Displaying song recommendations: In the end, the script displays recommended songs, showing their names, artists, and external URLs.

Additionally, command-line argument parsing is incorporated to allow users to specify the song name and popularity threshold directly.

Moving over to the heart of the system being implemented by the `clustering.py`, it handles cluster fitting, similarity calculation, and data manipulation. Some of the key functions are:

1. **train_clustering:** For clustering we used MiniBatchKMeans algorithm. The training process starts with loading and preprocessing the dataset, then configuring and training the clustering model with a

specified number of clusters. In the end, the trained model is saved using Joblib for future use. This model will later be used to predict the cluster of new songs based on their audio features.

2. **find_most_similar** - This function calculates the cosine similarity between a given song (wanted) and a list of candidate songs within the same cluster (candidates). After preprocessing the candidates, it computes the similarity scores and returns the top five most similar songs. This method is particularly effective for recommending acoustically similar songs to a given track.
3. **find_popular** - The goal of this method is to judge the tracks based on their popularity. The popularity metric is extracted by using the release popularity feature and then dividing it by the number of songs. It merges the song dataset with additional popularity data (loaded separately) and filters songs to only include those exceeding a specified popularity threshold. This ensures that the recommendations match the user's musical taste in audio features and are popular enough according to the defined metric.

Ultimately, the fundamentals of our song recommendation system use clustering and similarity metrics to offer relevant and appealing song suggestions based on audio features.

3.2. Preliminary similarity results

The exemplary results of our system can be seen by running a command:

```
1 python3.10 main.py
2 Enter song name: Shape of you
3 Do you want to change popularity or temperature? popularity=0.5, temperature=0.5 (y/n):
4 Retrieving song features...
5 Selecting songs according to popularity > 0.5
6 Predicting most similar songs...
```

The result of the following command is 5 recommended songs with their similarity measures; for now, we are displaying 5 songs instead of the 2 we stated previously for debugging purposes.

```
1 Midnight Sadness
2 ['Besomorph', 'broke', 'RIELL', 'WISNER']
3 {'spotify': 'https://open.spotify.com/track/34zqbYA9IoNzf1S6FUGaWd'}
4 Similarity: 0.9208420442530053
5
6 Paradise - Acoustic
7 ['Stevie Appleton']
8 {'spotify': 'https://open.spotify.com/track/1uKavGXL05NzhPHSOUIg91'}
9 Similarity: 0.8913046067511546
10
11 Me Falta el Aire
12 ['Puppy Sierna', 'Dayvi', 'HmGipsy']
13 {'spotify': 'https://open.spotify.com/track/4Qx9VNry4A0cmQ2bkeXsdi'}
14 Similarity: 0.7685539886283258
15
16 Ruger
17 ['Ruger']
18 {'spotify': 'https://open.spotify.com/track/4fVN8qEZf8TQo2ybK8UUHj'}
19 Similarity: 0.6715958015888648
20
21 Once Upon a Time
22 ['Max Oazo', 'Moonessa']
23 {'spotify': 'https://open.spotify.com/track/0KSoYBtvBJyN361xysQkic'}
24 Similarity: 0.6489239038351012
```

From the one million samples randomly chosen, we picked 5 samples with the best similarity, varying from 0.92 to 0.64. Knowing the sound of the "Shape of You," we can listen to the recommended songs and

3. Technical Approach

hear similar flows and song vibes. The tool works well for more popular music genres, mostly because of the many possibilities.

The user can customize the parameters of `popularity` and `popularity` by setting the value bigger than zero and smaller than one, which will filter out the less popular songs or take a larger sample set for the recommendation, respectively.

Listing 4. Available parameters of the song recommender

```
1 python main.py main.py --help
2 usage: main.py [-h] [--popularity POPULARITY] [--temperature TEMPERATURE]
3
4 Song recommendation system
5
6 options:
7   -h, --help            show this help message and exit
8   --popularity POPULARITY
9                        Minimum popularity of the song to be considered
10  --temperature TEMPERATURE
11                        Temperature of the recommendation system
```

3.3. Experiment analysis

We tested our solution on different parameters to determine better song similarity results. We tried to increase the correctness of clustering by decreasing the batch size and choosing a different number of clusters. Additionally, we disabled the convergence detection based on inertia by setting `max_no_improvements` to `None`. We will conduct more experiments by using different cluster sizes when we have a metric for evaluating recommendation accuracy. Additionally, we will assess its influence on the time needed for the program to find the recommendation. The next thing that we tested in our system is the popularity feature. We concluded that this part is an objective parameter, so we used it as an input variable to be defined by the system user.

4. Results

The tests were conducted to evaluate the effectiveness of various song recommendation models based on their ability to identify songs similar to a given input. Each model – GaussianMixture (GM) 5, GM 25, GM 50, MiniBatchKMeans (KM) 5, KM 25, and KM 50 was provided with a sample input song while popularity and temperature were set at 0.5. The models generated three song recommendations for each input. These recommendations were then assessed subjectively, focusing on the similarity between the recommended and input songs. The evaluation was based on the personal preference TZ – Tymon Źarski and BP – Bartosz Peczyński. These scores quantified each recommendation's effectiveness, allowing for a comparative analysis across different models. The consistency and accuracy of the recommendations were the primary criteria used to determine the best-performing model.

Table 4.1. Assessment of the recommended songs

Method	Sample input song	First recommendation	Score TZ/BP	Second recommendation	Score TZ/BP	Third recommendation	Score TZ/BP
GM 5	Sober Up (feat. Rivers Cuomo)	Headz Gone West 0.82	7.5/8.0	Something Strange 0.79	8.5/8.5	Gold 0.78	6.0/6.5
	I like the way you kiss me - Artemas	Headz Gone West 0.87	8.0/8.0	Another Chance 0.79	5.0/6.0	Bricks 0.73	2.5/2.0
	Columbia - Quevedo	Million Days 0.8	4.5/5.0	Walk Thru Fire 0.76	3.0/5.5	Sunny Days 0.75	7.0/7.5
	emotions - iann dior	Another Chance 0.79	2.5/3.5	Rooftop 0.7	3.5/4.0	What Do You Love 0.69	5.5/4.0
GM 25	Sober Up (feat. Rivers Cuomo)	Headz Gone West 0.82	7.5/8.0	Around the World - DAZZ Remix 0.70	6.5/7.0	Run Free 0.70	8.5/8.5
	I like the way you kiss me - Artemas	TOKYO HEAT 0.73	7.0/8.0	BAE 0.47	4.0/2.0	Friends 0.31	8.0/7.0
	Columbia - Quevedo	CHIAMAMI PER NOME 0.84	8.5/8.0	WASTED ON ME 0.79	7.5/7.0	Back To You 0.77	7.0/7.0
	emotions - iann dior	CHIAMAMI PER NOME 0.87	8.0/7.5	DANCE 0.72	3.0/3.0	Keep My Coo 0.62	4.5/5.0
GM 50	Sober Up (feat. Rivers Cuomo)	Gold 0.78	6.0/6.5	DANCE 0.75	7.0/7.0	Back To You 0.72	8.0/8.0
	I like the way you kiss me - Artemas	Somebody's Watching Me 0.94	7.0/6.5	Pégate Más 0.93	3.0/5.0	Fade Away 0.92	3.5/4.0
	Columbia - Quevedo	Back Row 0.91	3.0/3.5	MVMA 0.89	10.0/10.0	Your Stories 0.84	7.5/7.0
	emotions - iann dior	You 0.88	8.0/9.0	LOVE ME 0.87	5.0/6.0	Love You When You're Gone 0.86	8.5/5.0
kM 5	Sober Up (feat. Rivers Cuomo)	I Wanna Dance With Somebody 0.80	7.5/7.0	Something Strange 0.79	8.5/8.5	Gold 0.78	6.0/6.5
	I like the way you kiss me - Artemas	Remember 0.83	6.5/6.5	Chain My Heart 0.75	7.0/7.5	Bricks 0.73	2.5/2.0
	Columbia - Quevedo	Back To You 0.77	7.0/7.0	Sunny Days 0.75	7.0/7.5	La lune rousse 0.71	6.5/3.0
	emotions - iann dior	La lune rousse 0.92	8.5/8.5	Another Chance 0.79	2.5/3.5	Indian Summer 0.78	4.5/3.5
kM 25	Sober Up (feat. Rivers Cuomo)	Headz Gone West 0.82	7.5/8.0	Be Your Friend 0.77	8.0/7.5	Around the World - DAZZ Remix 0.70	6.5/7.0
	I like the way you kiss me - Artemas	Bricks 0.7328	2.5/2.0	TOKYO HEAT 0.73	7.0/8.0	DANCE 0.59	7.0/7.0
	Columbia - Quevedo	Nevada 0.92	4.0/5.0	Million Days 0.80	3.5/4.0	Something Strange 0.78	2.5/3.0
	emotions - iann dior	What Is Love 0.91	2.5/2.0	Senses - William Black Remix 0.90	7.5/8.0	Ask 0.89	5.5/6.5
kM 50	Sober Up (feat. Rivers Cuomo) pop 0.2	TOKYO HEAT 0.87	6.0/7.0	Texas Sun 0.86	3.0/3.5	love u again (with R3HAB) 0.85	6.5/6.0
	I like the way you kiss me - Artemas pop 0.4	Right Now - GATTÜSO Remix 0.95	5.5/6.5	Anywhere 0.92	7.0/8.0	Break It Down 0.87	1.0/1.0
	Columbia - Quevedo pop 0.4	Wicked Game 0.91	4.5/4.0	CHIAMAMI PER NOME 0.84	8.5/8.0	Walk On Water - Love Is Gone pt. 2 0.76	5.0/4.5
	emotions - iann dior pop 0.2	Friends In The Corner 0.95	6.5/6.0	Girl on Fire 0.91	3.0/2.0	Waking Up 0.89	4.0/4.0

The data analysis from the table indicates that GM 25 offers consistently high scores and accurate recommendations across various input songs, suggesting it might be the best model. Here are some observations that support this conclusion:

- **Consistent Performance:**
 - GM 25 maintains a good balance between high scores and consistency, which is crucial for reliable recommendations.
- **Broad Range of Accurate Recommendations:**
 - The model provides high scores and a diverse set of recommendations, indicating it can identify songs that align well with the input across different musical styles.

Therefore, based on the high scores, consistency, and diversity of recommendations, GM 25 is the best model for song recommendations according to the subjective assessment presented in the table.

5. References

- [1] *10+ m. beatport tracks / spotify audio features*, Accessed at 10.05.2024, <https://www.kaggle.com/datasets/mcfurland/10-m-beatport-tracks-spotify-audio-features>.
- [2] *Comparing different clustering algorithms on toy datasets*, Accessed at 11.05.2024, https://scikit-learn.org/stable/auto_examples/cluster/plot_cluster_comparison.html.