INTERNSHIP DOCUMENTATION

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Summary—

This documentation reviews the progress I've made through applying for internships and jobs. The biggest part of obtaining an internship/job has been developing my resume and portfolio. I've really strived to create a unique experience for recruiters and show off what I can do. Even though I'm a UX Designer, I wanted to show potential employers that I can create a website by myself from scratch so that's what I've done. I designed my website through Adobe XD and Photoshop and then built the website all by scratch through HTML, CSS, and JS. I am proud of what it stands for and I feel like it really shows what I can accomplish.

Internship Hunt—

I haven't been able to find a internship/job yet, but I've been applying to a lot of positions. I've also started talking with a startup to see if I can be their lead UX Designer. They said that they have some projects for me that would be available in the coming months and I'm excited to work with them. The job isn't full-time and won't pay the standard wage, but it will be excellent experience and will allow me to add it to my resume. The hardest thing for applying for internships and jobs is that a lot of companies require "experience". This is so frustrating when you're trying to get experience with the company. I wish that there was a transition period where companies could hire more people to help them get experience. That's one of the hardest parts for people including myself.

Once they get their first job in the industry then they are more likely to take off and get more opportunities. If I was ever in charge of a department, I would want to go to Colleges to hire so that I could get cheap experience and give back to the community. I don't have to pay them much to have them interested in the position and that way I could allow them an opportunity to grow within my company or at least allow them to option to get experience.

Portfolio

The biggest strength that I have for applying at jobs is my resume and portfolio. I've really thought out how my website should come together to really showcase what I can make. It took my a long time to get to where I have my portfolio today, but I'm proud of the work. I wanted my website to be simple and easy to use and have the most valuable stuff in front of the user. I find that this really helps you stand out from the crowd and really show what you can do to potential employers.

For my portfolio, I started with having 4 main links under who I am that keep you in the website. A lot of websites have links that take you right away to another site, so I wanted to keep the user still on my website but give them the information they needed. Two of the links just scroll down to the UX and Web sections so that they can review what I've done in the past and I think this is a nice touch.

Linkedin

Linkedin is a fantastic tool for getting yourself out there. I love how easy it is to show potential employers your information and previous work experience. The great thing about the platform is the social aspect as well as the job hunting aspect. It definitely provides you the tools to quickly search for jobs in your industry and around you. The only real complaint I have for Linkedin are the companies that post their jobs on Linkedin. Linkedin allows a user to quickly apply for a job using their Linkedin profile, but some employers don't use this option and instead make you go to their website to ask the same exact questions. I wish that all employers just used the quick apply option because Linkedin will give them the same results and more results because we don't have to spend time entering information on other websites when Linkedin can do it for you.