IN2106 Practical Course - Vision-based Navigation: Exercise #3

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1 Batch MAP

Task 1 By taking k = 0, 1, 2 into the system model, We can obtain

$$\mathbf{H} = \begin{pmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}. \tag{1}$$

Task 2 From the system model and Eq. 1, we have,

$$e = z - Hx = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \\ y_1 \\ y_2 \\ y_3 \end{pmatrix} - \begin{pmatrix} x_1 - x_0 \\ x_2 - x_1 \\ x_3 - x_2 \\ x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ n_1 \\ n_2 \\ n_3 \end{pmatrix} \sim \mathcal{N}(\mathbf{0}, \mathbf{W}). \tag{2}$$

Obviously, if the noise is independent of each other, we have

$$\mathbf{W} = \operatorname{diag}(Q, Q, Q, R, R, R), \tag{3}$$

otherwise W could be any covariance matrix with this diagonal terms and other nonzero entries.

Task 3 Yes, if the noise is uncorrelated, then it is independent. In this case there is only one exact solution of **W**.

2 Iterative Curve Fitting

Task 1 The derivatives of error to parameters could be obtained by

$$\mathbf{J}_{i} = \begin{pmatrix} \frac{\partial e_{i}}{\partial a} \\ \frac{\partial e_{i}}{\partial b} \\ \frac{\partial e_{i}}{\partial c} \end{pmatrix} = \begin{pmatrix} -f(x_{i}) \cdot x_{i}^{2} \\ -f(x_{i}) \cdot x_{i} \\ -f(x_{i}) \end{pmatrix}, \tag{4}$$

where

$$f(x_i) = \exp(ax_i^2 + bx_i + c). \tag{5}$$

Then we have

$$\mathbf{H} = \sum_{i} \mathbf{J}_{i} \mathbf{J}_{i}^{T},$$

$$\mathbf{b} = \sum_{i} -e_{i} \mathbf{J}_{i},$$

$$(\Delta a, \Delta b, \Delta c)^{T} = \mathbf{H}^{-1} \mathbf{b}.$$
(6)

By implementing this, we can see the results:

```
total cost: 3.19575e+06
 2
   total cost: 376785
 3
   total cost: 35673.6
 4
   total cost: 2195.01
   total cost: 174.853
 5
   total cost: 102.78
 6
   total cost: 101.937
 7
 8
   total cost: 101.937
 9
   total cost: 101.937
10
   total cost: 101.937
   total cost: 101.937
11
12
   total cost: 101.937
13
   cost: 101.937, last cost: 101.937
   estimated abc = 0.890912, 2.1719, 0.943629
14
```

Task 2 With Google Ceres, first we have to implement the $e_i = y_i - f(x_i)$ part in the overloaded () function, *i.e.* operator()(const T *const abc, T *residual) const, inside the CURVE_FITTING_COST object. then we instantiate a Problem object, adding the cost function of the CURVE_FITTING_COST object into a CostFunction object by AutoDiffCostFunction() method, and using Problem::AddResidualBlock() method to add the residual block we have implemented inside the overloaded () function. Finally by the solver setups shown in lecture slides and by the solver function call we have the results:

```
1
   iter
               cost
                          cost_change
                                         |gradient|
                                                       |step|
                                                                       total_time
 2
       0
          1.597873e+06
                            0.00e+00
                                          3.52e + 06
                                                      0.00e+00
                                                                          1.17e - 02
 3
                                          4.86e + 05
          1.884440e+05
                            1.41e+06
                                                      9.88e-01
                                                                          1.66e-02
       1
 4
       2
          1.784821e+04
                            1.71e + 05
                                          6.78e + 04
                                                      9.89e-01
                                                                          1.99e-02
 5
          1.099631e+03
                            1.67e + 04
                                          8.58e + 03
                                                      1.10e+00
                                                                         2.29e-02
 6
       4
          8.784938e+01
                            1.01e+03
                                          6.53e + 02
                                                      1.51e+00
                                                                         2.58e-02
 7
       5
          5.141230e+01
                            3.64e+01
                                          2.72e+01
                                                      1.13e+00
                                                                         2.79e-02
          5.096862e+01
                            4.44e-01
                                          4.27e-01
                                                      1.89e-01
                                                                          2.98e-02
 9
       7
          5.096851e+01
                            1.10e-04
                                          9.53e - 04
                                                      2.84e - 03
                                                                          3.17e - 02
                                                                   . . .
   Ceres Solver Report: Iterations: 8, Initial cost: 1.597873e+06,
10
   Final cost: 5.096851e+01, Termination: CONVERGENCE
11
    estimated a,b,c = 0.890908, 2.1719, 0.943628
```

3 Camera Pose Estimation by Gauss-Newton Method

Task 1 Suppose the rotation matrix of the estimated pose \mathbf{T}_k is \mathbf{R}_k and the translation part is \mathbf{t}_k , where k stands for the iteration count. The projected position of 3D points \mathbf{p}_i would be

$$\mathbf{q}_{k,i} = \mathbf{R}_{k-1} \mathbf{p}_i + \mathbf{t}_{k-1}$$

$$= (x_{k,i}, y_{k,i}, z_{k,i})^T.$$
(7)

The re-projection error $e_{k,i}$ is obtained by applying the intrinsic matrix to the projected position with the normalization term $z_{k,i}$, or equally, $q'_{k,i}$, which is,

$$\mathbf{q}'_{k,i} = \mathbf{K}\mathbf{q}_{k,i},
\mathbf{e}_{k,i} = \mathbf{u}_{i} - \frac{1}{z_{k,i}} \cdot (q'_{k,i}{}^{(0)}, q'_{k,i}{}^{(1)})^{T},$$
(8)

Task 2 The Jacobian matrix of error could be derived, based on the slides, as

$$\mathbf{J}_{k,i} = \begin{pmatrix} -\frac{f_x}{z_{k,i}} & 0 & \frac{f_x x_{k,i}}{z_{k,i}^2} & \frac{f_x x_{k,i} y_{k,i}}{z_{k,i}^2} & -f_x - \frac{f_x x_{k,i}^2}{z_{k,i}^2} & \frac{f_x y_{k,i}}{z_{k,i}} \\ 0 & -\frac{f_y}{z_{k,i}} & \frac{f_y y_{k,i}}{z_{k,i}^2} & f_y + \frac{f_y y_{k,i}^2}{z_{k,i}^2} & -\frac{f_y x_{k,i} y_{k,i}}{z_{k,i}^2} & -\frac{f_y x_{k,i}}{z_{k,i}} \end{pmatrix},$$
(9)

where $x_{k,i}, y_{k,i}, z_{k,i}$ comes from Eq. 7, and $f_x = K_{0,0}, f_y = K_{1,1}$.

Task 3 Updates on estimation pose are made iterative by

$$\mathbf{H}_{k} = \sum_{i} \mathbf{J}_{k,i}^{T} \mathbf{J}_{k,i},$$

$$\mathbf{b}_{k} = \sum_{i} -\mathbf{J}_{k,i}^{T} \mathbf{e}_{k,i},$$

$$\Delta \mathbf{T}_{k} = \mathbf{H}_{k}^{-1} \mathbf{b}_{k},$$

$$\mathbf{T}_{k} = \exp((\Delta \mathbf{T}_{k})^{\wedge}) \mathbf{T}_{k-1}.$$
(10)

 $\Delta \mathbf{T}_k$ here is expressed as a $\mathfrak{se}(3)$ 6-by-1 vector. Updates can be applied by calculating its exponential map, and multiplying it to the previous pose \mathbf{T}_{k-1} . The results are shown below.

```
points: 76
 1
 2
   iteration 0 \cos t = 45538.2
 3
   iteration 1 cost = 413.209
   iteration 2 cost=302.649
 4
   iteration 3 cost = 301.357
 5
   iteration 4 \cos t = 301.351
 7
   iteration 5 cost = 301.351
   iteration 6 cost=301.351
 8
   iteration 7 \cos t = 301.351
9
10
    iteration 8 cost=301.351
11
    cost: 301.351, last cost: 301.351
12
   estimated pose:
13
      0.997866 - 0.0516724
                             0.0399128
                                          -0.127227
14
                   0.99834
                             0.0275274
                                         -0.0075068
     0.0505959
               -0.0254492
15
    -0.0412689
                              0.998824
                                          0.0613861
16
```