

# Tim Zarras

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## Education

Rhode Island School of Design  
Providence, RI  
BFA, Furniture Design 2016

## Related Experience

Atlason, Manhattan, NY  
Freelance Industrial Designer, August 2016 - September 2016

- Assisted in the physical creative direction of IBM's World of Watson conference / exhibition
- Designed custom furniture and spatial structure systems to house and facilitate exhibited content
- Created CAD models and renderings using Solidworks, Sketchup, and Keyshot that were used to direct event planning companies in execution
- Sourced sensible rental furniture

Visibility, Manhattan, NY  
Freelance Industrial Designer, July 2016, September 2016

- Studio's first contracted designer
- Designed and developed objects and spaces for clients such as Everlane and Away
- Created CAD models and renderings with Solidworks and Keyshot that were presented to clients
- Created technical drawings that were sent to fabricators for production

Visibility, Brooklyn, NY  
Design Intern, Summer 2015

- Assisted in the development of products for potential clients
- Created paper models, production drawings and CAD renderings with Solidworks and KeyShot that were presented to clients

Rhode Island School of Design, Providence, RI  
Pre-College Teaching Assistant, Summer 2014

- Assisted three professors in classes pertaining to Digital Photography, Drawing, and Design
- Responded to student questions on topics ranging from the Adobe Suite to student life at RISD
- Participated in formal critiques and provided constructive criticism to students

## Skills

### Software

- Highly skilled in Adobe Photoshop and Illustrator
- Skilled in HTML, CSS, jQuery, and KeyShot
- Proficient in Solidworks, Mastercam for Solidworks, Adobe Premiere and Indesign, and Microsoft Office

### Physical Making

- Highly skilled in wood and metal working (hand and machine tools)
- Adept with various digital fabrication techniques (CNC, rapid prototyping and lasercutting)
- Effective in concept communication through sketching/drawing/painting, drafting, model making, 3D modeling and rendering
- Very knowledgeable (film/digital) photographer, and (digital) videographer

### Personal

- Able to think conceptually and generatively
- Diligent, versatile, adaptive, and friendly