

# CSE 312/504 OPERATING SYSTEMS

## HOMEWORK 4 REPORT

### PART 1

In designed my superblock like that:

```
| blockSize | firstValidAddress | rootDirectoryEntry |
```

And I designed my directory entry like that:

```
| name | attribute | date | time | firstBlockAddress | size |
```

Size holds entry count for directories.

And the content of my file is like this:

```
-----  
superBlock  
-----  
fatAddressingBlocks  
-----  
blocks for the usage of  
the files/directories  
-----
```

And the design of file allocation table (FAT) is like that (I denoted the free blocks with -2):

```
freeBlock:      -----  
                0  -2  
                -----  
firstBlockOfA:  1   6  
                -----  
freeBlock:      2   5  
                -----  
firstBlockOfB:  3   2  
                -----  
                4  -2  
                -----  
tailOfB:        5  -1  
                -----  
                6   7  
                -----  
tailOfA:        7  -1  
                -----
```

In fact, first blocks are fat addressing system are reserved by the superblock and fat addressing blocks, so that these blocks cannot be taken by any file/directory, and we can handle this situation by firstValidAddress flag which is in the superblock.

## **PART 2**

What I all did was just to implement what I explained in the first part.

## **PART 3**

### **dir**

In this command, I went down in the file till I found the folder to be listed.

### **mkdir**

Here I also went down till I found the folder to create a folder inside, then I increased the entry size of the parent folder, and put the new folder by taking a block from the fat allocation table. When I couldn't find the path to create the directory, I informed the user and exited the program.

### **rmdir**

Here I did almost the same with mkdir, but here I decreased the entry size of the parent, released the fat block and I moved the last entry to the removed index, to keep them sequential.

### **write**

Here firstly, If I couldn't open the file to write, I informed the user and exited the program. Unless, I went down to the required level with the path input entered. Then I created the file in the file system, allocated adequate number of blocks (size of the file/block size) to the file and linked it to the parent directory.

### **read**

Here I did the inverse of write; I read the file from file system, traversed all the occupied blocks one by one and wrote them to the denoted file block by block.

### **del**

Here what I did was just delete the file from the file system and decrease the size of the parent directory.

### **dumpe2fs**

Here I traversed all the file system with depth first order and wrote the address of all occupied blocks to the console for each file/directory.