

+ <<override>> batch\_hosts(hosts: List[str], max\_workers:int=10,keep\_dup:bool=True): List[IPv6HostConfig]

+ << override>> random\_host(addr\_type:IPv6TypeAddrBlocks=None): IPv6HostConfig

+ << override>> random\_subnet(addr\_type:IPv6TypeAddrBlocks=None): IPv6SubnetConfig

+ << override>> batch\_subnets(subnets: List[str], max\_workers:int=10,keep\_dup:bool=True): List[IPv6SubnetConfig]

+ <<override>> random\_hosts\_batch(addr\_type:IPv6TypeAddrBlocks=None, num\_ips = 10): List[IPv6HostConfig]

+ <<override>> random\_subnets\_batch(addr\_type:IPv6TypeAddrBlocks=None, num\_ips = 10): List[IPv6SubnetConfig]

- <<override>> random\_subnet\_for\_type(addr\_type:IPv6TypeAddrBlocks): IPv6SubnetConfig

+ << override>> batch\_hosts(hosts: List[str], max\_workers:int=10,keep\_dup:bool=True): List[IPv4HostConfig]

+ <<override>> random\_host(addr\_type:IPv4TypeAddrBlocks=None): IPv4HostConfig

+ << override>> random\_subnet(addr\_type:IPv4TypeAddrBlocks=None): IPv4SubnetConfig

+ << override>> batch\_subnets(subnets: List[str], max\_workers:int=10,keep\_dup:bool=True): List[IPv4SubnetConfig]

+ << override>> random\_hosts\_batch(addr\_type:IPv4TypeAddrBlocks=None, num\_ips = 10): List[IPv4HostConfig]

+ << override>> random\_subnets\_batch(addr\_type:IPv4TypeAddrBlocks=None, num\_ips = 10): List[IPv4SubnetConfig]

- <<override>> random\_subnet\_for\_type(addr\_type:IPv4TypeAddrBlocks): IPv4SubnetConfig