Email: tzuhan@msu.edu
Phone: (515) 441-6303
Website: tzuhancs.github.io
LinkedIn: tzuhanhsu

Tzu-Han Hsu



#Citations: 90

RESEARCH INTERESTS

My research focuses on developing algorithms for **verification** and **synthesis** using **formal methods** within the relational reasoning framework named **hyperproperties**, including applications in **privacy-aware** policies, **secure information-flow**, **reinforcement learning**, and **safety-guaranteed** analysis.

EDUCATION

Ph.D. Student in Computer Science and Engineering

2020-Present

Michigan State University, East Lansing, MI, USA, Advisor: Dr. Borzoo Bonakdarpour GPA: 3.93/4.0 2024 Best Research Poster Award by MSU College of Engineering

Master in Computer Science and Engineering

Michigan State University, East Lansing, MI, USA, Advisor: Dr. Borzoo Bonakdarpour GPA: 3.93/4.0 2021 Google Research Fellowship Nomination by MSU College of Engineering

Bachelor of Science in Computer Science

2016-20

Iowa State University, Ames, IA, USA GPA: 3.86/4.0 Graduated Magna Cum Laude 2013-2020 ISU Dean's List

Bachelor of Music in Piano Performance

2013-17

Summer 2023

Iowa State University, Ames, IA, USA GPA: 3.86/4.0 Outstanding Senior Nomination by the ISU Department of Music

Research Experience

Project:

· Graduate Research Assistant, Michigan State University 2020-Present

Topics: Algorithms for Runtime Enforcement, Automated Program Repair, Policy Synthesis,

Theorem-Carrying-Transaction: Provable Security for Smart Contracts

and Model Checking for Hyperproperties

Keywords: Linear Temporal Logic, SMT Solving, Symbolic Execution, SyGuS

· Research Intern, Microsoft Research (MSR)

Mentors: Shuo Chen, Nikolaj Bjørner

Keywords: Solidity, Boogie, EVM, Go-Ethereum, ERC20, UniSwap-V2

· Applied Science Intern, Amazon Web Services Automated Reasoning Group (AWS-ARG) Summer 2022

Project: Symbolic Model Checking for Distributed Protocols with Parallelization

Mentors: Aman Goel, Michael Whalen

Keywords: P Language, Symbolic execution, AWS Lambda, Amazon S3

· Undergrad Research Assistant, Iowa State University

Project: Bounded Model checking for Hyperproperties

Advisor: Borzoo Bonakdarpour

Keywords: QBF solvers, HyperLTL, Information-flow security

2019 - 20

JOURNAL PAPERS

[j1] <u>Tzu-Han Hsu</u>, Ana Oliveira da Costa, Andrew Wintenberg, Ezio Bartocci, Borzoo Bonakdarpour "Gray-box Runtime Enforcement of Hyperproperties" Acta Informatica (2025) To appear.

Conference Papers

- [c1] Tzu-Han Hsu, Arshia Rafieioskouei, Borzoo Bonakdarpour "HypRL: Reinforcement Learning of Control Policies for Hyperproperties" Annual Conference on Neural Information Processing Systems (NeurIPS'25), to appear.
- [c2] Raven Beutner, <u>Tzu-Han Hsu</u>, Borzoo Bonakdarpour, and Bernd Finkbeiner "Syntax-Guided Automated Program Repair For Hyperproperties" International Conference on Computer Aided Verification (CAV'24), Montreal, Canada.
- [c3] <u>Tzu-Han Hsu</u>, Borzoo Bonakdarpour, Bernd Finkbeiner, and César Sánchez "Bounded Model Checking for Asynchronous Hyperproperties" International Conference on Tools and Algorithms for the Construction and Analysis of Systems (TACAS'23), Paris, France.
- [c4] <u>Tzu-Han Hsu</u>, César Sánchez, Sarai Sheinvald, and Borzoo Bonakdarpour "Efficient Loop Conditions for Bounded Model Checking Hyperproperties" International Conference on Tools and Algorithms for the Construction and Analysis of Systems (TACAS'23), Paris, France.
- [c5] <u>Tzu-Han Hsu</u>, Borzoo Bonakdarpour, Eunsuk Kang, and Stavros Tripakis "Mapping Synthesis for Hyperproperties" IEEE International Symposium on Computer Security Foundations (CSF'22/FLoC'22), Haifa, Israel.
- [c6] Tzu-Han Hsu, César Sánchez, and Borzoo Bonakdarpour "Bounded Model Checking for Hyperproperties" International Conference on Tools and Algorithms for the Construction and Analysis of Systems (TACAS'21), Luxembourg, Luxembourg.

ARXIV PREPRINTS

- [a1] <u>Tzu-Han Hsu</u>, Borzoo Bonakdarpour, and César Sánchez "HyperQB: A QBF-Based Bounded Model Checker for Hyperproperties (v5)"
- [a2] <u>Tzu-Han Hsu</u>, Yu Wang, Borzoo Bonakdarpour, Miroslav Pajic "Multi-Agent Path Planning with Hyperproperties (v1)"

Research Fellowships

- · Michigan State University Graduate Research Fellowship

 Received Summer Support for outstanding students selected by MSU CSE department.
- · Google Research Fellowship Nomination 2021 Selected as one of the only four nominees selected by MSU College of Engineering.

Research Award

· Best Research Poster Award

Awarded by Michigan State University College of Engineering Graduate Research Symposium.

INVITED RESEARCH TALKS

·	Programming Languages Group (PurPL) Seminar nin J Delaware, scheduled in mid Nov. 2025	202
 Academia Sinica (National Academy of Scientific Research, Taiwan) Hosted by prof. Yu-Fang Chen Portland State University Department of Computer Science PLV Seminar Hosted by prof. Yao Li 		
· RWTH Aachen University, Germany Hosted by prof. Joost-pieter katoen and prof. Erika Ábrahám		
Professional Si	ERVICES	
· Program Committ	ee:	
EMSOFT	International Conference on Embedded Software, WiP-LB TPC	'25
· Conference Paper	Reviews:	
\mathbf{CSL}	European Association for Computer Science Logic	'25
\mathbf{SRDS}	International Symposium on Reliable Distributed Systems	'24
\mathbf{EMSOFT}	International Conference on Embedded Software	'24
\mathbf{CAV}	International Conference on Computer Aided Verification	'24
RV	International Conference on Runtime Verification	'24,'25
TACAS	Tools and Algorithms for the Construction and Analysis of Systems	'23,'25
${f FM}$	International Symposium on Formal Methods	'23
ICCPS	International Conference on Cyber-Physical Systems	'23
\mathbf{VSTTE}	Verified Software: Theories, Tools, Experiments	'23
\mathbf{NFM}	NASA Formal Methods	'23
DISC	International Symposium on Distributed Computing	'22
$\operatorname{\mathbf{CSF}}$	Computer Security Foundations Symposium	'22
ATVA	Int'l Symposium on Automated Technology for Verification and Analysis	'21
· Conference Artifac		
\mathbf{CAV}	International Conference on Computer Aided Verification	'23,'24
· Journal Reviews: ACTA	Acta Informatica	'22,'25
TEACHING EXPER		Spring 202

Graduate Teaching Assistant
 Michigan State University, CSE 260: Discrete Structures in Computer Science

 Undergrad Teaching Assistant
 Iowa State University, COM S 227: Introduction to Object-Oriented Programming

HONORS AND SCHOLARSHIPS

· Outstanding Senior Nomination by ISU Music Department	2020
· Dean's List of Iowa State University College of Liberal Arts and Sciences	2013 – 20
· Future Leader Award issued by U.S. Ambassador to China Terry Branstad	2018
$\cdot \ \mathbf{Gold} \ \mathbf{Level} \ \mathbf{Scholarship} \ \mathbf{Recipient} \ \mathrm{as} \ \mathrm{Iowa} \ \mathrm{State} \ \mathrm{University} \ \mathrm{International} \ \mathrm{Student} \ \mathrm{Ambassador}$	2013-18
· Outstanding Student Scholarship Recipient by Iowa State University Music Department	2013-18

LEADERSHIP AND VOLUNTEER EXPERIENCES

Research Conference Student Volunteer at Computer Aided Verification for information publicity	2021
Certificate of Achievement from The Society for Collegiate Leadership & Achievement	2016-20
Department Student Representative of Iowa State University Student Council	2017–18
Volunteer/Event Coordinator at Iowa Education without Borders (non-profit organization)	2017–18
Student Mentor at Iowa Youth Leadership Summer Camp	2017–18
Student Volunteer at Iowa State University Annual K-12 Computational Thinking Competition	2020

Music Awards and Honors

· Assistant Concertmaster (Violin) at Iowa State University Symphony Orchestra	2015-17
· Soloist Winner - Piano Division Fort Dodge Orchestra Young Artists Concerto Competition	n 2015
· 1st Prize Winner Iowa State University Symphony Orchestra Concerto Competition	2014
· State-Level Competition Winner Music Teacher National Association (MTNA) Piano Com	petition 2014

Industrial Experience

Software Engineer Intern

Worrell Medical Design Inc., Minneapolis, MN

2019-20

- Developed a Virtual Reality Environment on Oculus Quest for usability testing in Human Factors Engineering.
- Programmed well-functioning C# scripts in *Unity3D* engine with desired behaviors and outcomes.
- Analyzed user feedback and debugged/adjusted/improved the existing versions of the program with human factors engineers.