Serving DeepSeek-R1 on 2x8 H100 SLURM nodes with SGLang

1. Set up the environment (adjust for your cuda version): conda create -n sglang124 python=3.11 conda activate sglang124

pip install torch==2.5.1 --index-url https://download.pytorch.org/whl/ cu124

pip install sql-kernel --force-reinstall --no-deps pip install "sglang[all]>=0.4.2.post4" --find-links https://flashinfer.ai/ whl/cu124/torch2.5/flashinfer/

- 2. Run the server and wait for the model to load: sbatch slurm/serve_r1.slurm -m "/fsx/deepseek-r1-checkpoint" -e "sglang124"
- 3. Run the data generation script: python scripts/generate_reasoning.py \
 - --dataset-name "AI-MO/NuminaMath-1.5" \
 - --output-file "numinamath_r1_generations.jsonl" \
 - --prompt-column "problem" \
 - --uuid-column "problem" \
 - --api-addr "<SGLANG_SERVER_ADDRESS>:39877" \
 - --num-generations 2 \
 - --max-tokens 16384 \
 - --max-concurrent 200

```
#!/bin/bash
#SBATCH --ntasks-per-node=1
#SBATCH --gres=gpu:8
#SBATCH --partition=hopper-prod
#SBATCH --output=./logs/%x-%j.out
#SBATCH --err=./logs/%x-%j.err
#SBATCH --requeue
```

Specific configuration optimized for the Hugging Face Compute Cluster

Be ye warned this may not work on other clusters! module load cuda/12.4

set -x -e

source ~/.bashrc source openr1/bin/activate

TASK_NAME=\$1
TASKS=\$2
MODEL_ID=\$3
MODEL_REVISION=\$4
Optional args
[-z "\$5"] && TENSOR_PARALLEL=False || TENSOR_PARALLEL=\$5
[-z "\$6"] && TRUST_REMOTE_CODE=False ||
TRUST_REMOTE_CODE=\$6
\$7 is reserved for system_prompt, see line 51
NUM_GPUS=\$(nvidia-smi -L | wc -l)

Set Whether to use tensor parallelism or data parallelism if ["\$TENSOR_PARALLEL" = "True"]; then

use TP to shard model across NUM_GPUS
export VLLM_WORKER_MULTIPROC_METHOD=spawn

FIXME: lighteval now requires us to manually pass the generation params

MODEL_ARGS="pretrained=\$MODEL_ID,revision=\$MODEL_REVISIO N,trust_remote_code=\$TRUST_REMOTE_CODE,dtype=bfloat16,tenso r_parallel_size=\$NUM_GPUS,max_model_length=32768,max_num_b atched_tokens=32768,gpu_memory_utilization=0.8,generation_para meters={max_new_tokens:32768,temperature:0.6,top_p:0.95}" else

MODEL_ARGS="pretrained=\$MODEL_ID,revision=\$MODEL_REVISIO N,trust_remote_code=\$TRUST_REMOTE_CODE,dtype=bfloat16,data _parallel_size=\$NUM_GPUS,max_model_length=32768,max_num_b atched_tokens=32768,gpu_memory_utilization=0.8,generation_para meters={max_new_tokens:32768,temperature:0.6,top_p:0.95}"

```
LM_EVAL_REPO_ID="open-r1/open-r1-eval-leaderboard"
MODEL_NAME=$(echo $MODEL_ID | sed 's/\/_/g') # replaces / with _
DETAILS_REPO_ID="open-r1/details-$MODEL_NAME"
OUTPUT_DIR="eval_results/$MODEL_ID/$MODEL_REVISION/
$TASK_NAME"
# We need this flag since we run this script from training jobs that use
DeepSpeed and the env vars get progated which causes errors
during evaluation
ACCELERATE_USE_DEEPSPEED=false
# Enable fast downloads
HF_HUB_ENABLE_HF_TRANSFER=1
echo "Running lighteval script ..."
echo "Eval results will be saved to $OUTPUT_DIR"
lighteval vllm "$MODEL_ARGS" $TASKS \
  --use-chat-template \
  --output-dir $OUTPUT_DIR \
  --save-details \
  ${7:+--system-prompt "$(echo "$7" | base64 --decode)"}
OUTPUT_FILEPATHS=$(find $OUTPUT_DIR/results/ -type f \( -name
"*.json" \))
for filepath in $OUTPUT_FILEPATHS; do
  echo "Uploading $filepath to Hugging Face Hub..."
  filename=$(basename -- "$filepath")
  for attempt in {1..20}; do
    if huggingface-cli upload --repo-type space --private
$LM EVAL REPO ID $filepath $OUTPUT DIR/$filename; then
      echo "Upload succeeded for $filepath"
      break
    else
      echo "Upload failed for $filepath. Attempt $attempt of 20.
Retrying in 5 seconds..."
      sleep 5
    fi
  done
done
echo "Uploading details to Hugging Face Hub..."
DETAILS_FILEPATHS=$(find $OUTPUT_DIR/details/ -type f \( -name
```

"*.parquet" \))
echo "DETAILS_FILEPATHS: \$DETAILS_FILEPATHS"
TIMESTAMP=\$(date +"%Y-%m-%dT%H-%M-%S")
python scripts/upload_details.py --data_files \$DETAILS_FILEPATHS
--hub_repo_id \$DETAILS_REPO_ID --config_name
\$MODEL_REVISION.\$TASK_NAME.\$TIMESTAMP

echo "Cleaning up ..." rm -rf \$OUTPUT_DIR

echo "Done!"