

Snow/Cloud Discriminator

Quick Guide





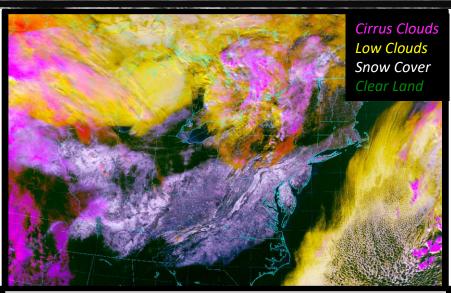
Why is the Snow/Cloud **Discriminator Important?**

The Snow/Cloud Discriminator combines information from 10 different bands on VIIRS (6 during the day and 4 at night) to help distinguish clouds from snow and ice. Unlike other RGBs for snow and cloud discrimination, which only work during the day, the Snow/ Cloud Discriminator utilizes the Day/Night Band (DNB) so it works around the clock. This is particularly useful during those long winter nights.

Daytime bands: 0.48, 0.67, 1.38, 1.61, 2.25,

10.7 μm.

Nighttime bands: DNB, 3.7, 8.6, 10.7 μm.



Daytime image of the Snow/Cloud Discriminator from S-NPP VIIRS over the mid-atlantic states at 1808 UTC, 24 January, 2016

Snow/Cloud Discriminator comprised of Day and Night Algorithms

Day

The daytime algorithm uses combinations of reflective and infrared bands on VIIRS, that includes a cloud mask from the 1.38 µm channel, and a normalized difference snow index (NDSI). The blue (B) color comes from scaled combinations of 0.67 μm, 1.38 μm, 2.25 μm, and NDSI. Green (G) is a combination of 0.48 μm and 1.38 μm. Red(R) is a scaled combination of 0.48 μm, 1.38 μm and 10.7 μm. Snow is highlighted in all three colors (white), low liquid clouds contribute to R and G (yellow), high clouds appear in B and R (pink).

Night

At night, we lose information from the visible and near-infrared bands on VIIRS, and replace them with the DNB and longwave IR bands scaled to produce similar colors. The 10.7-3.7 µm brightness temperature difference (BTD) is used to identify high/thin clouds. High/mid thick clouds utilize the 10.7 μm brightness temperature (BT). To identify low water clouds, the 10.7-8.55 µm BTD is applied. Anything bright in the DNB not identified as clouds in these tests is assumed to be snow/ice.

Impact on Operations

Primary Application

Snow/Ice at Night: The Day/Night Band helps identify snow and ice at night, which is difficult to do using traditional IR methods. Most other snow



Low Clouds and Fog: Low clouds appear yellow, making them easy to distinguish from the white snow. Low clouds can be easily discerned over marine areas as well.

Cloud Layers: High clouds appear pink/magenta and mid-level clouds appear orange, making it easy

to identify different layers of clouds.

Limitations

Missing Moonlight: The signal from the Day/Night Band at night is very weak without moonlight available, making the images noisy and snow difficult to detect.



Cold Valleys and Inversions: Very cold valleys and other cold (< -30 °F) land surfaces at night may falsely be colored pink like high clouds.

Other False Flags: Under certain conditions, high clouds at night may appear white like snow, or ice may appear yellow like low clouds. Sometimes, there just isn't enough signal to distinguish between them.

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RGB

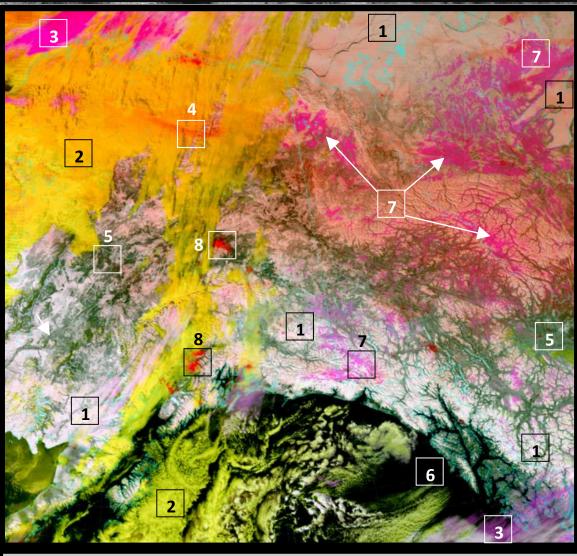
- Snow and ice (white/off-white)
- Low/liquid cloud (yellow)
- High/cirrus cloud (pink)
- Mid-level cloud/
 Thin high cloud
 over opaque liquid
 cloud (orange)
- Bare ground (dark green)
- Water (Black)
- Very cold ground (magenta)
- City lights at night (some versions) (red)

Note: colors may vary, particularly near the terminator and nights without moonlight; Auroras may appear white, yellow or pink depending on cloud cover below

Auroras



Auroras interfere with snow/ice detection, and take on the color of any clouds underneath them.



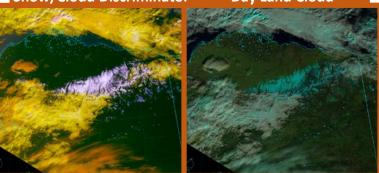
Nighttime image of Snow/Cloud Discriminator from S-NPP VIIRS over Alaska at 1121 UTC, 11 March, 2017.

Comparison to the Day Land Cloud RGB:

Unlike the Day Land Cloud RGB, the Snow/Cloud Discriminator works at night. Plus, it is designed to keep snow white and colors the clouds instead.

Snow/Cloud Discriminator

Day Land Cloud



1935 UTC 3 September 2017

Resources

RAMSDIS online archive:

http://tinyurl.com/RAMSDIS-Online-Archive

RAMMB-Slider

https://tinyurl.com/Snow-Cloud-Discriminator

NASA: NDSI

http://tinyurl.com/NDSI-NASA

Hyperlinks not available when viewing material in AIR Tool