

Sprint 1: Basic Ordering Functionality:	Resource Name	Resource hours
Develop user authentication.	2 developer& 1 designer	8
Create menu item management	2 developer& 1 designer	8
Implement basic ordering flow	2 developer& 1 designer	8
Sprint 2: Payment and Cashiering		
Integrate payment processing	2 developer& 1 designer	6
Develop receipt generation	2 developer& 1 designer	8
Set up cashier interface	2 developer& 1 designer	10
Sprint 3: Order Management and Kitchen Display		
Create order queue management.	2 developer& 1 designer	7
Develop kitchen display system.	2 developer& 1 designer	8
Implement order status tracking	2 developer& 1 designer	9
Sprint 4: Reporting and Analytics		
Develop sales reporting	2 developer& 1 designer	6
Implement analytics for popular items and	2 developer& 1 designer	11
Create end-of-day closing reports.	2 developer& 1 designer	9
Testing Phase		
Conduct unit testing	tester	7
Perform system and integration testing	tester	7
User acceptance testing with stakeholders	tester	10
Deployment		
Initial deployment to the production envir	4 developer& 2 designer	15
Train staff on the new system	4 developer& 2 designer	17
Post-Deployment		
Monitor system performance	senior developers	8
User feedback collection and issue tracking	senior developers	6
Perform hotfixes and updates as required	senior developers	10
Project Close		
Post-implementation and project report	senior developers	12
Post-implementation review	senior developers	18
Project sign-off	senior developers	10

Total budget	57540
--------------	-------

Resource hourly rate	Cost for project
170	1360
170	1360
170	1360
	0
	0
170	1020
170	1360
170	1700
	0
	0
170	1190
170	1360
170	1530
	0
	0
170	1020
170	1870
170	1530
	0
	0
50	350
50	350
50	500
	0
	0
340	5100
340	5780
	0
	0
200	1600
200	1200
200	2000
	0
	0
600	7200
600	10800
600	6000